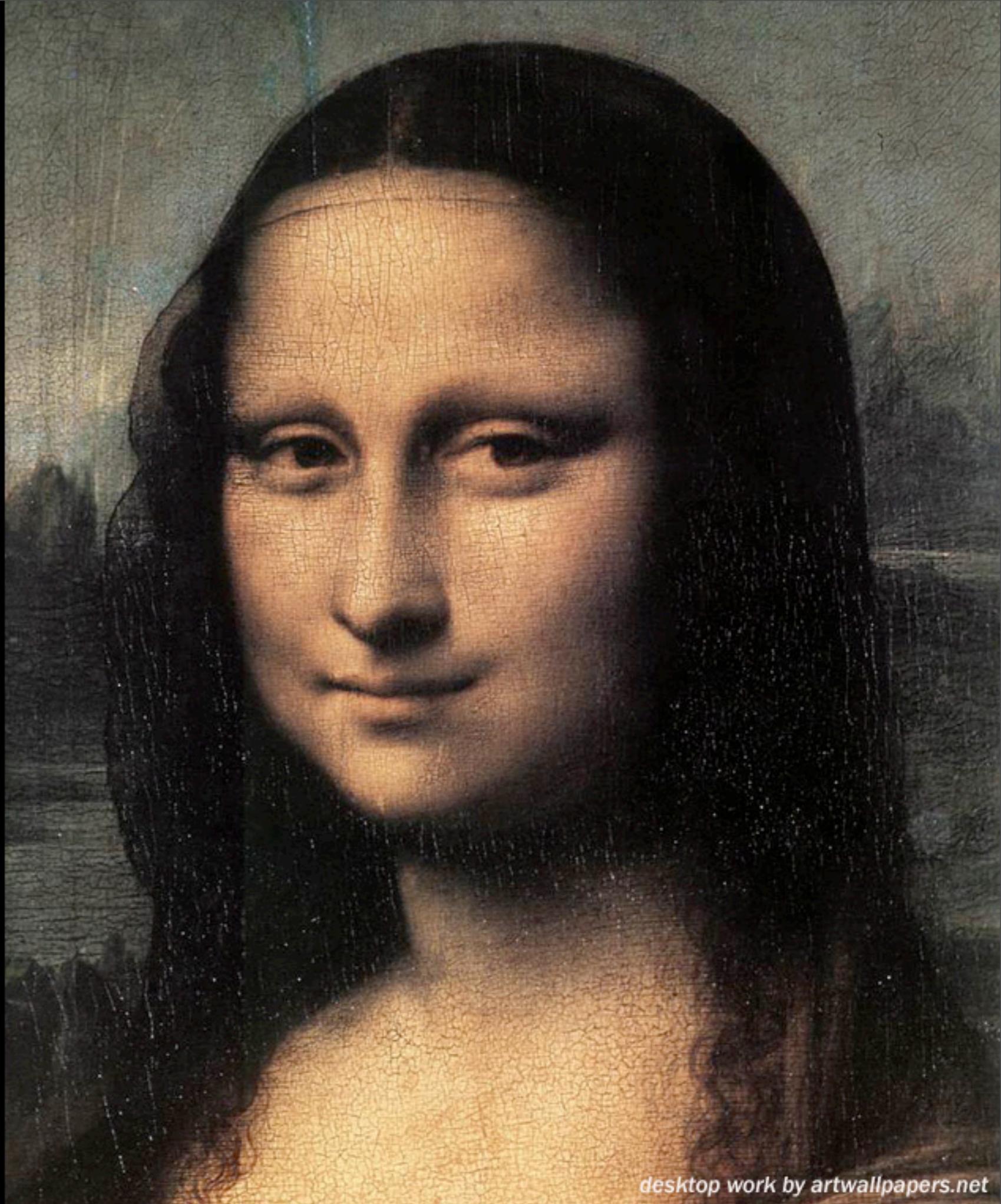


Math21a, Review Spring 2006, Part I

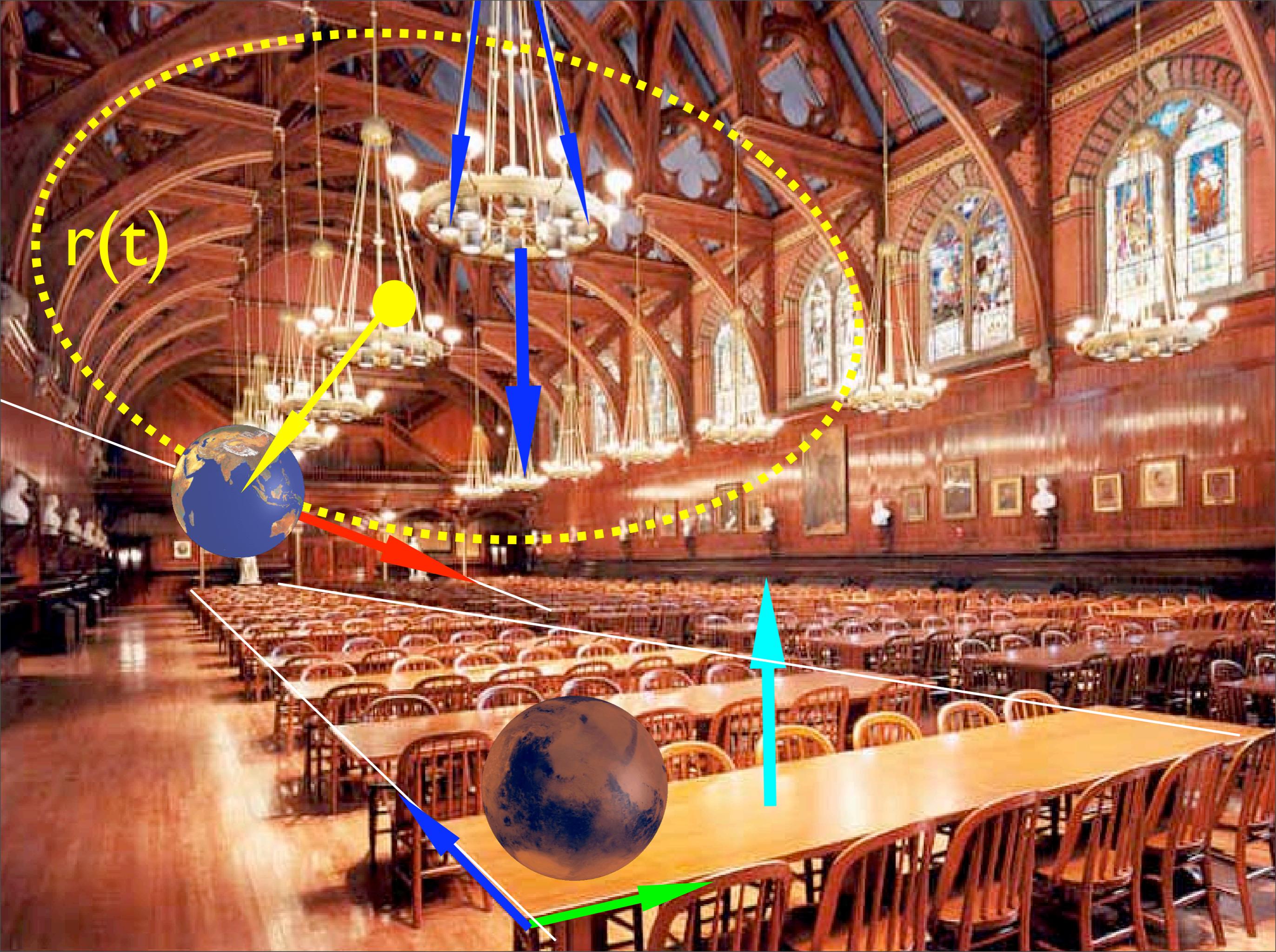
Oliver Knill, May 2006



Part I: Geometry

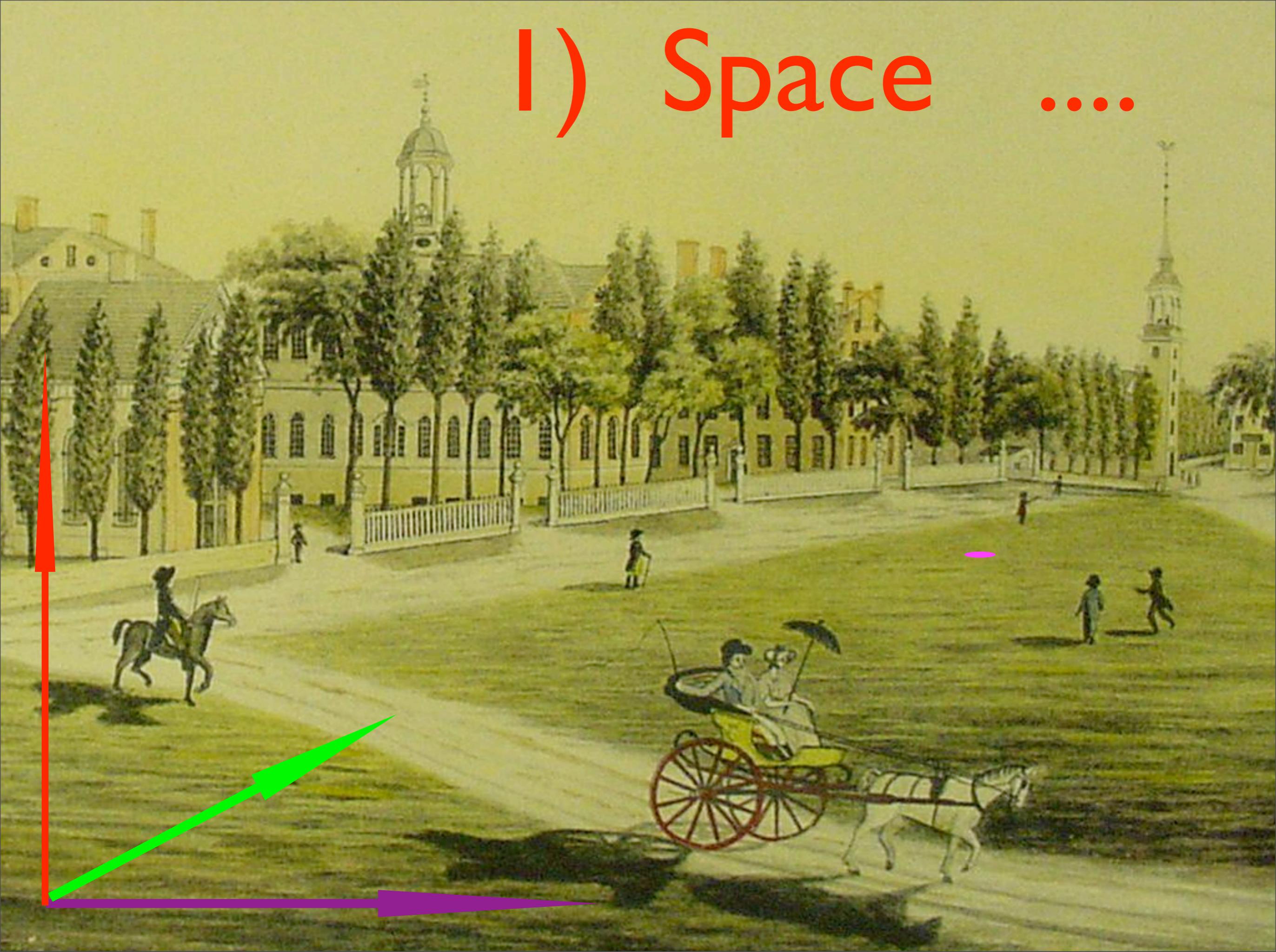


Da Vinci: 1452-1519
Harvard college founded: 1626



$r(t)$

I) Space





Lt. Govt.
Oliver

Mr. Fairweather

Judge Lee

Judge Sewall

Col. Vassel

Church

Common

Mrs. Foxcroft

Harvard

College

D. C. E.

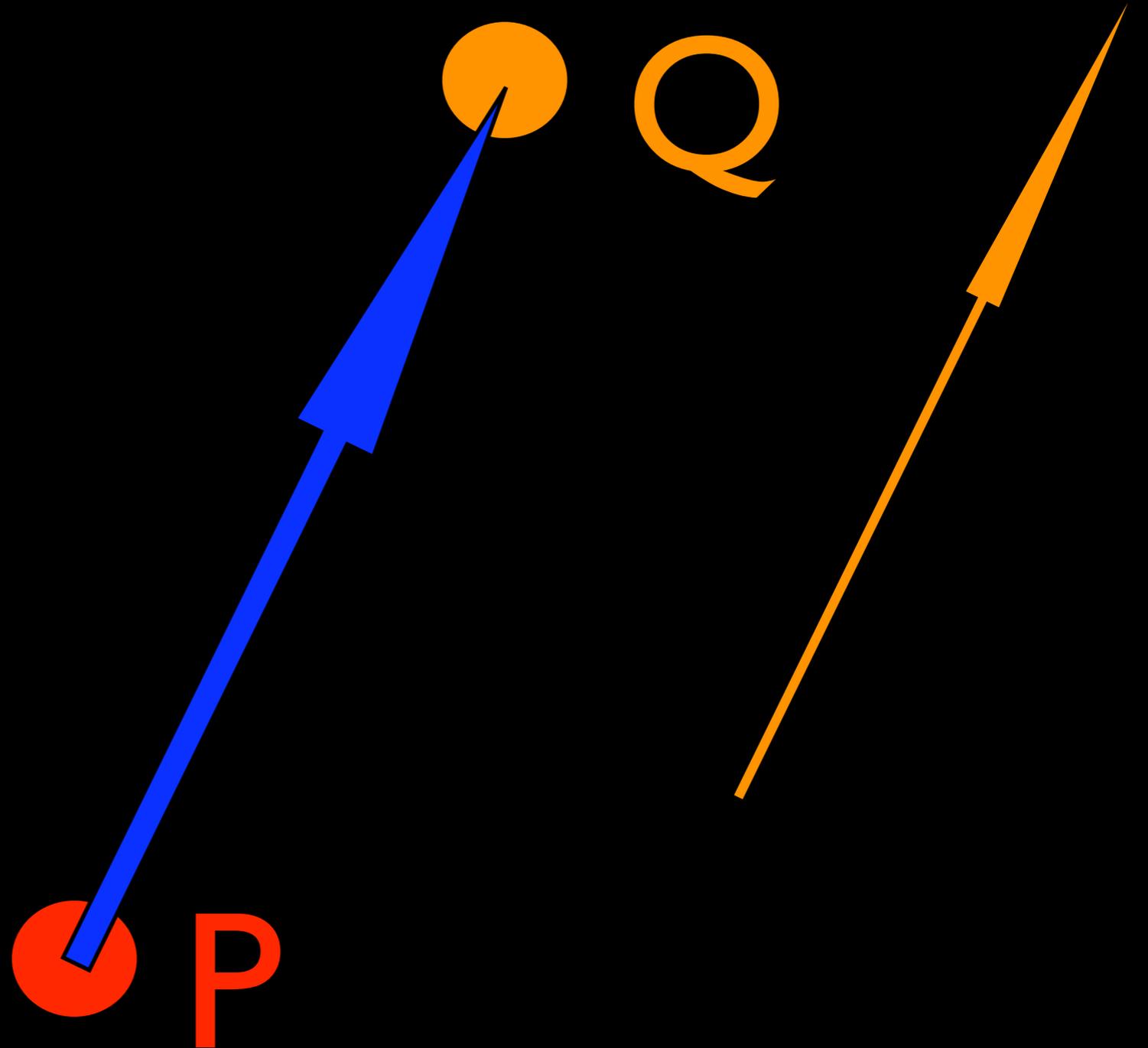
CAMBRIDGE

Battery

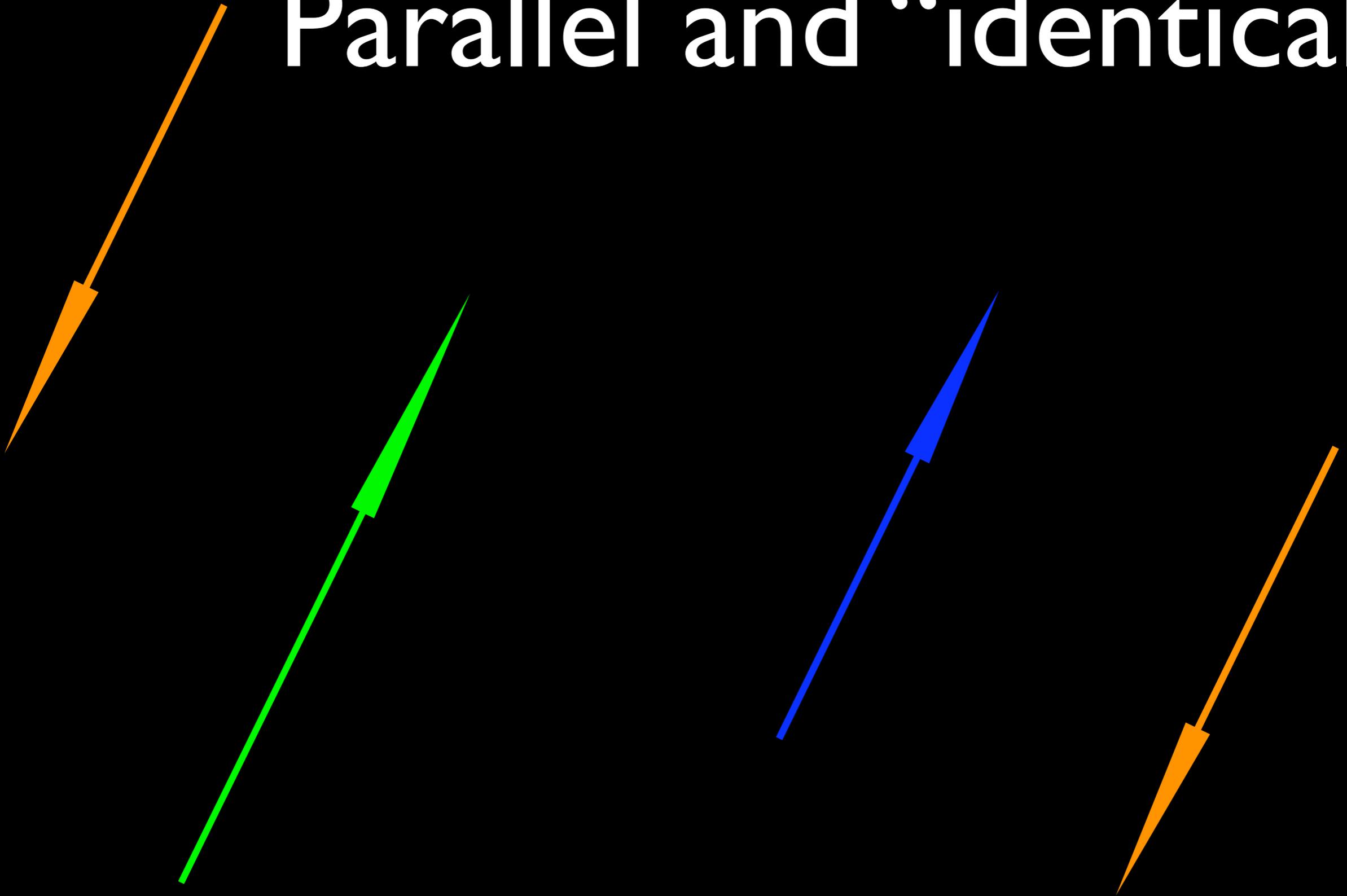
Number

Vectors

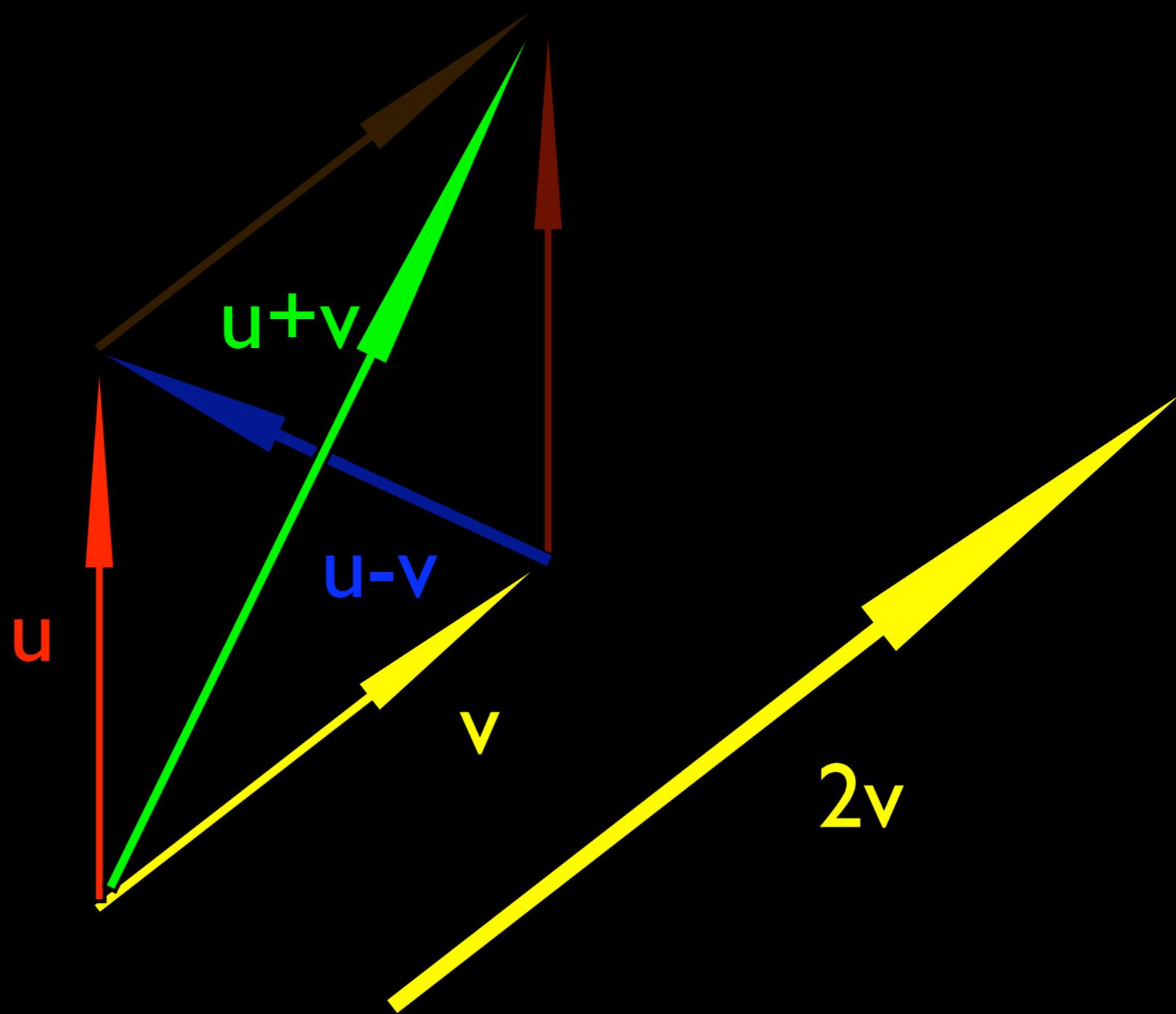
Determined by two
points P,Q.
Can be placed
anywhere in space
but translated
vectors are
considered “equal”

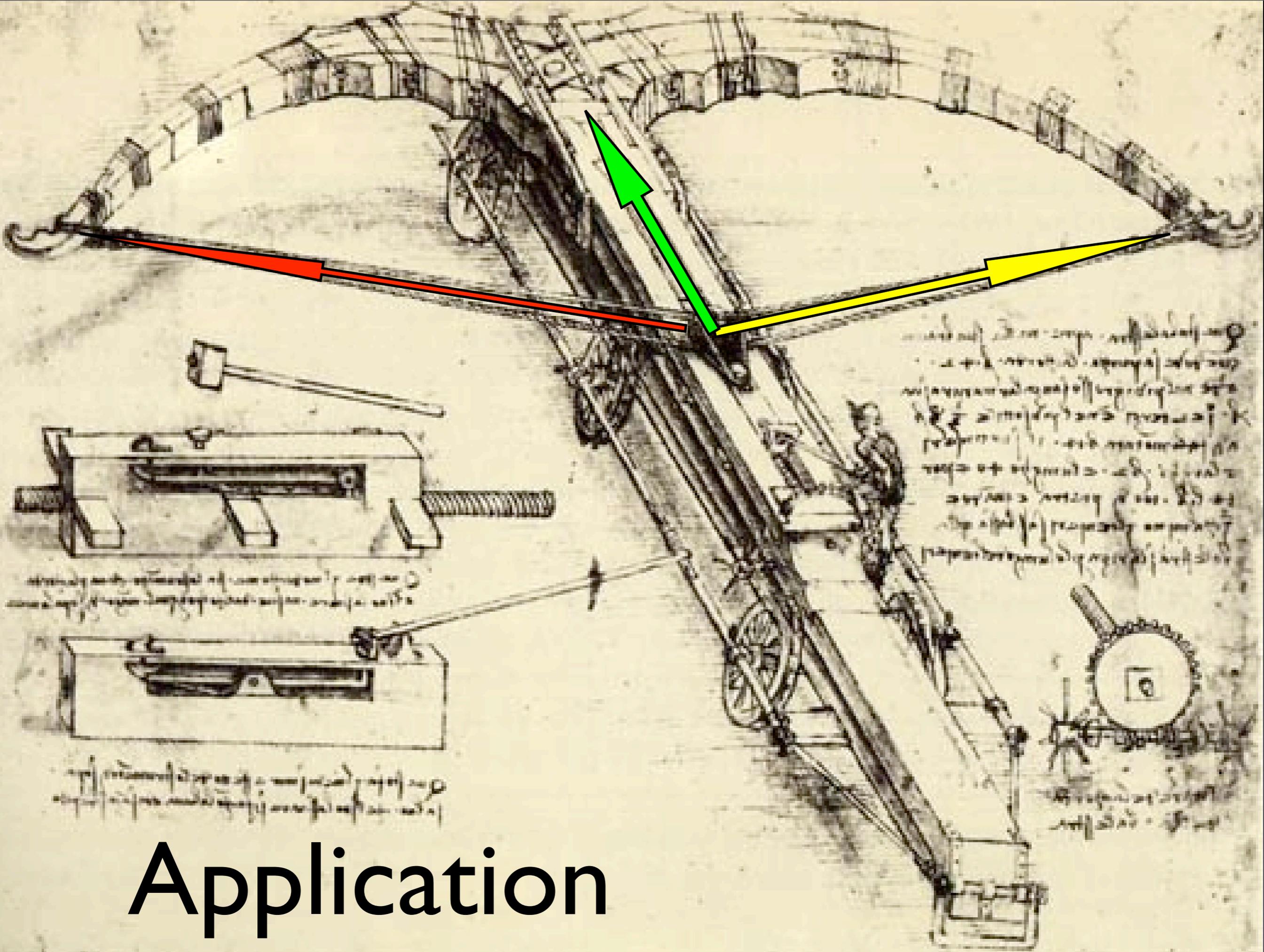


Parallel and “identical”



Addition, Scaling

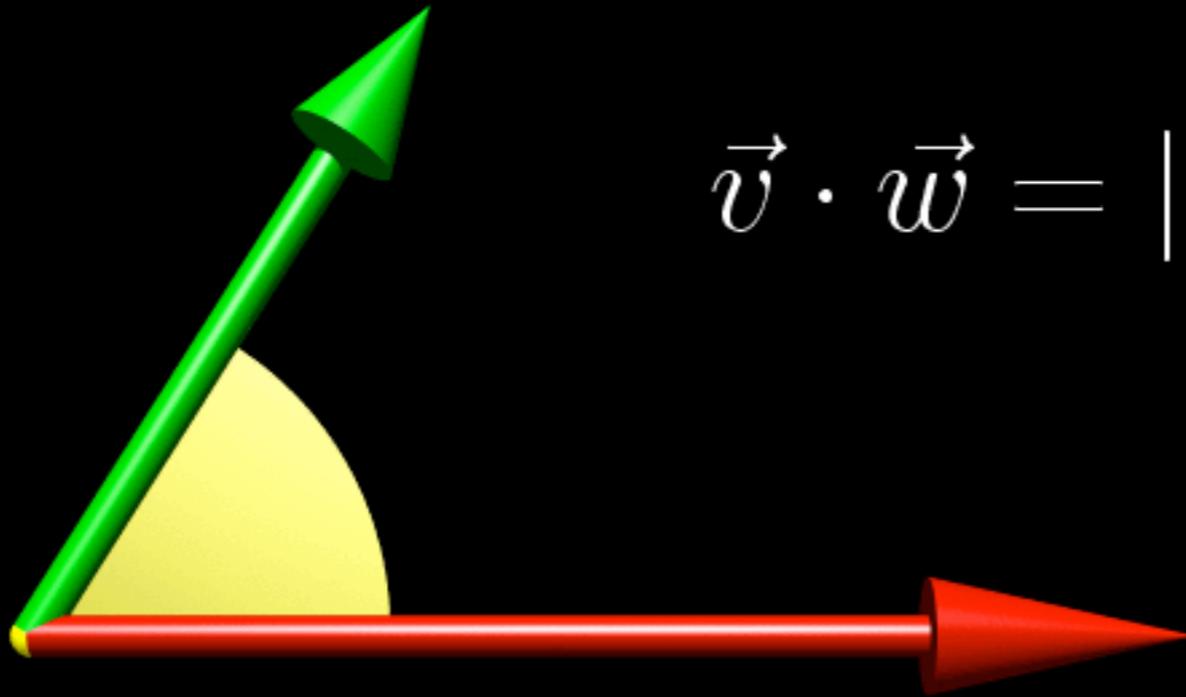




Application

Dot Product

$$\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + v_3 w_3$$

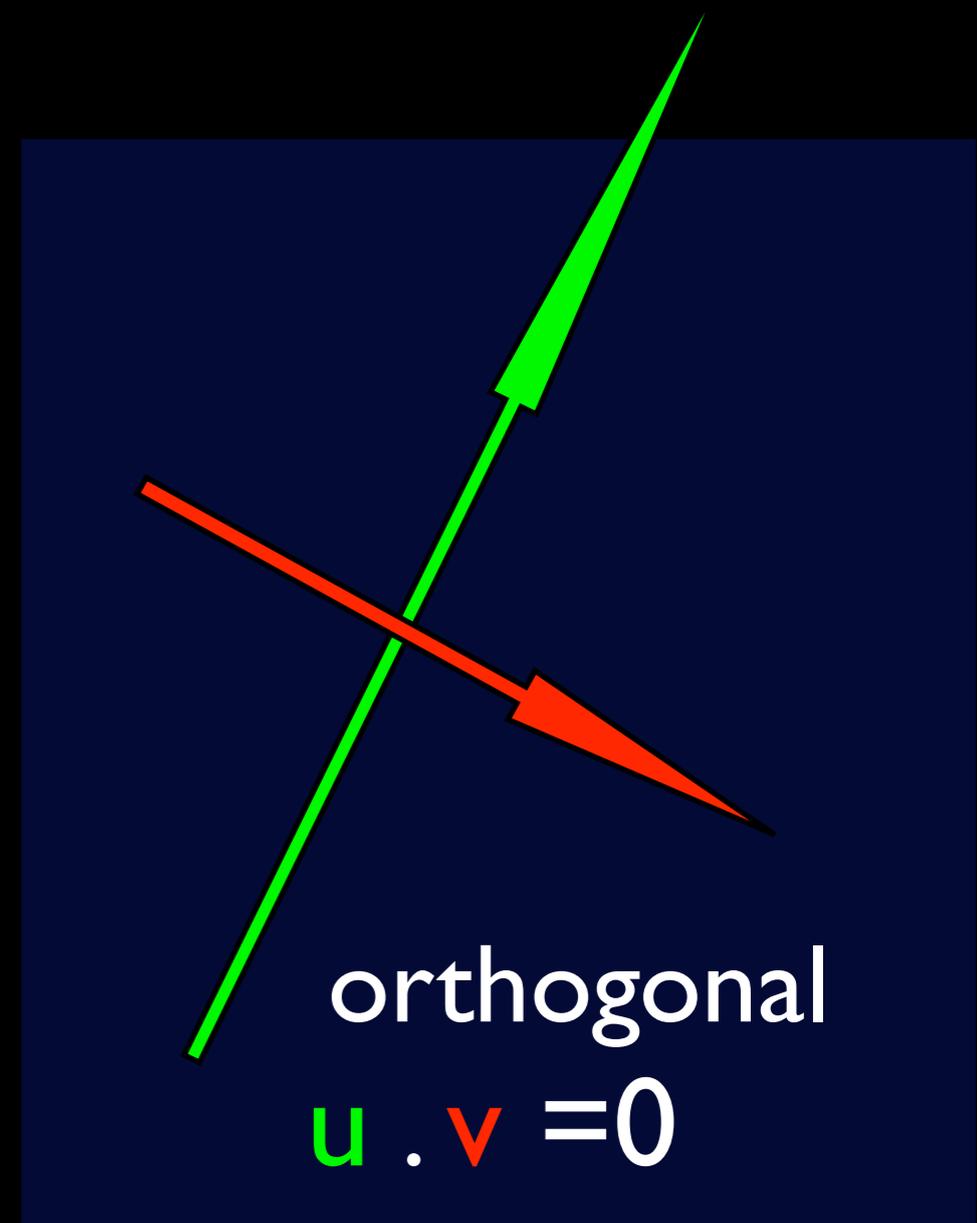
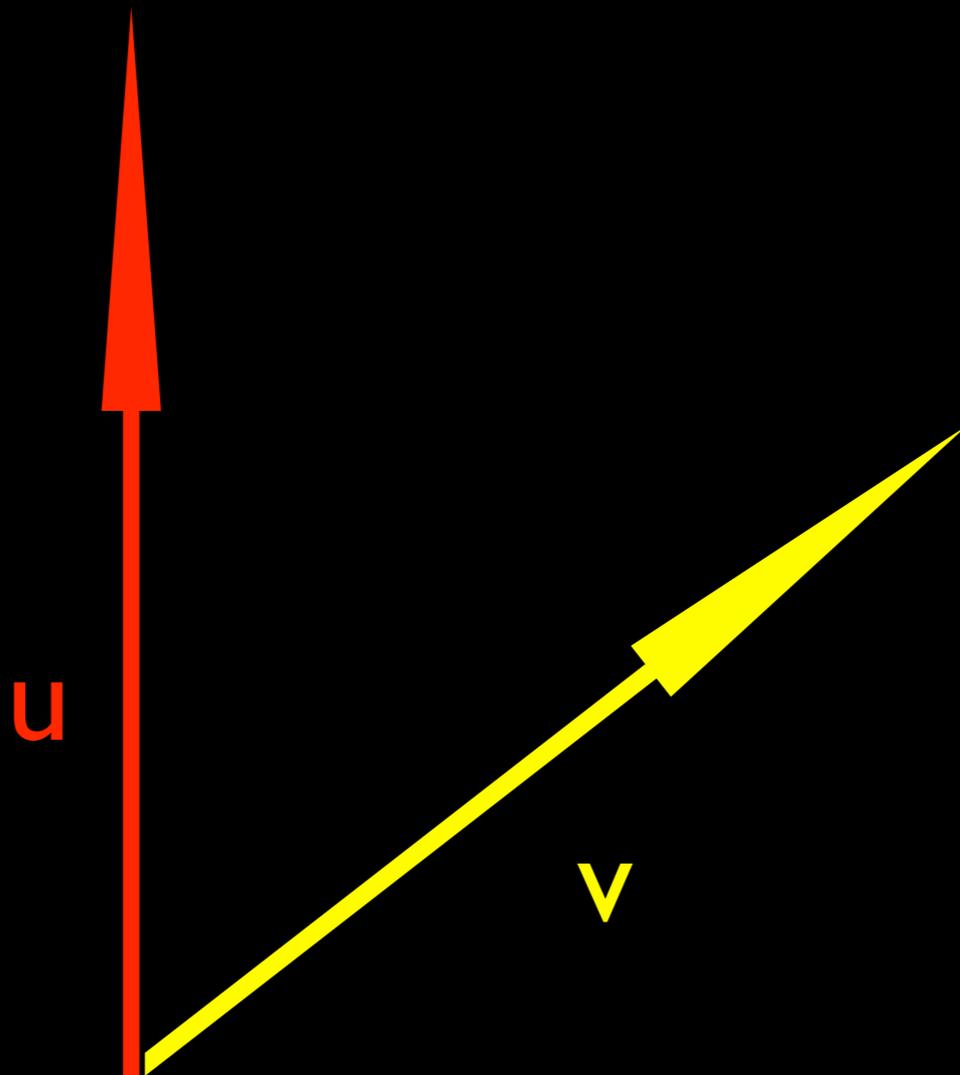


$$\vec{v} \cdot \vec{w} = |\vec{v}| |\vec{w}| \cos(\theta)$$

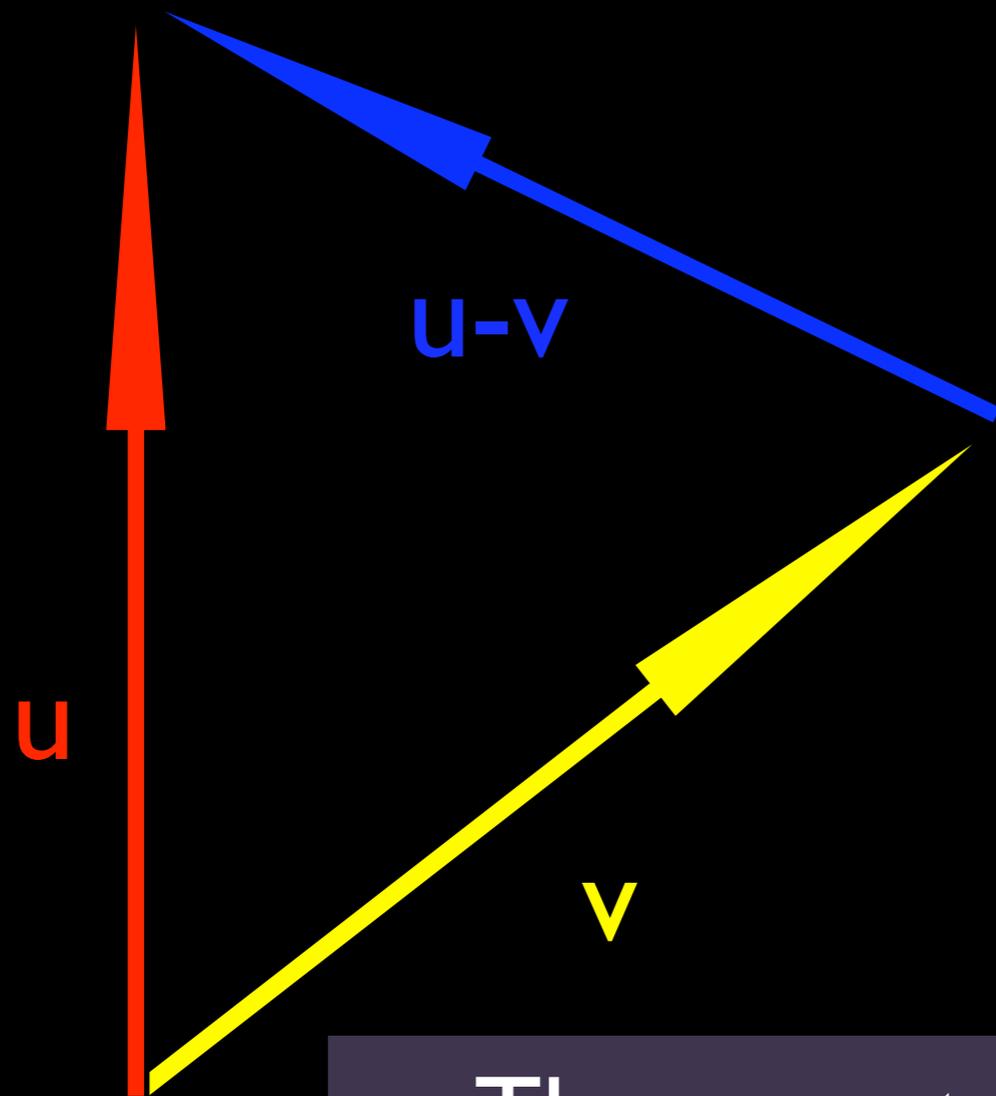
Angle, Length, Orthogonality

$$\cos(t) = \mathbf{u} \cdot \mathbf{v} / (|\mathbf{u}| |\mathbf{v}|)$$

$$\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|^2$$

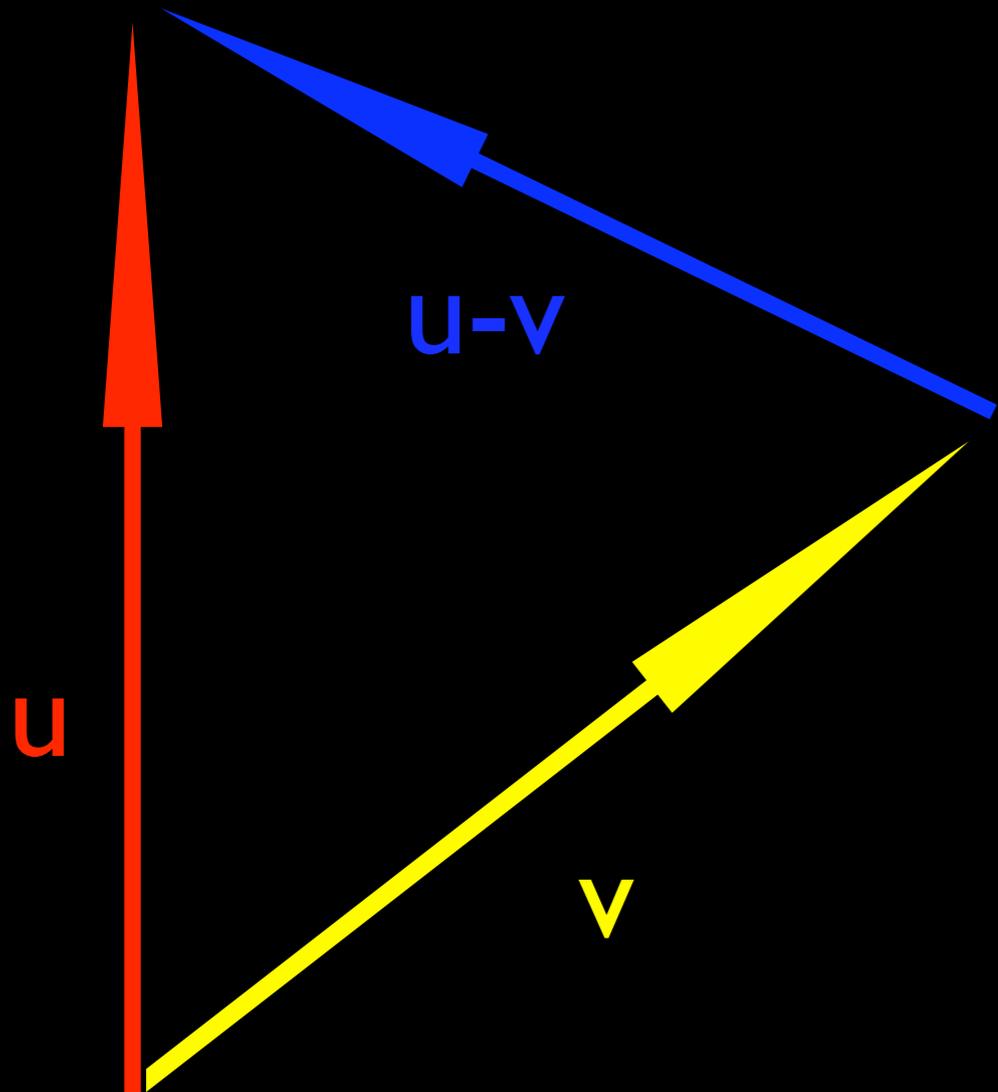


From vectors to angles



Three vectors $u, v, u-v$ form a triangle.
We know $|u|, |v|, |u-v|$.
This determines the angles of the triangle.

From



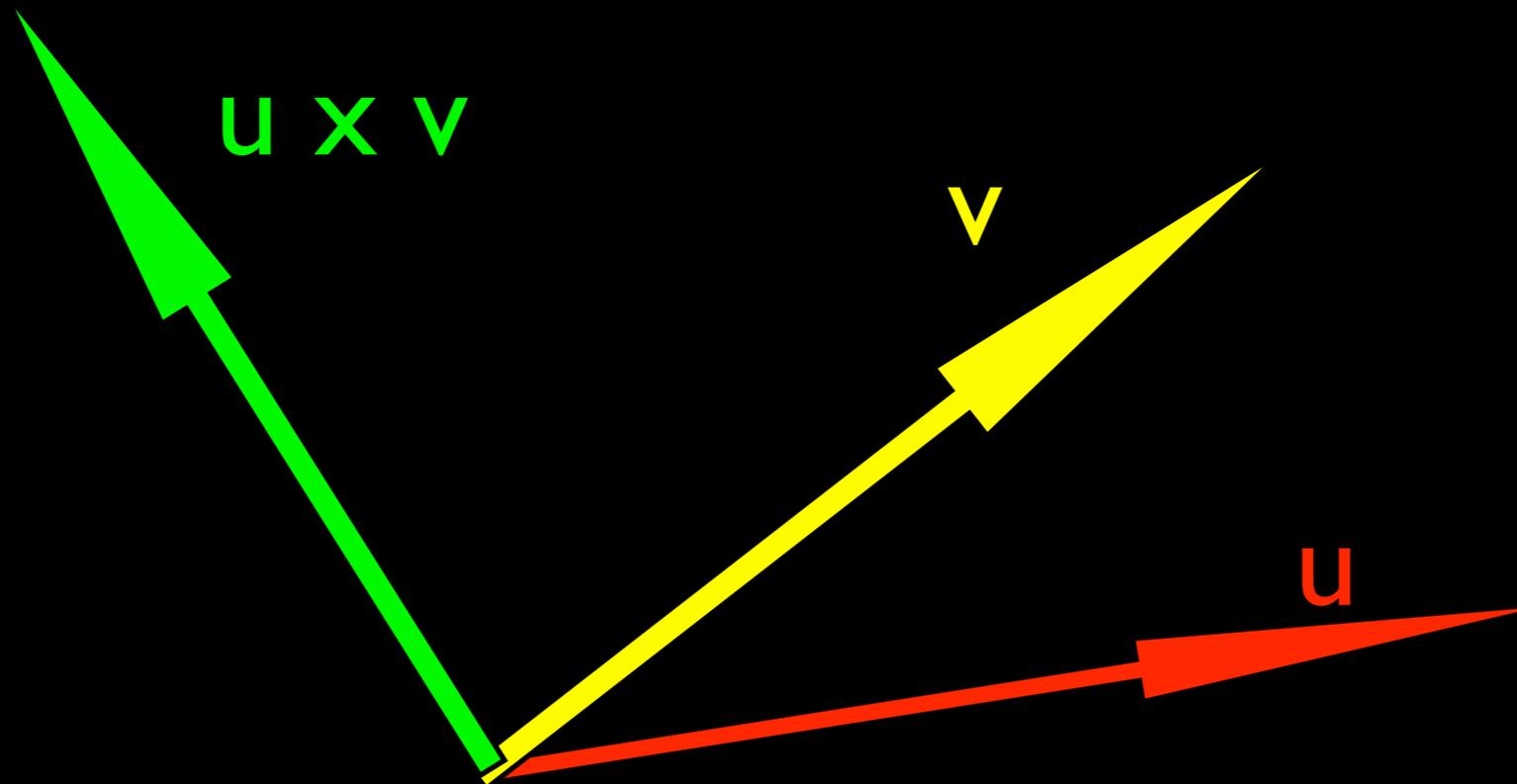
$$\begin{aligned} |(u-v)|^2 &= (u-v) \cdot (u-v) \\ &= |u|^2 + |v|^2 - 2(u \cdot v) \end{aligned}$$

we know the dot product.
and so the angle.

$$\cos(t) = \frac{|(u-v)|^2 - |u|^2 - |v|^2}{-2 |u| |v|}$$

Cross Product

$$\vec{v} \cdot \vec{w} = \det \begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix}$$



Cross Product

$$\vec{v} \cdot \vec{w} = \det$$

$$\begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix} =$$

+

$$\begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix}$$

-

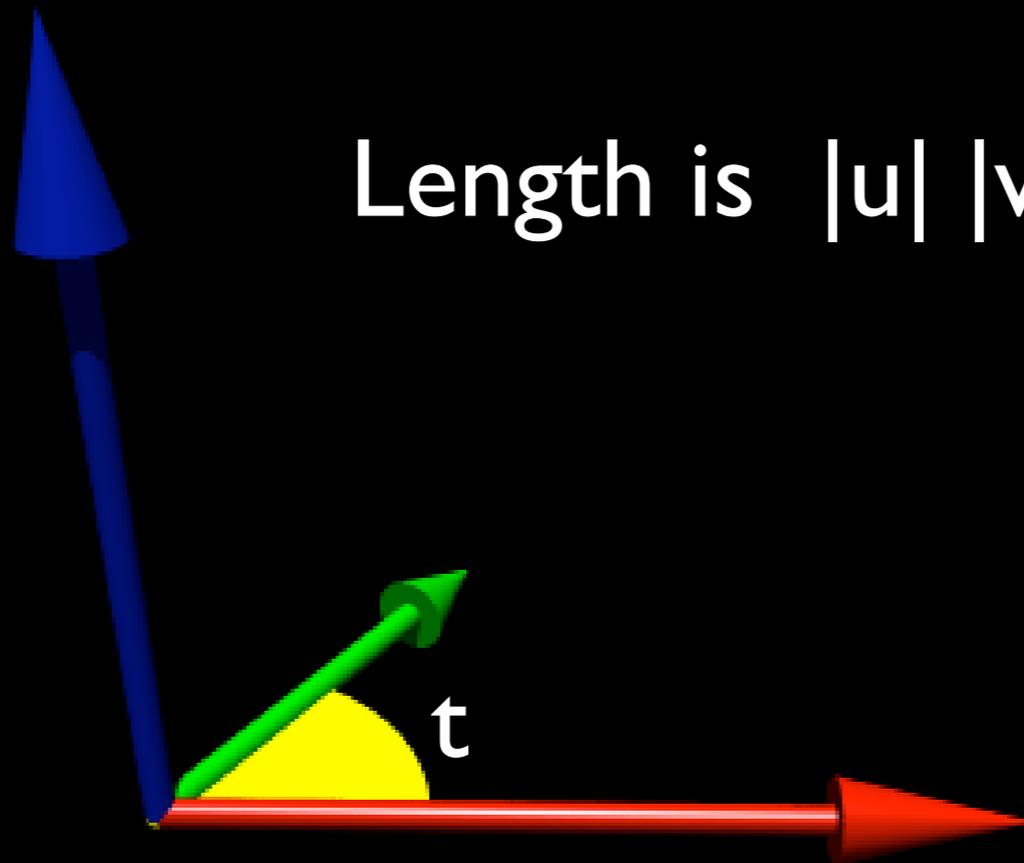
$$\begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix}$$

+

$$\begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix}$$

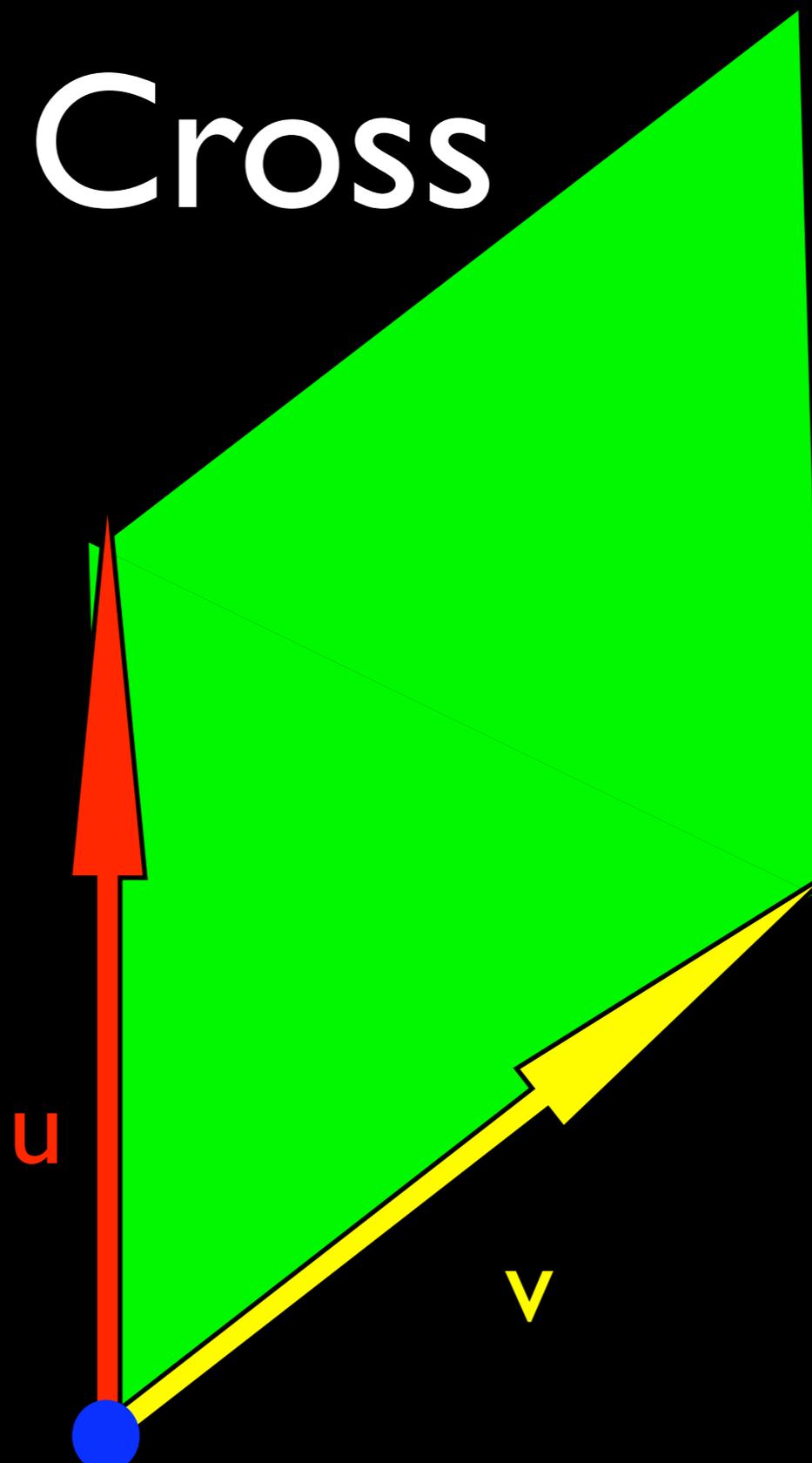
Length of Cross Product

Length is $|u| |v| \sin(t)$



Cross

Product and area.



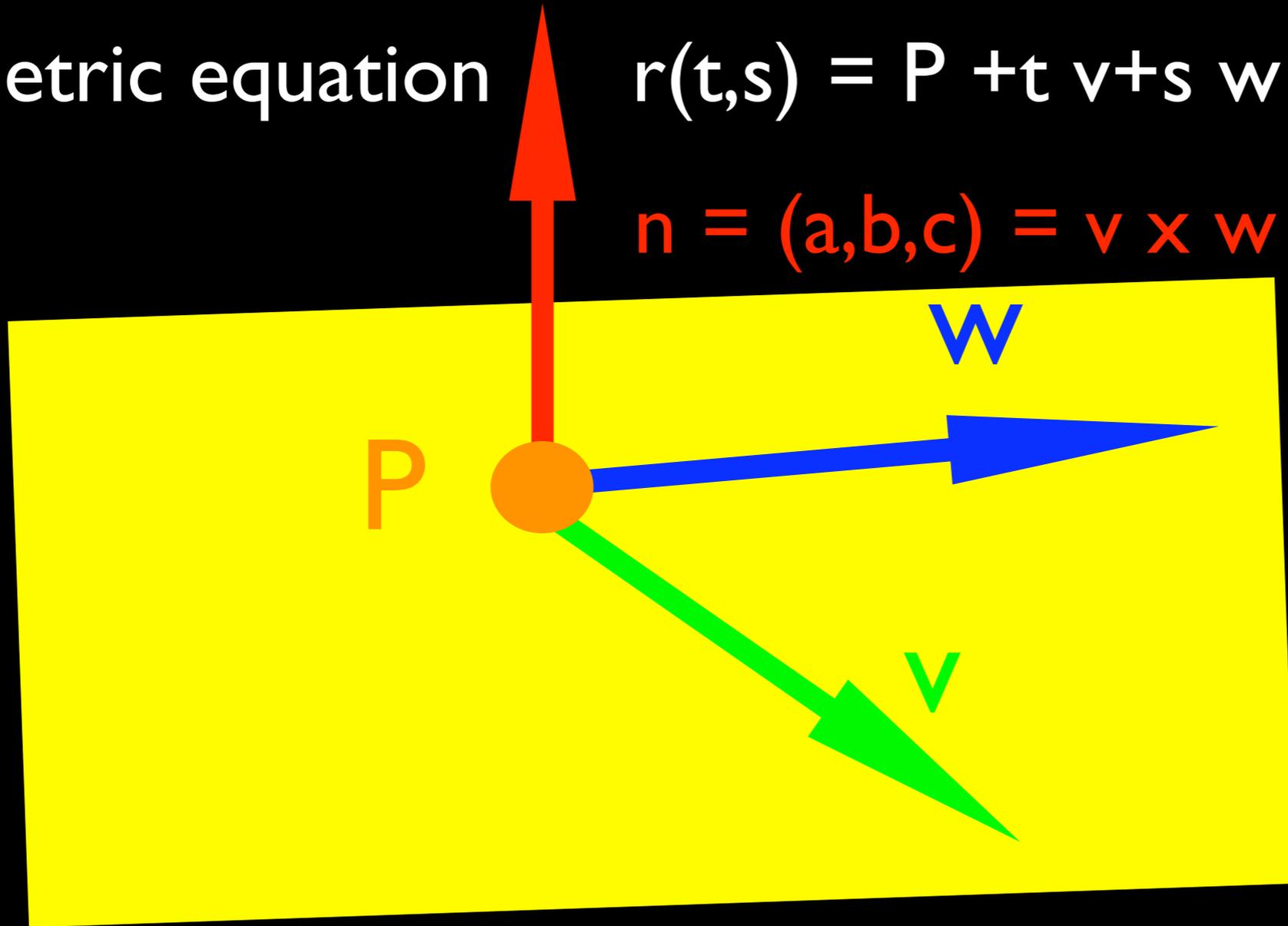
$$| \mathbf{u} \times \mathbf{v} | = |u| |v| \sin(t)$$

Planes

Parametric equation

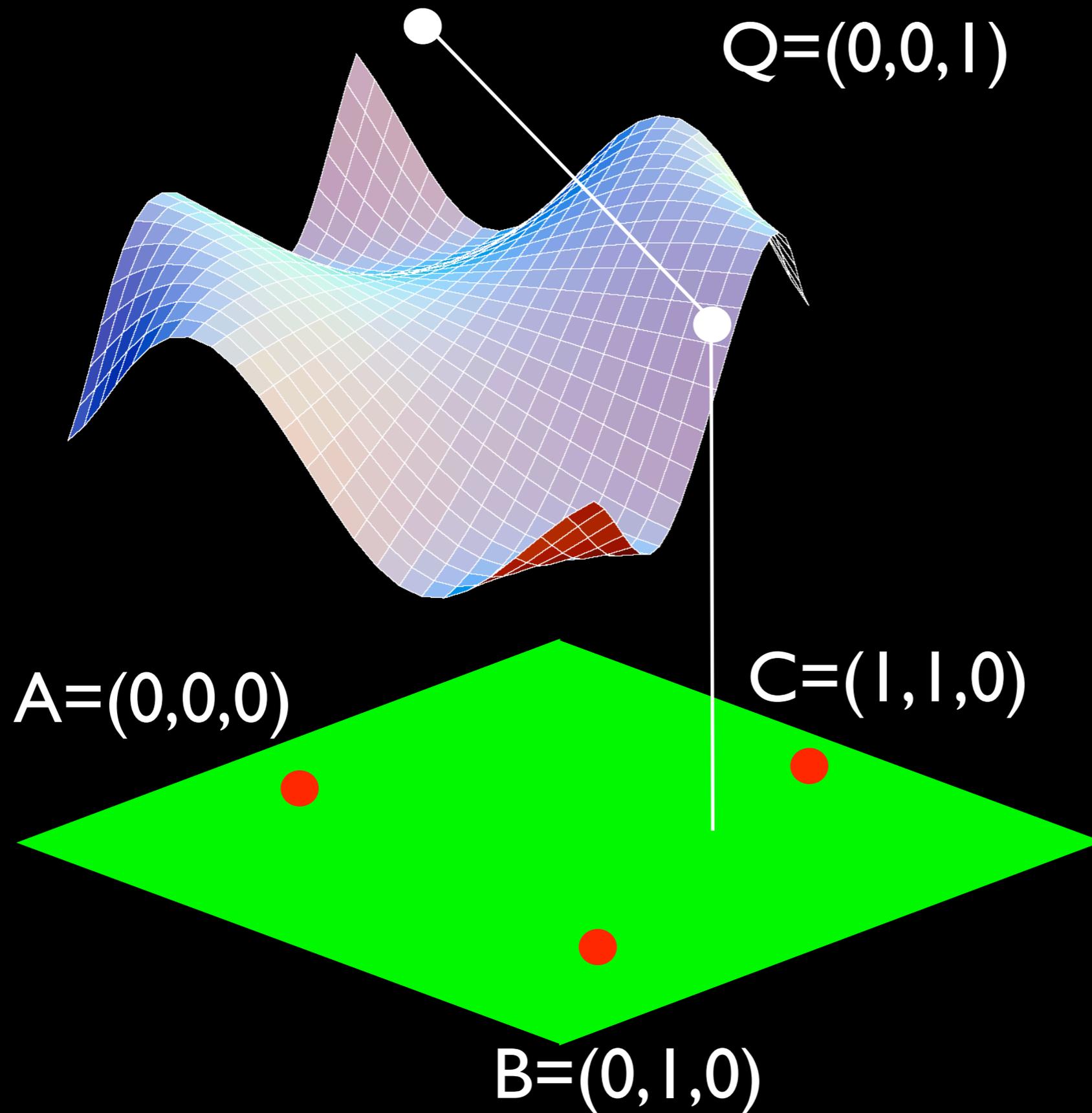
$$r(t,s) = P + t v + s w$$

$$n = (a,b,c) = v \times w$$



$$a x + b y + c z = d$$

Problem 1



What are the points, for which the distance to Q is equal to the distance to the plane through A, B and C ?

Vector and

$$\text{comp}_v(w) = \frac{v \cdot w}{|v|}$$

$$\text{proj}_v(w) = \frac{(v \cdot w)}{|v|^2} v$$

$\text{proj}_v(w)$



Example: find the vector projection of w onto v

$$v=(1,1,0)$$



$$w=(3,1,-5)$$

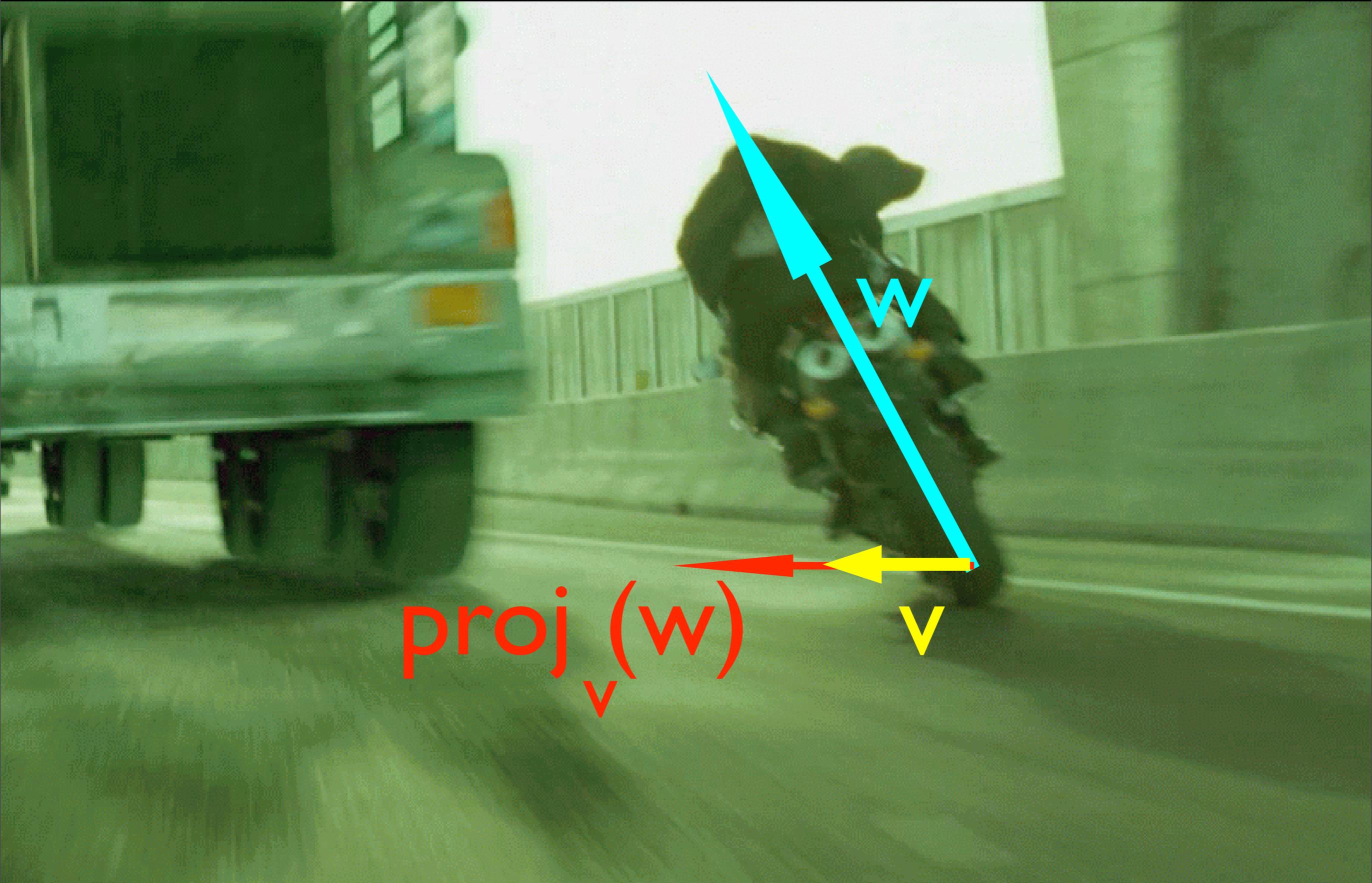
The vector projection of w onto v is

$$4v/2 = 2v$$

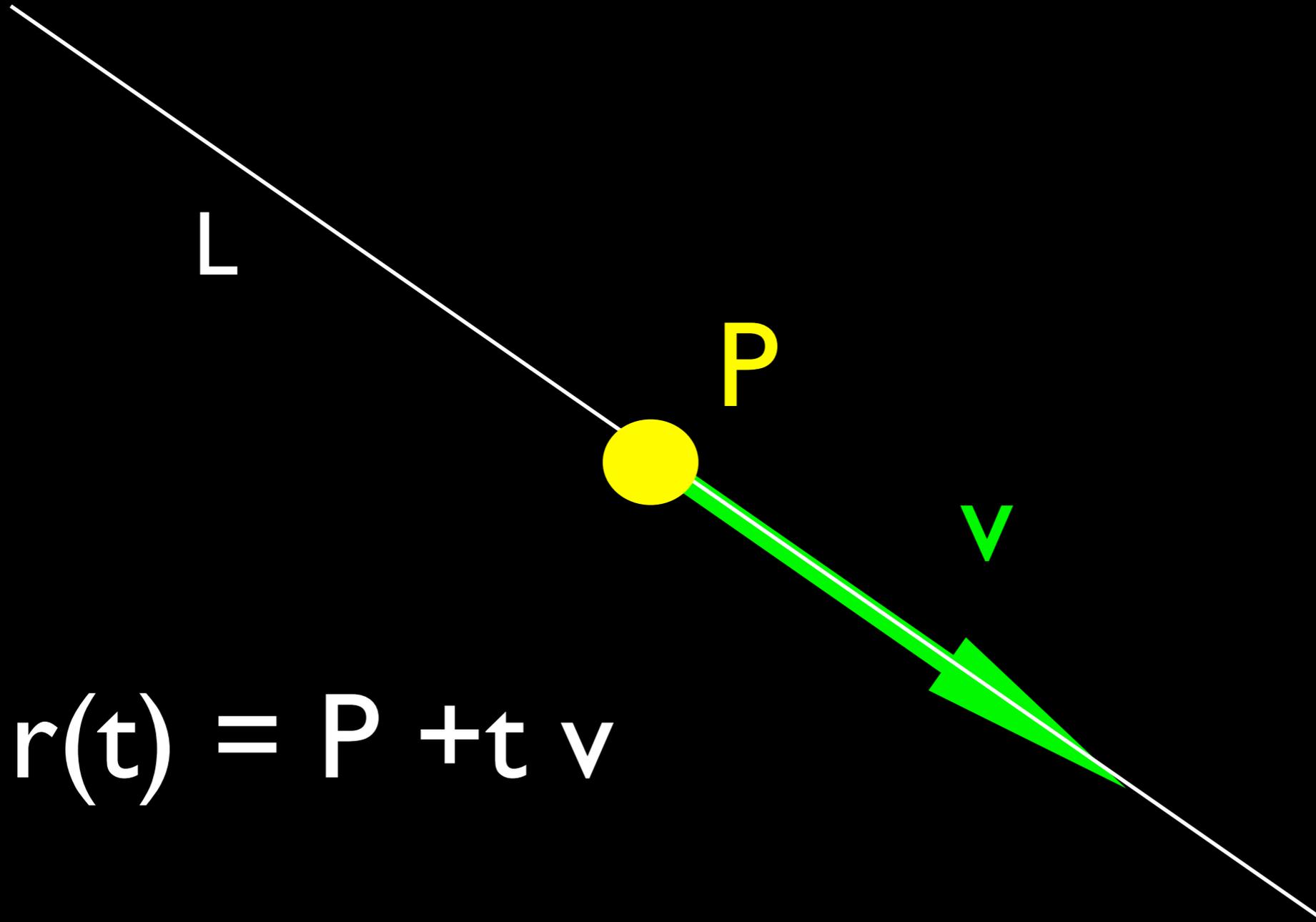
$$\text{proj}_v(w)$$



Projections



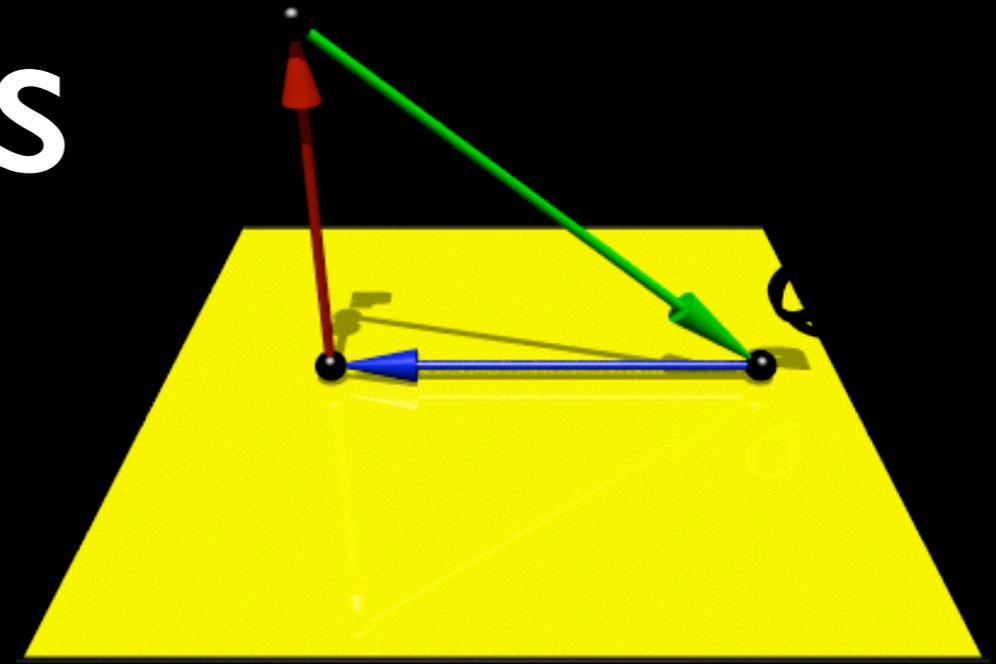
Parametrized Lines



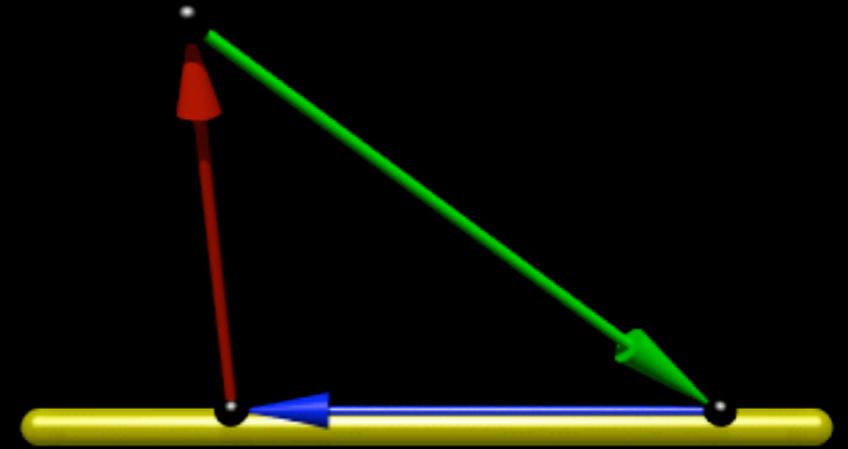
$$r(t) = P + t v$$

Distance Formulas

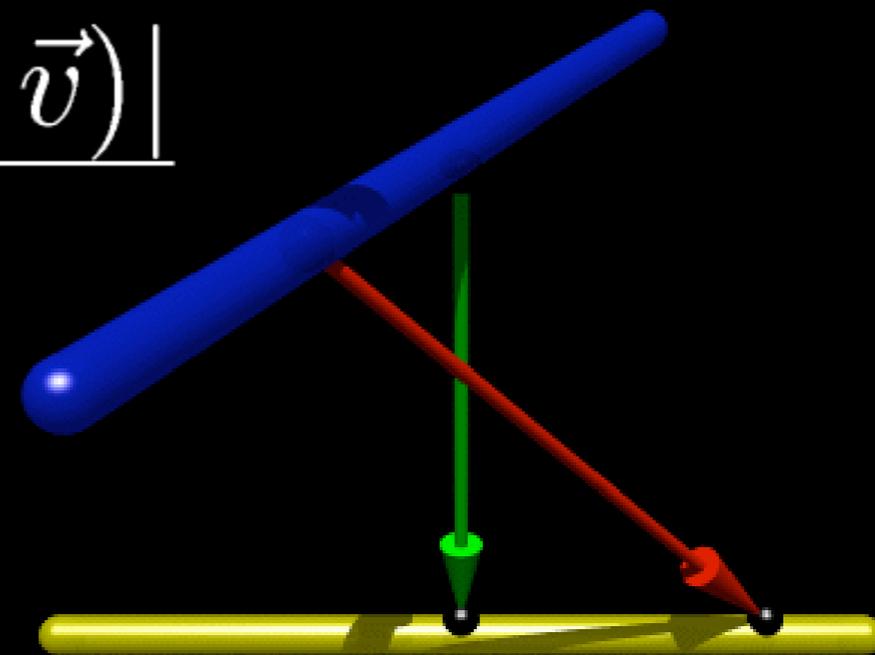
$$d(P, \Sigma) = \frac{|(\vec{PQ}) \cdot \vec{n}|}{|\vec{n}|}$$



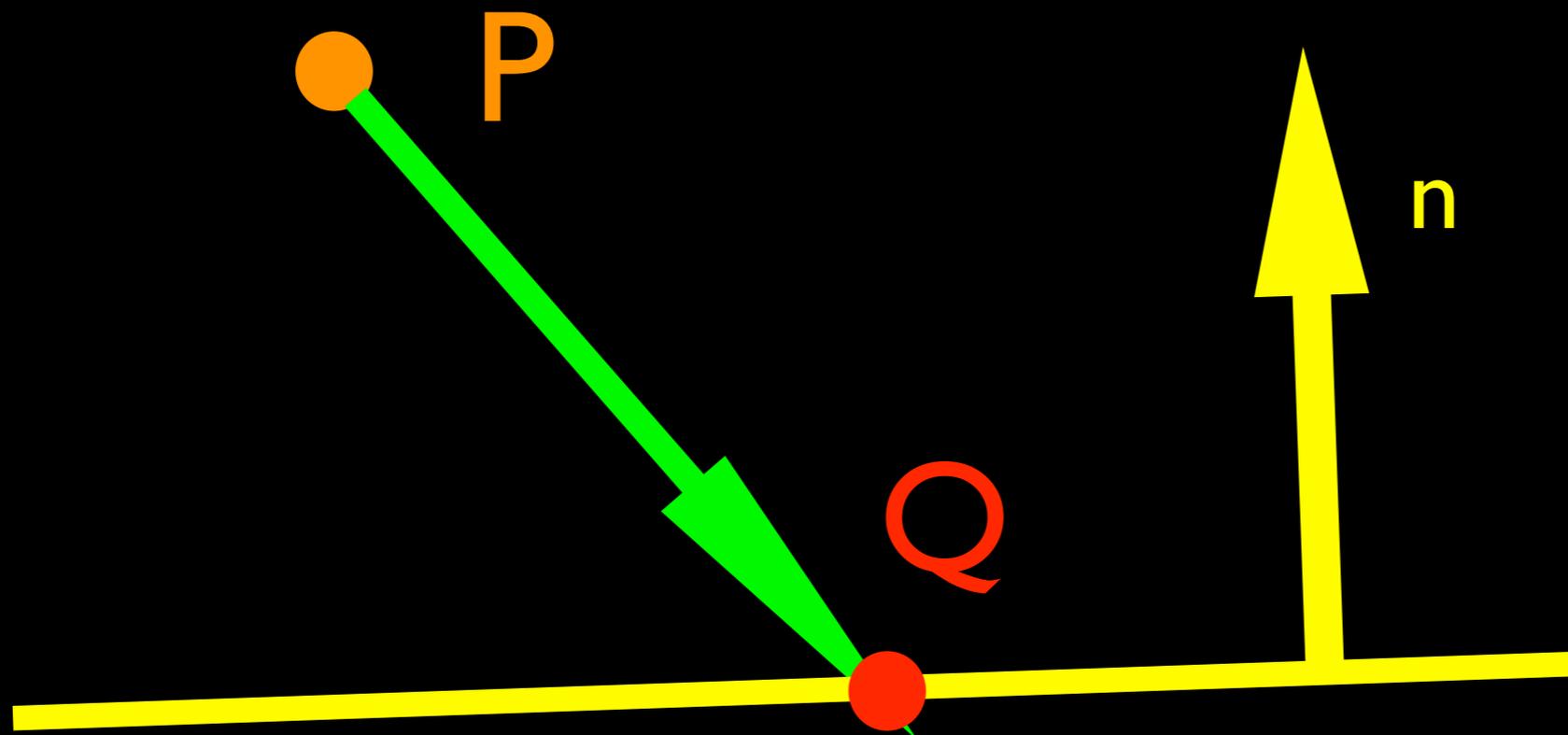
$$d(P, L) = \frac{|(\vec{PQ}) \times \vec{u}|}{|\vec{u}|}$$



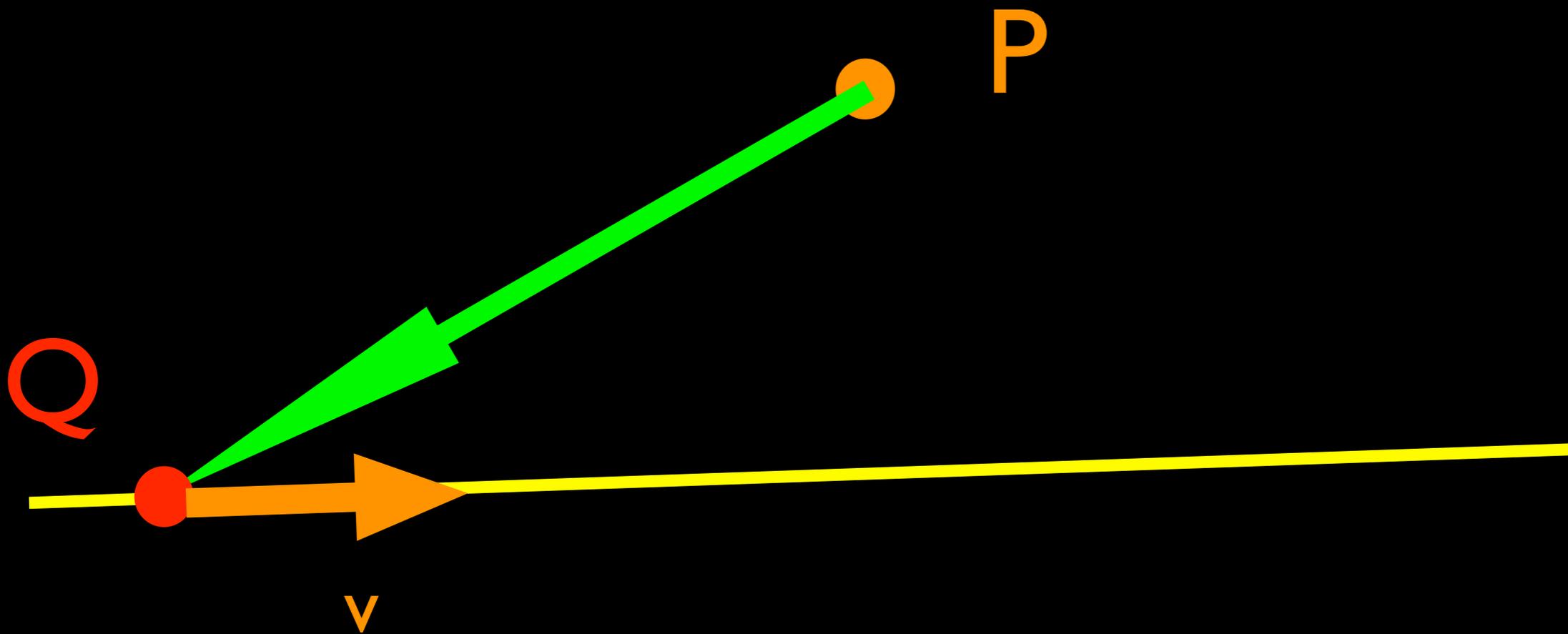
$$d(L, M) = \frac{|(\vec{PQ}) \cdot (\vec{u} \times \vec{v})|}{|\vec{u} \times \vec{v}|}$$



Distance Point-Plane

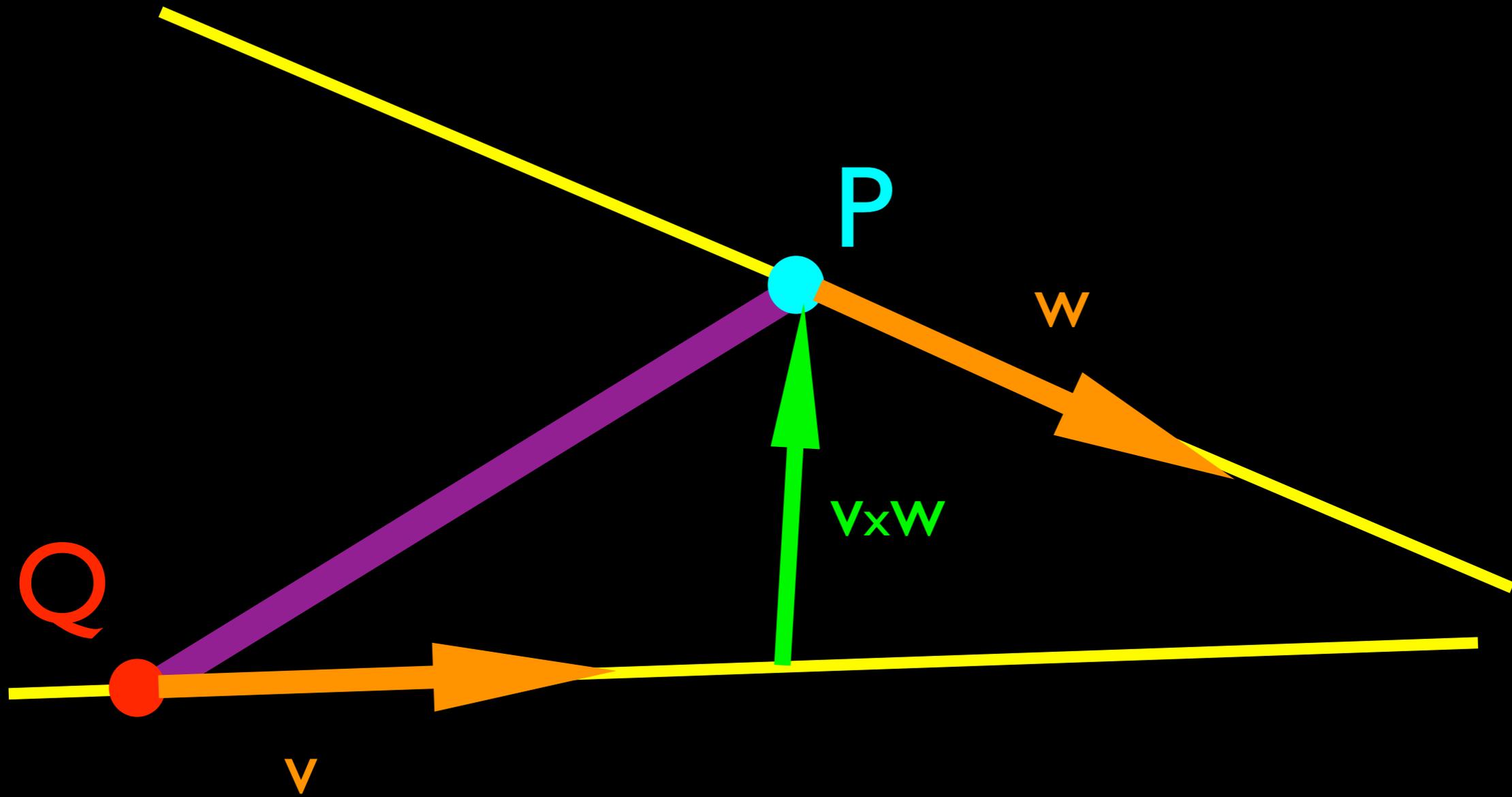


Distance Point-Line



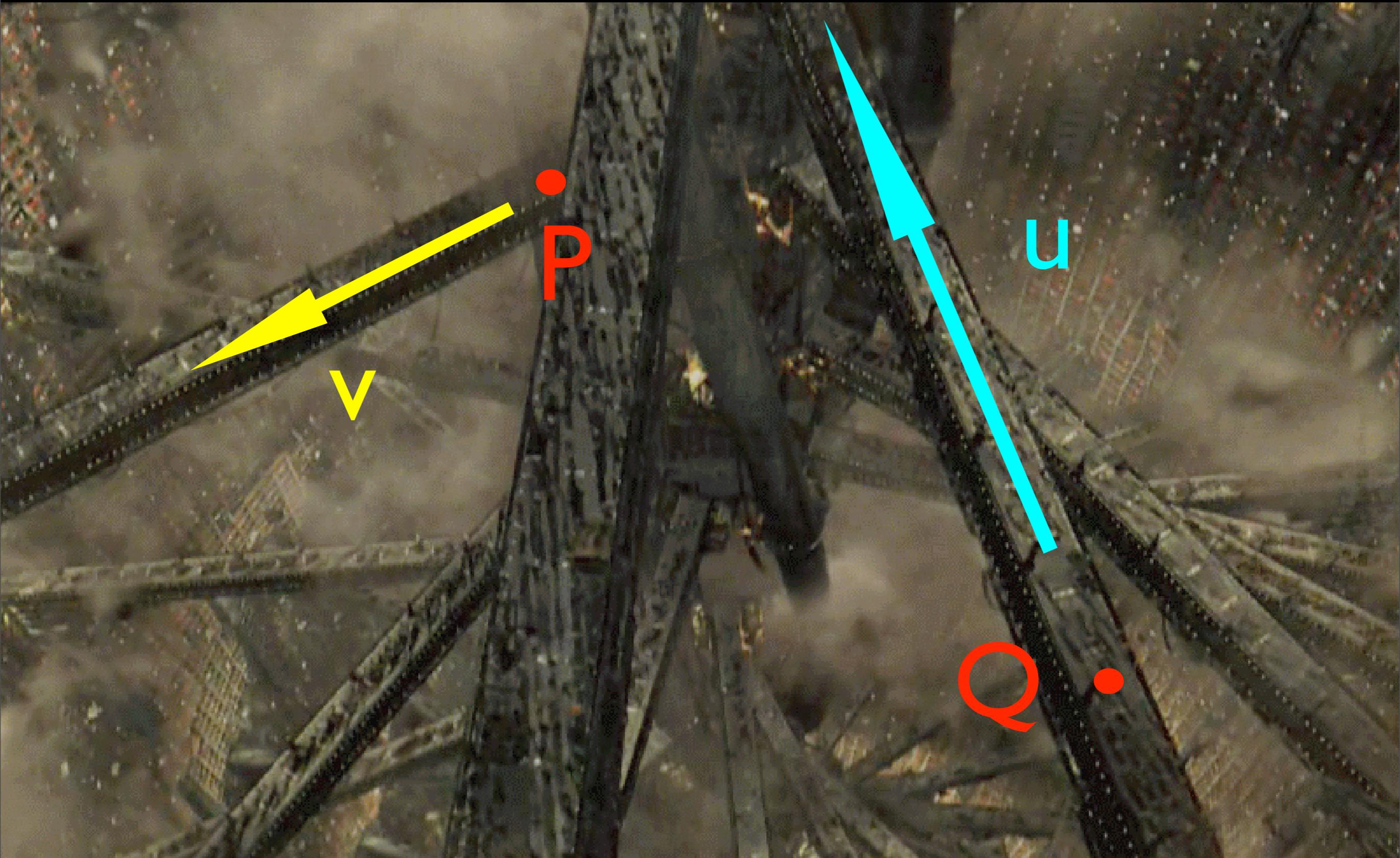
$$d = |\vec{PQ}| \sin(\theta) = \frac{|\vec{PQ}| |\vec{v}| \sin(\theta)}{|\vec{v}|} = \frac{|\vec{PQ} \times \vec{v}|}{|\vec{v}|}$$

Distance Line-Line



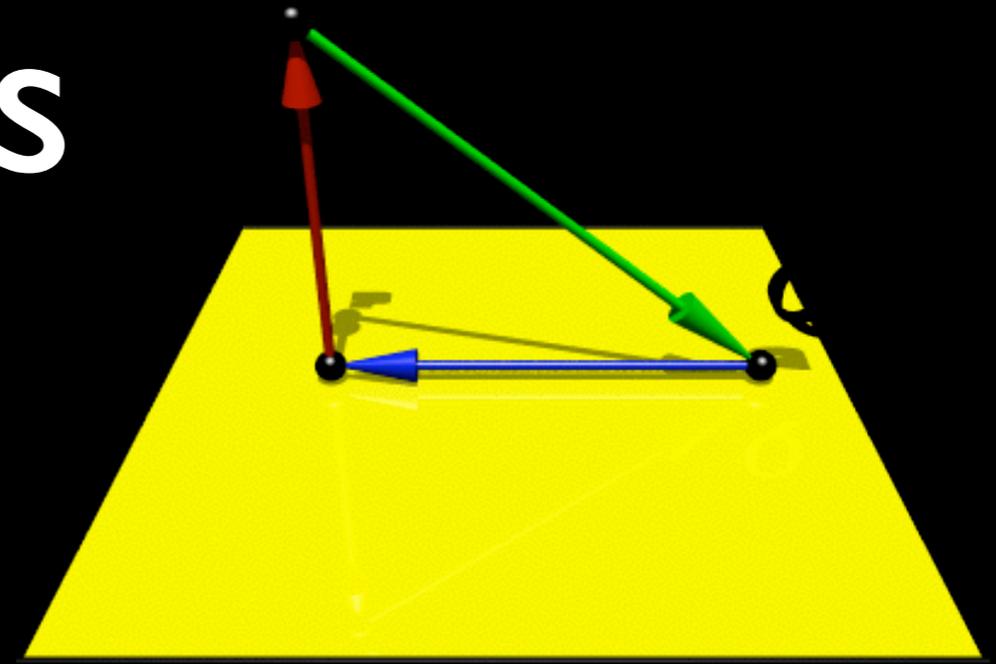
Project $Q-P$ onto $v \times w$

Distance Formulas

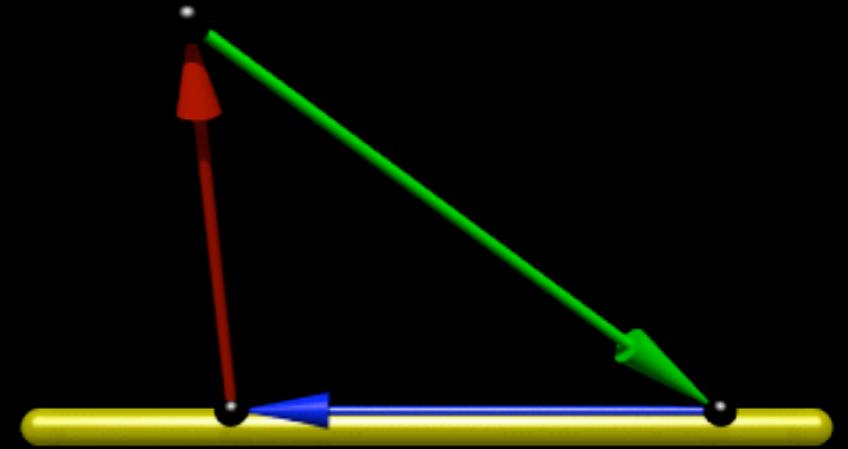


Distance Formulas

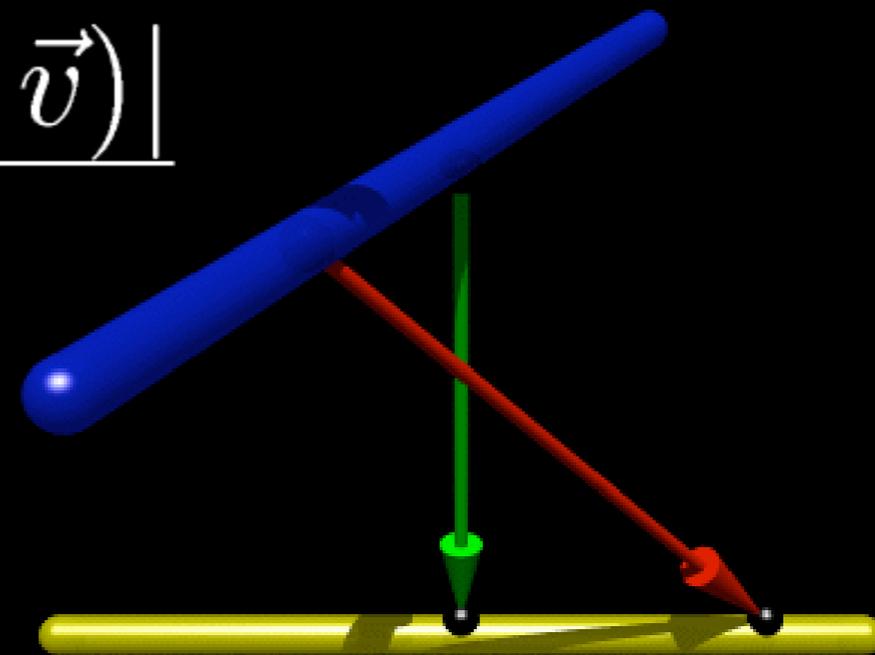
$$d(P, \Sigma) = \frac{|(\vec{PQ}) \cdot \vec{n}|}{|\vec{n}|}$$



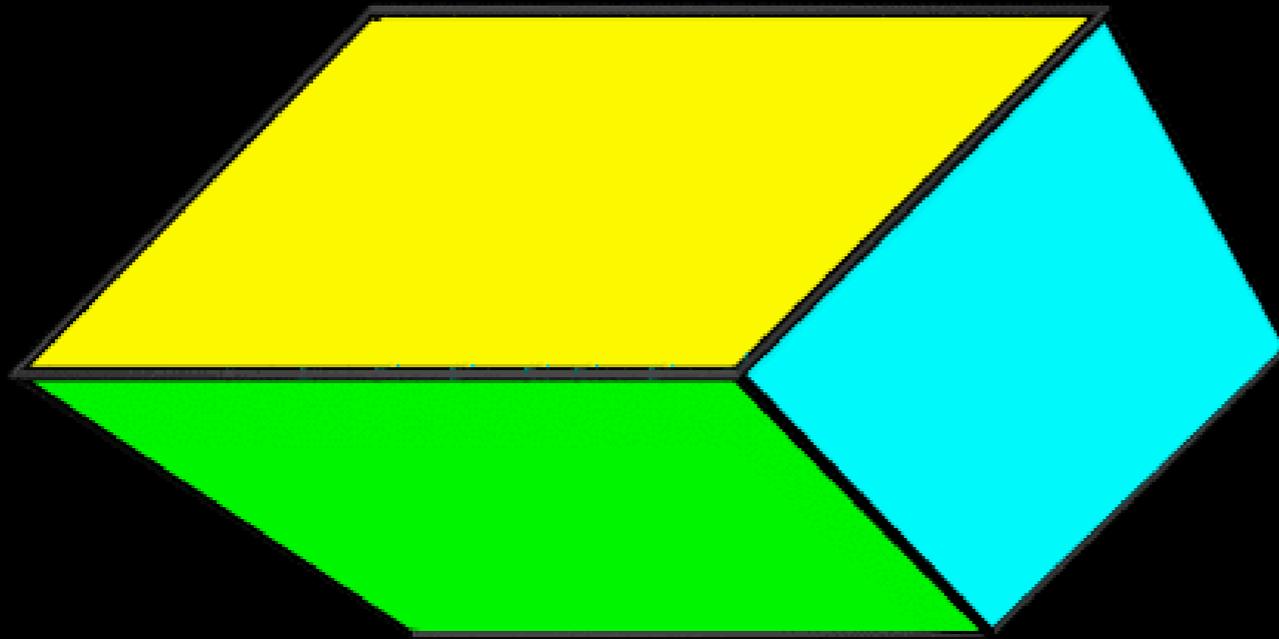
$$d(P, L) = \frac{|(\vec{PQ}) \times \vec{u}|}{|\vec{u}|}$$



$$d(L, M) = \frac{|(\vec{PQ}) \cdot (\vec{u} \times \vec{v})|}{|\vec{u} \times \vec{v}|}$$

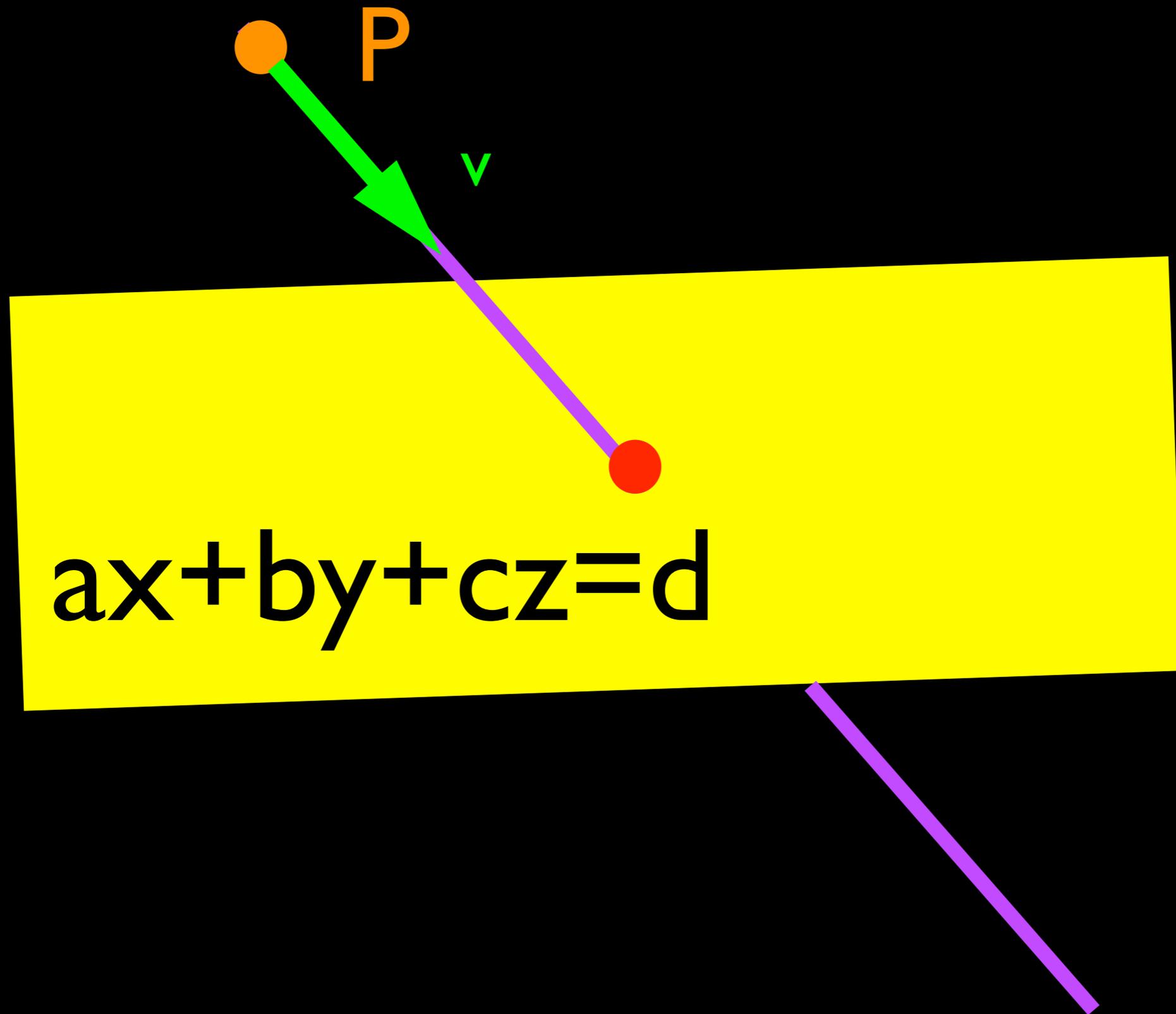


Parallelepiped

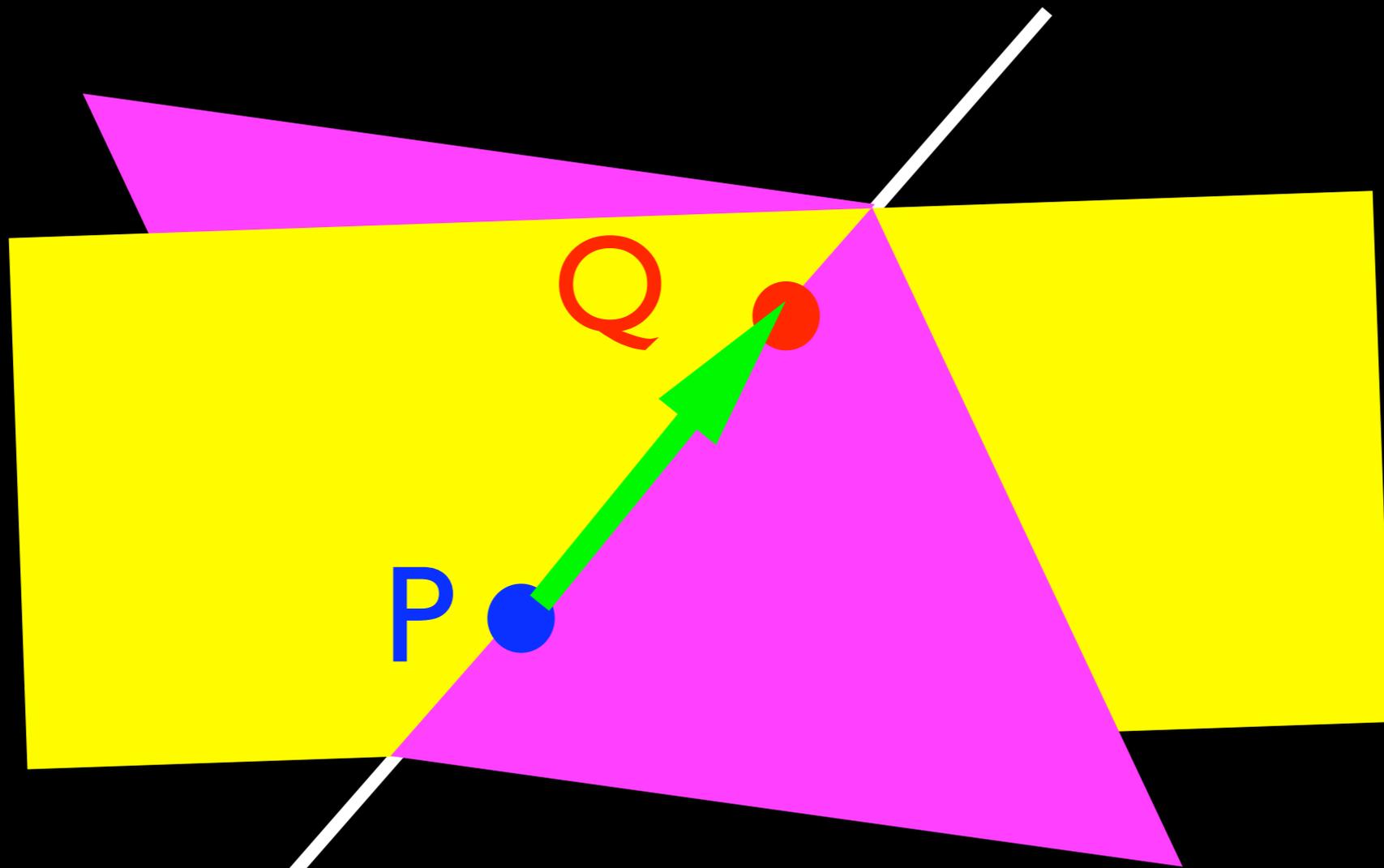


$$| (\vec{u} \times \vec{v}) \cdot \vec{w} | = \text{Volume}$$

Plane and Line



Plane-Plane



Can get v as a cross product.

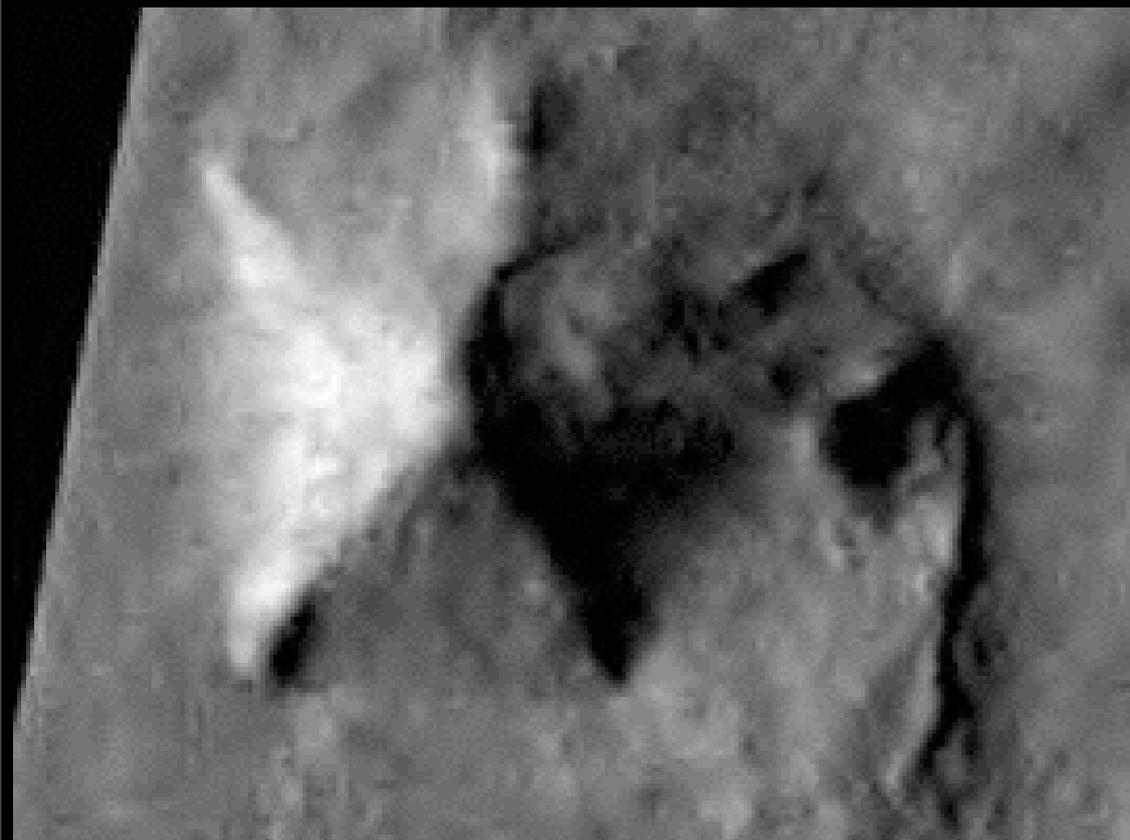
One Mars year = 586 days



Spirit, Dec 2005

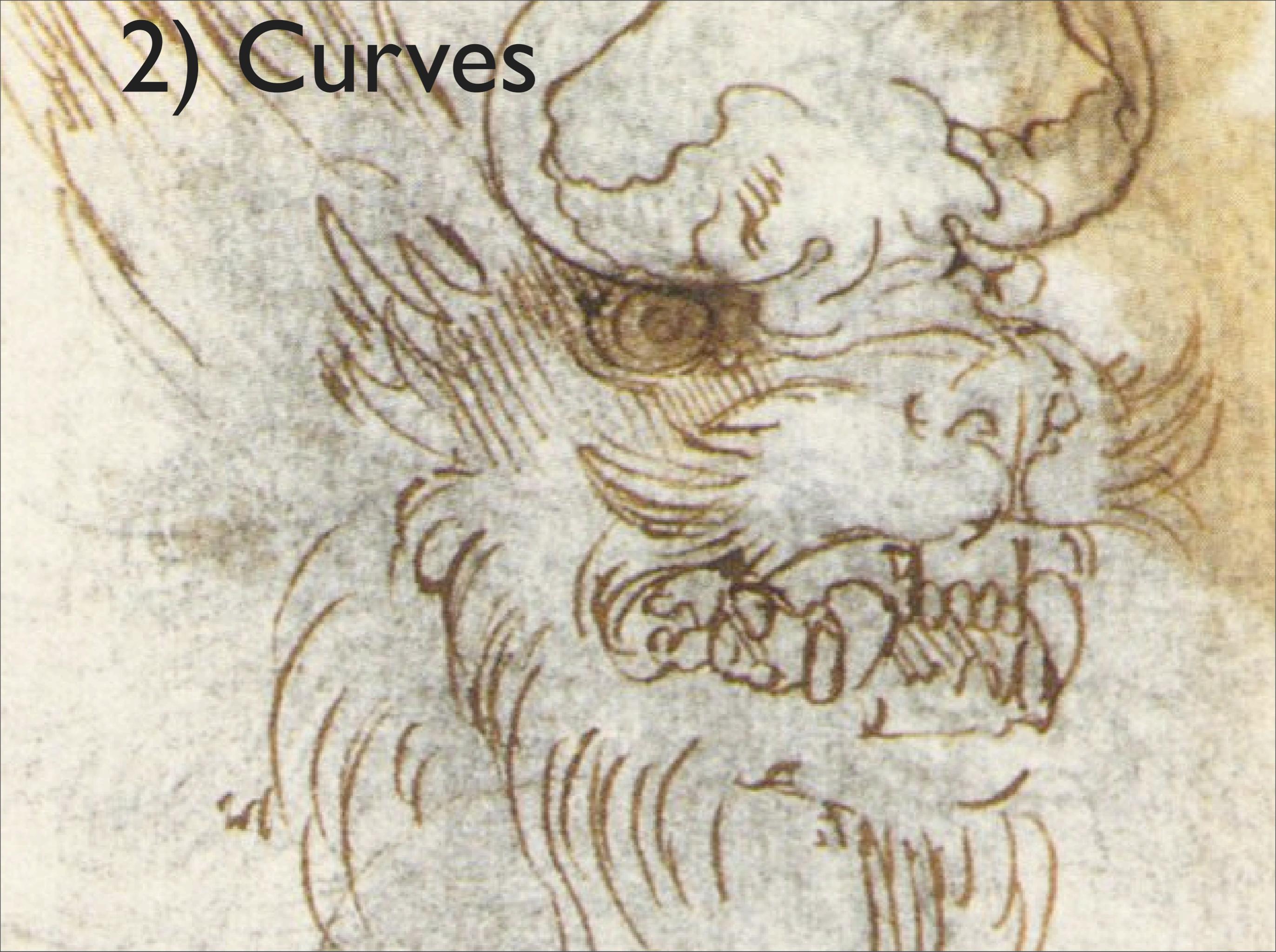
Cydonia pyramide

Problem 3



Find the distance from the tip of the cydonia pyramide on Mars with coordinates $(1, -1, 3)$ to the surface modeled as the plane $x+2y+2z=1$.

2) Curves



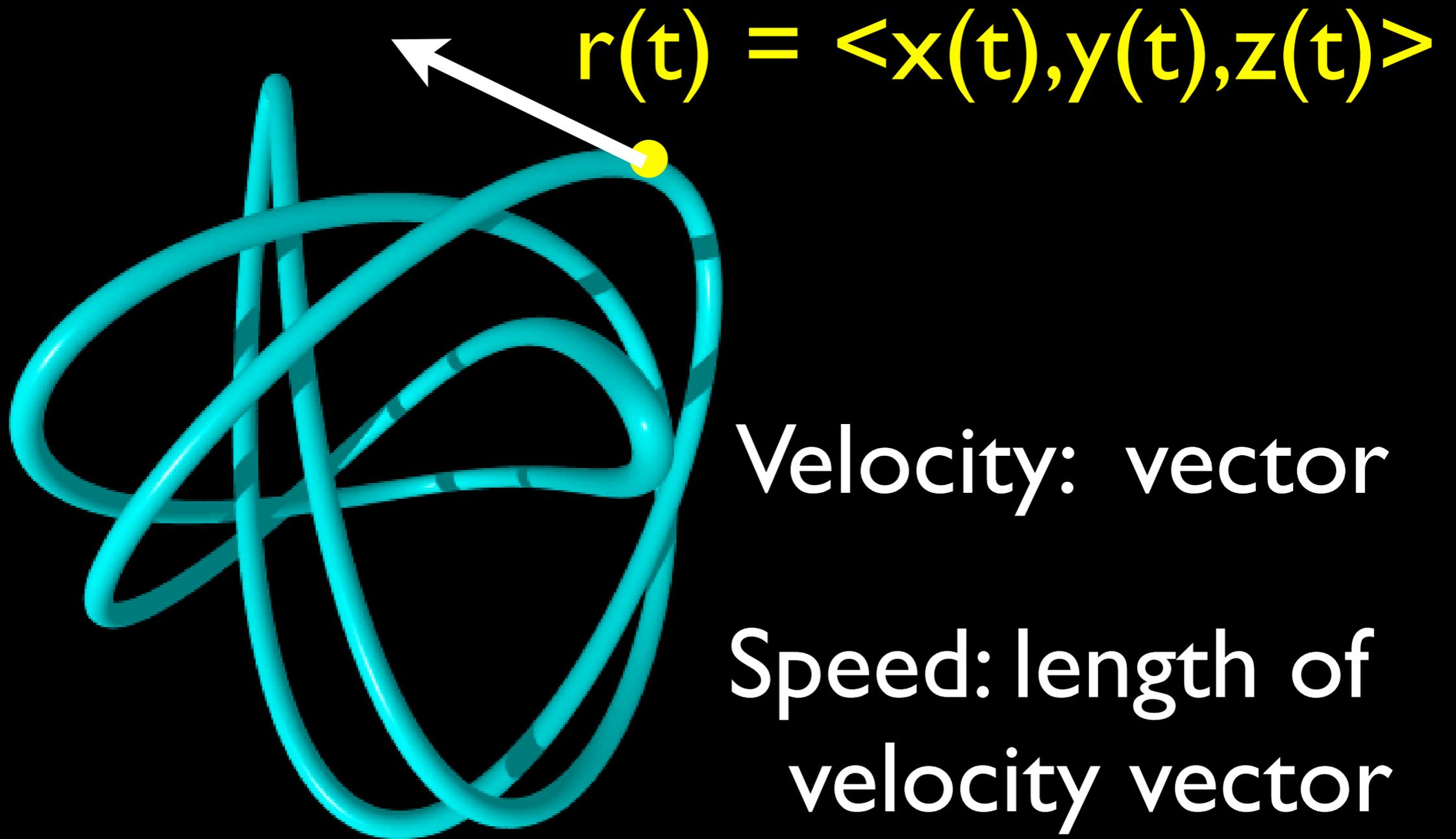


2) Curves

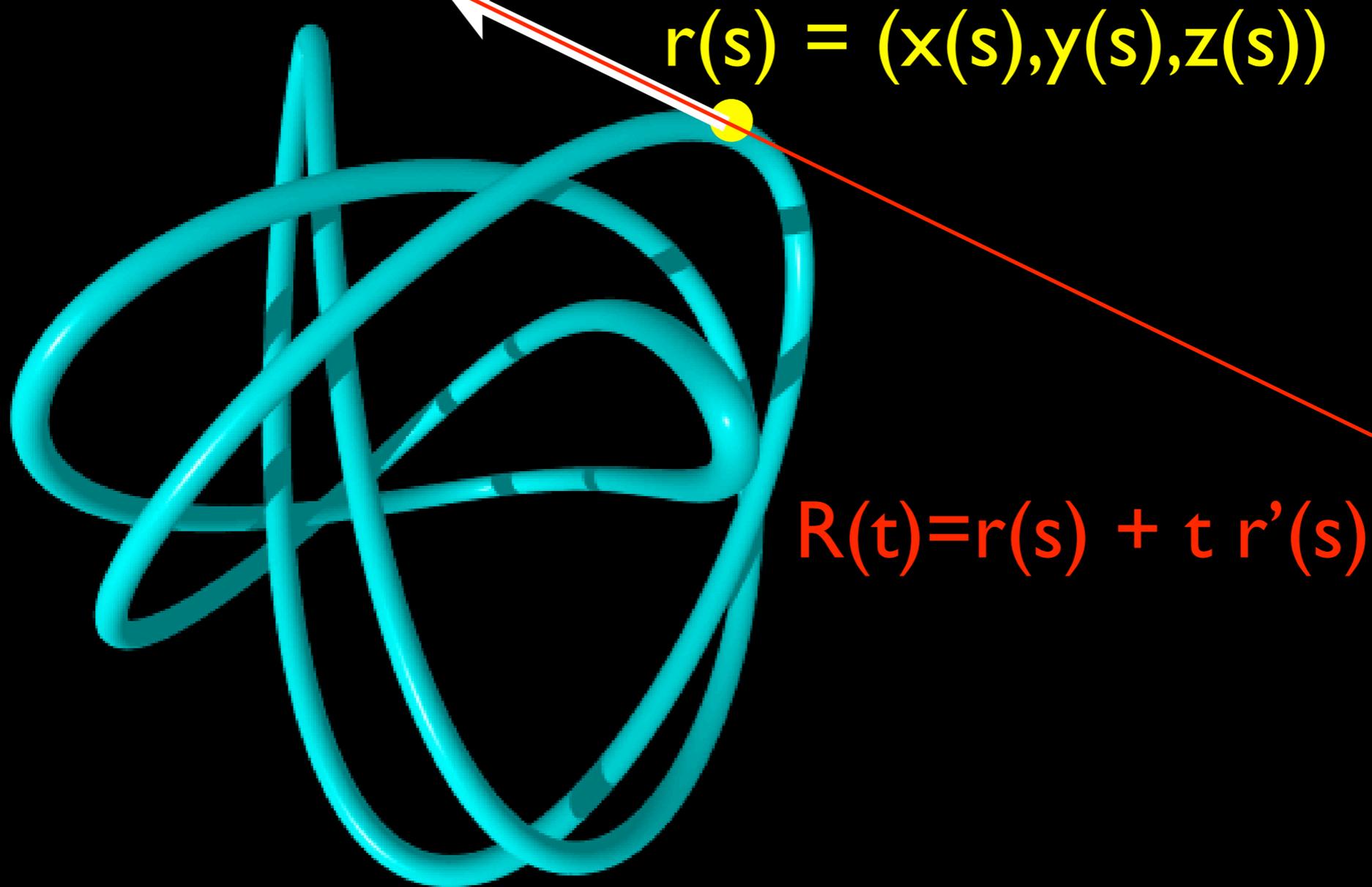
Curves



Parametric Curves



Tangent Line



Integratation

$r''(t)$ known at all times, $r'(0)$ known, $r(0)$ known, then $r(t) = r(0) + r'(0)t + \frac{r''(t)t^2}{2}$ is known

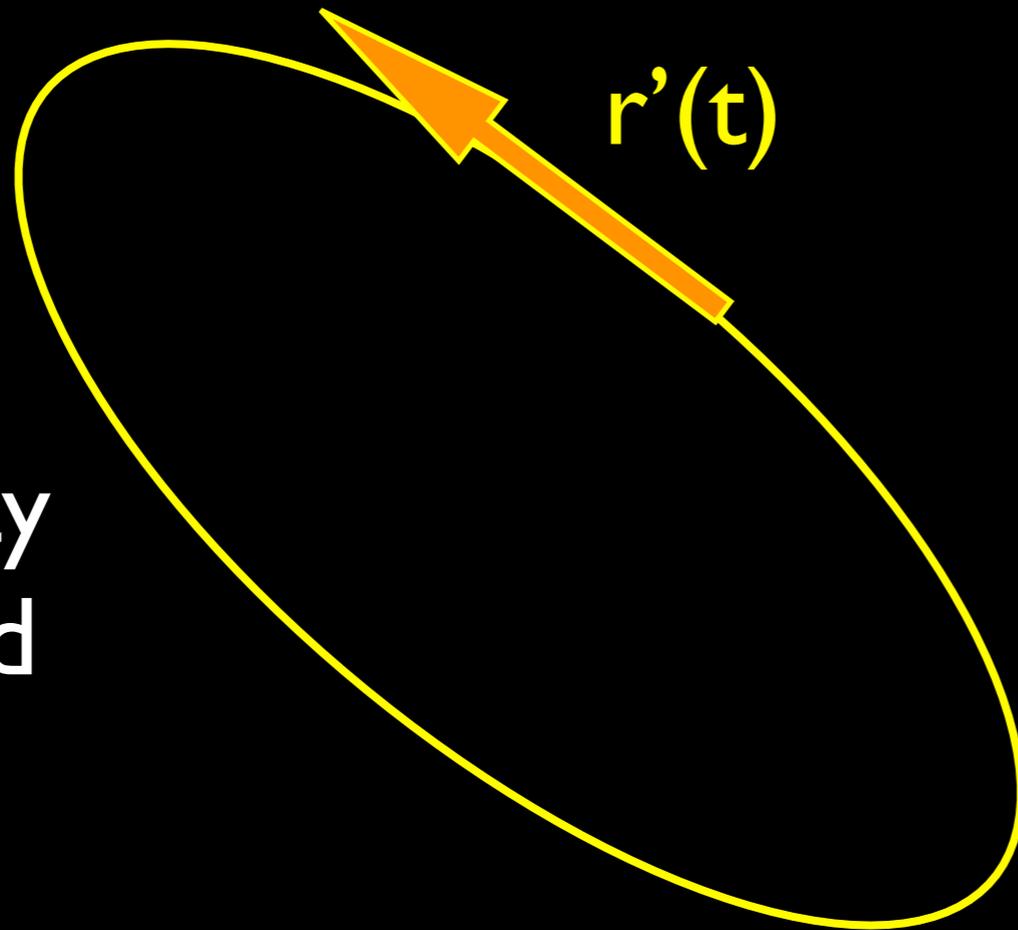


Even MS research is aware of this principle and built a prototype which knows where you are:

$$\vec{r}(t) = \vec{r}(0) + t\vec{r}'(0) + \vec{R}(t)$$

$$\vec{v}(t) = \int_0^t \vec{r}''(s) ds, \vec{R}(t) = \int_0^t \vec{v}(s) ds$$

Arc Length



$r'(t)$ velocity
 $|r'(t)|$ speed

Integrate
speed
over
parameter
interval to
obtain
arc length.

$$\int_a^b \sqrt{x'(t)^2 + y'(t)^2 + z'(t)^2} dt$$

The Frisbie Problem

A frisbee flies on the following curve:

$$\vec{r}(t) = \langle \cos(e^t), e^t, \sin(e^t) \rangle$$

Find the length of the curve
from $t=0$ to $t=1$.

By the way...

Yale college has claimed to be the place where the frisbie was invented. The school has argued that a Yale undergraduate named Elihu Frisbie grabbed a passing collection tray from the chapel and flung it out into the campus, thereby becoming the inventor of the Frisbie and winning glory for Yale.



But ...

evenso Yale has “Lux and Veritas”

in their emblem, it is no accident that “lux” is above “veritas....



this story is not true. The frisbie was invented at Harvard

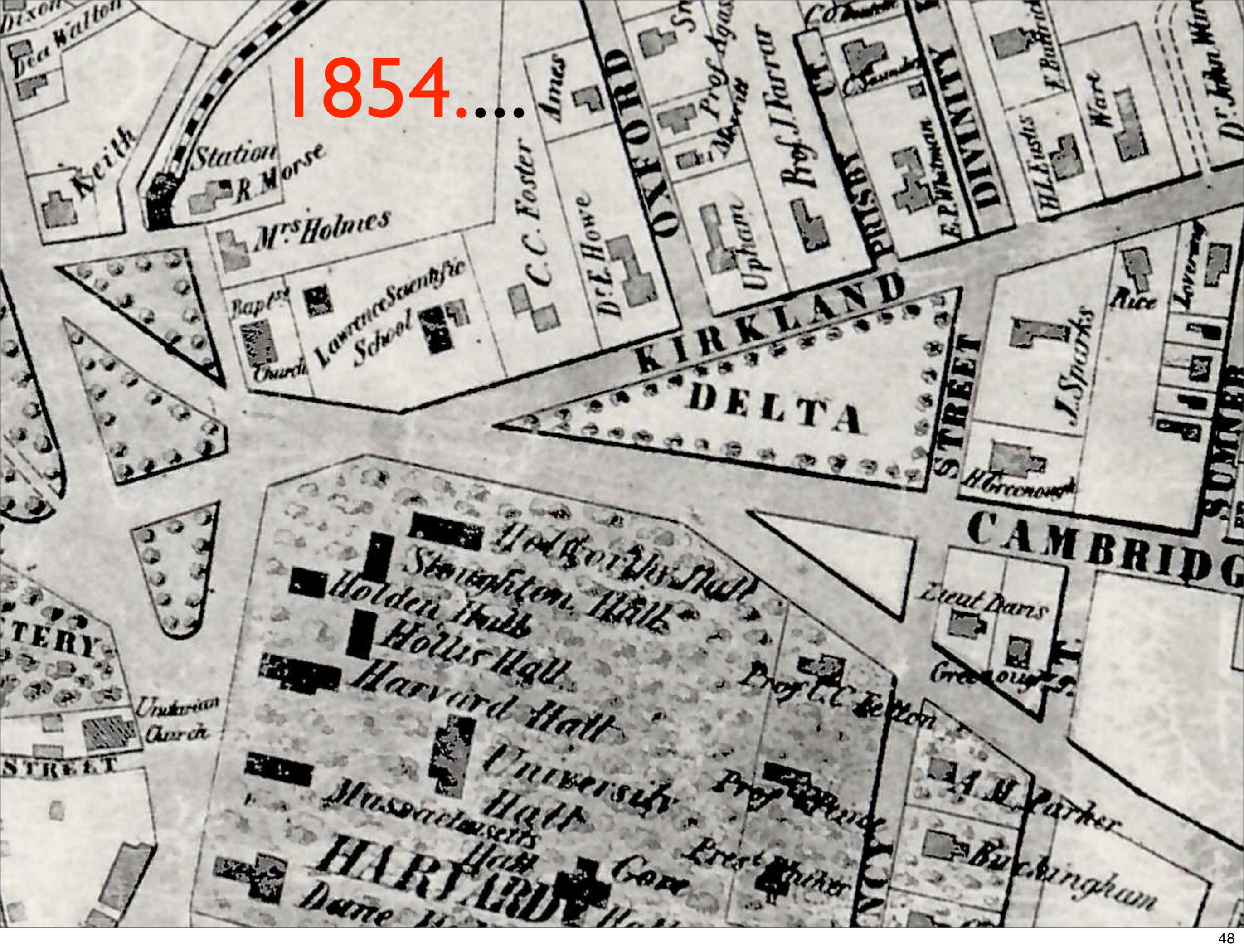
Lets go back in time



Cambridge 1775...

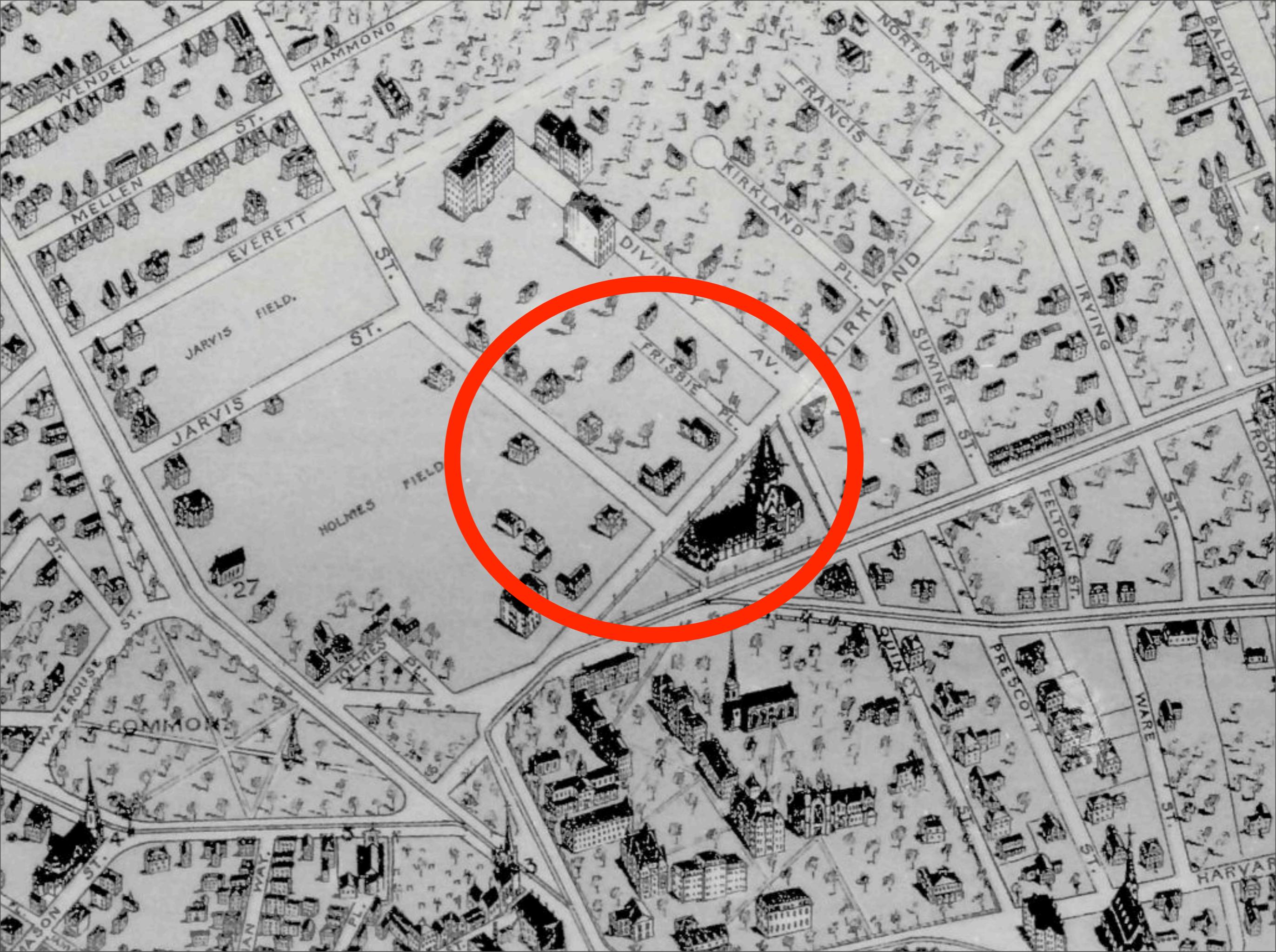


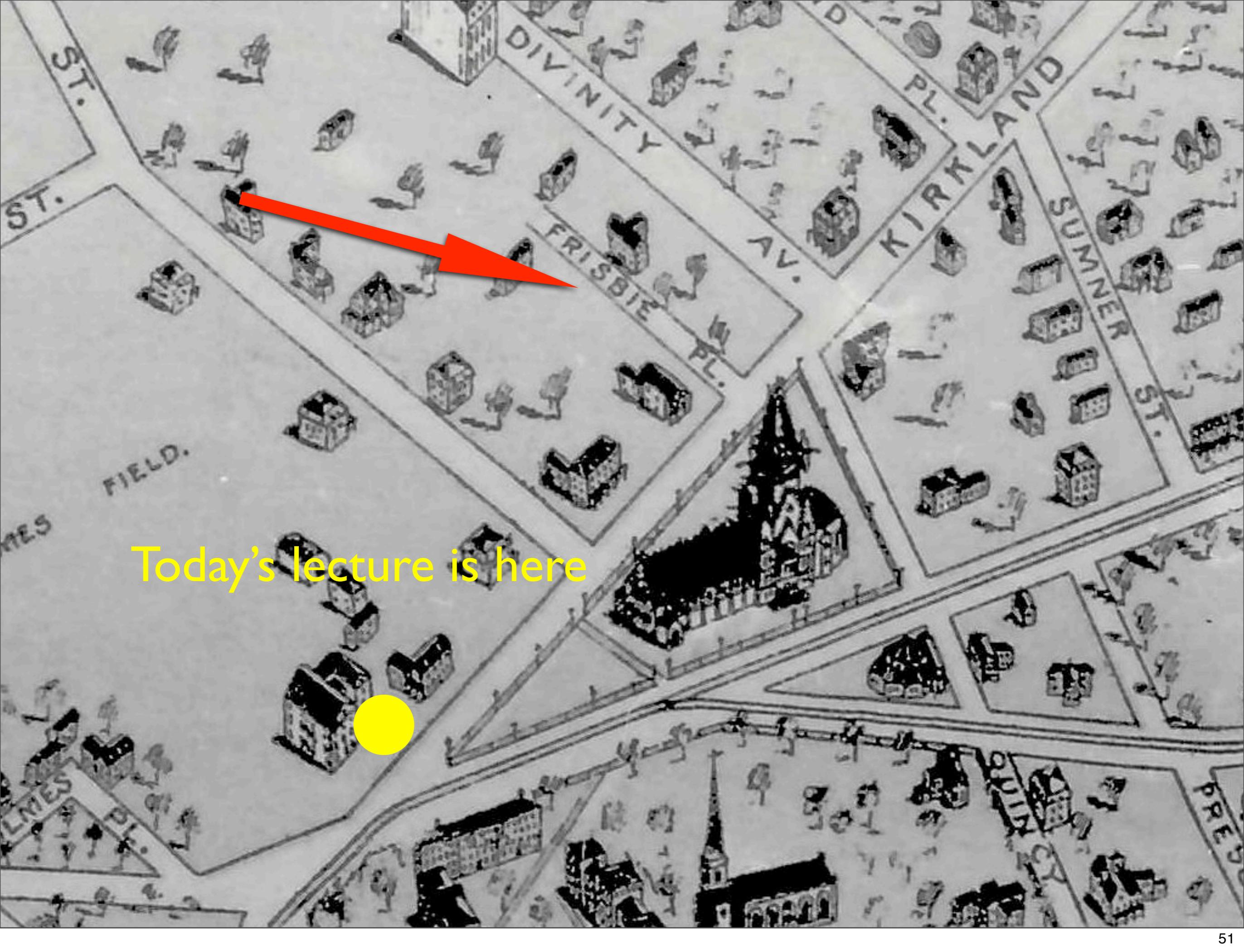
1854.....



Cambridge 1877 ...







Today's lecture is here

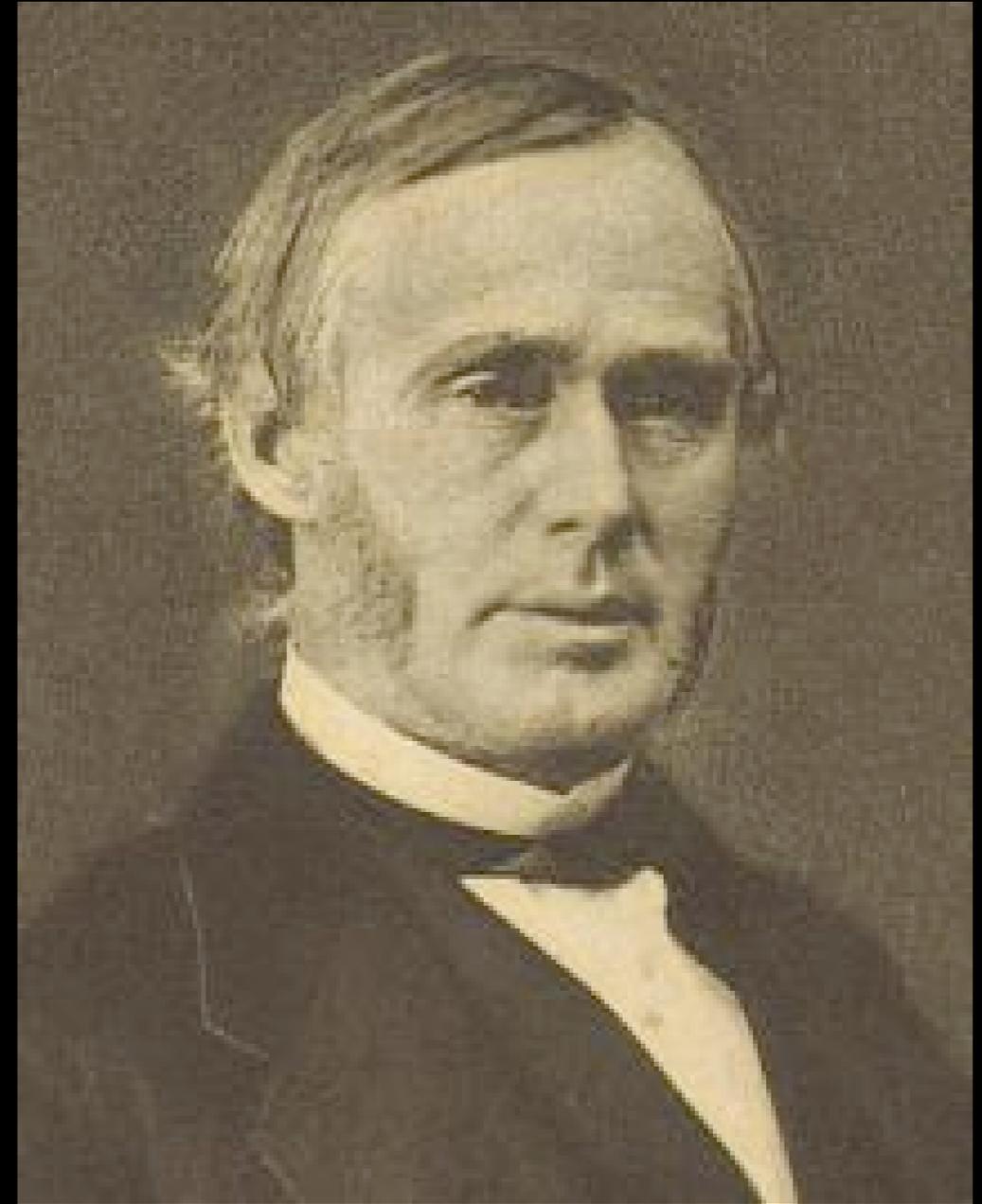
The fact is:

From 1871 to 1958, the Frisbie Baking company made pies that were sold to many New England colleges. Hungry Harvard students soon discovered that the empty pie tins could be tossed and caught, providing endless hours of game and sport.



One of the students was

George Frisbie Hoar graduated from Harvard University in 1846. Frisbie was often teased because his name could be found on every pie.

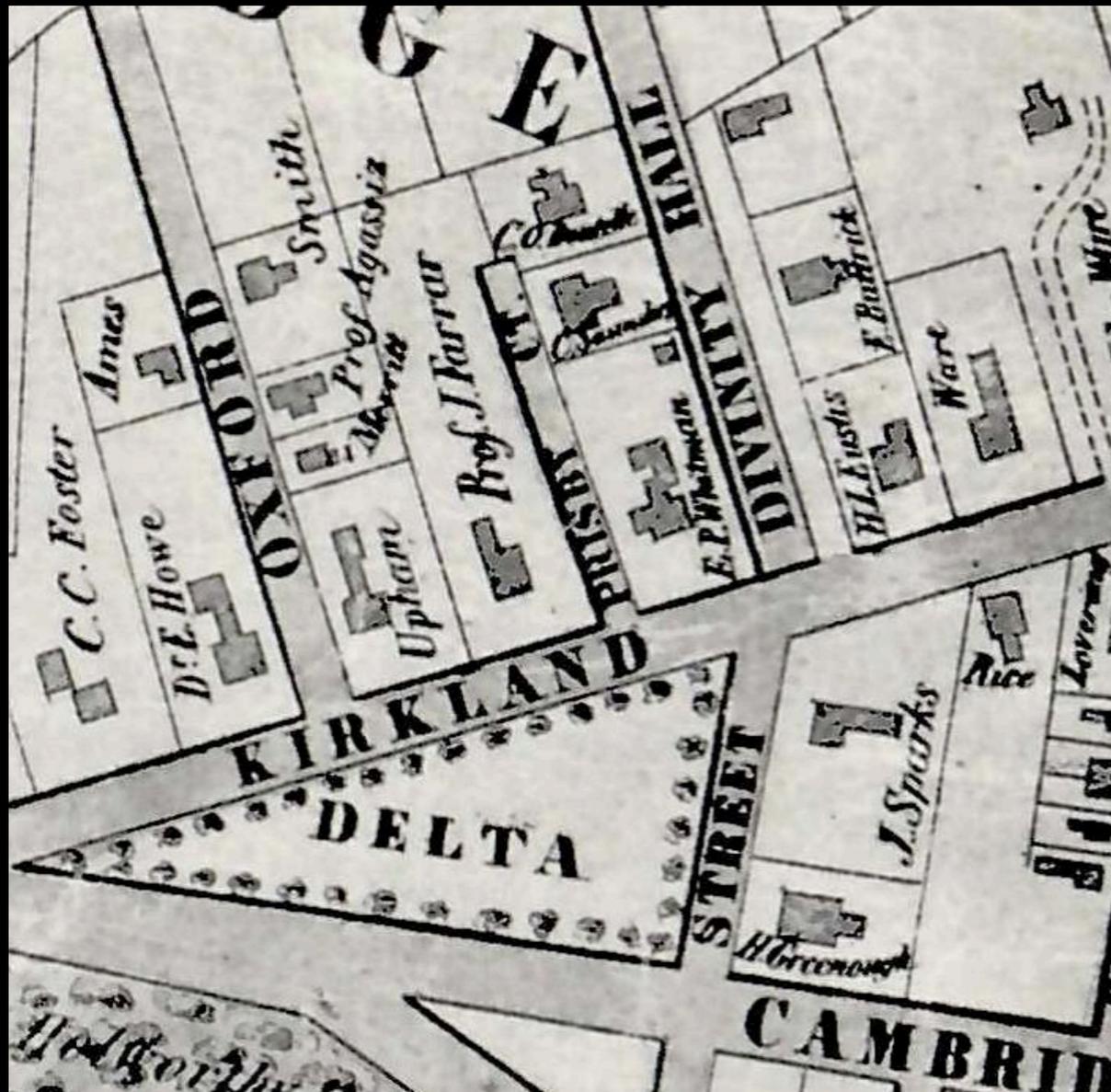


One beautiful march day as today,
at the exactly same spot as you sit now, a plate was thrown at him with the words: **Frisbie, catch the Frisbie!**

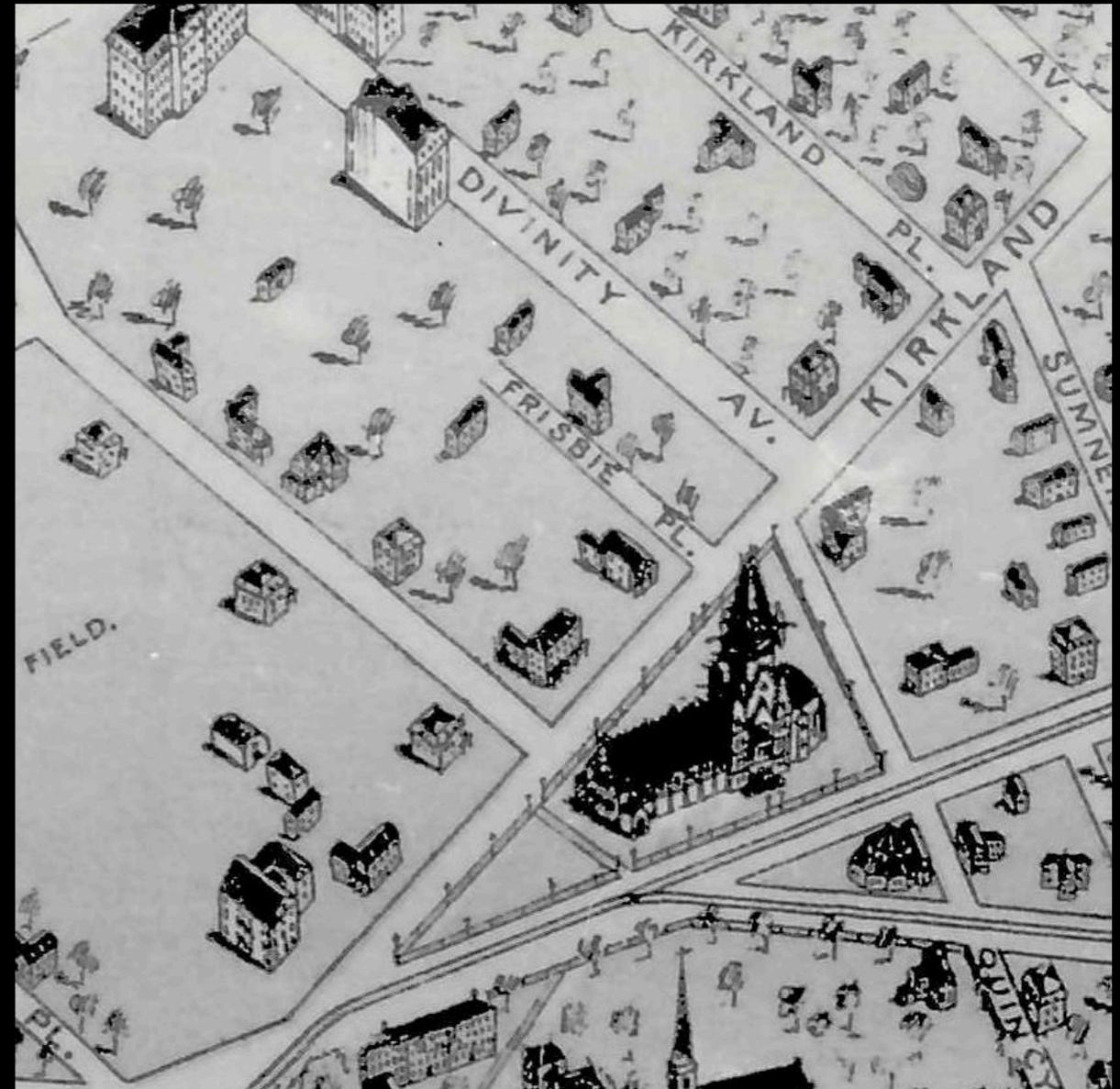
The frisbie was invented

Note the transition from PRISBY to FRISBIE

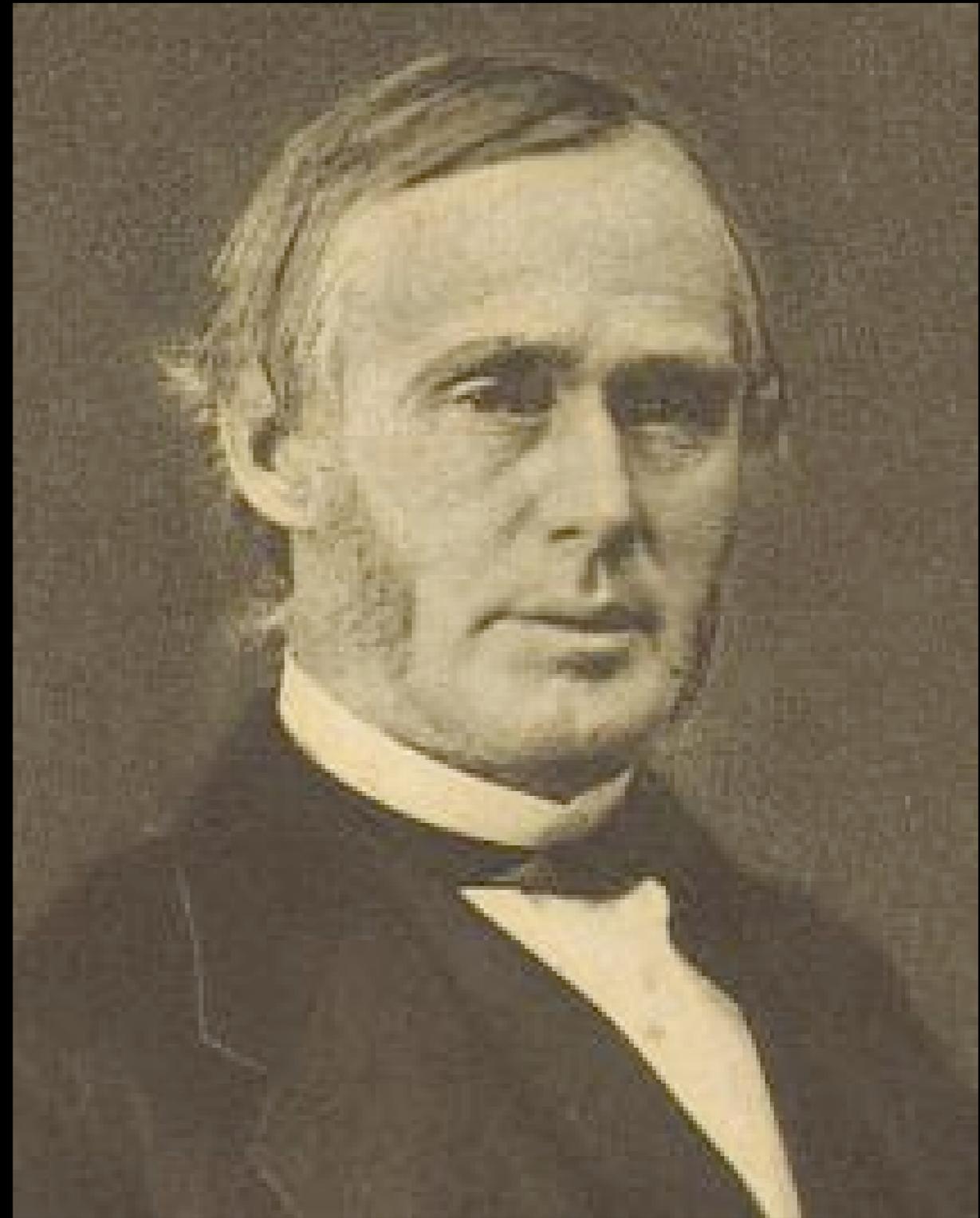
1854



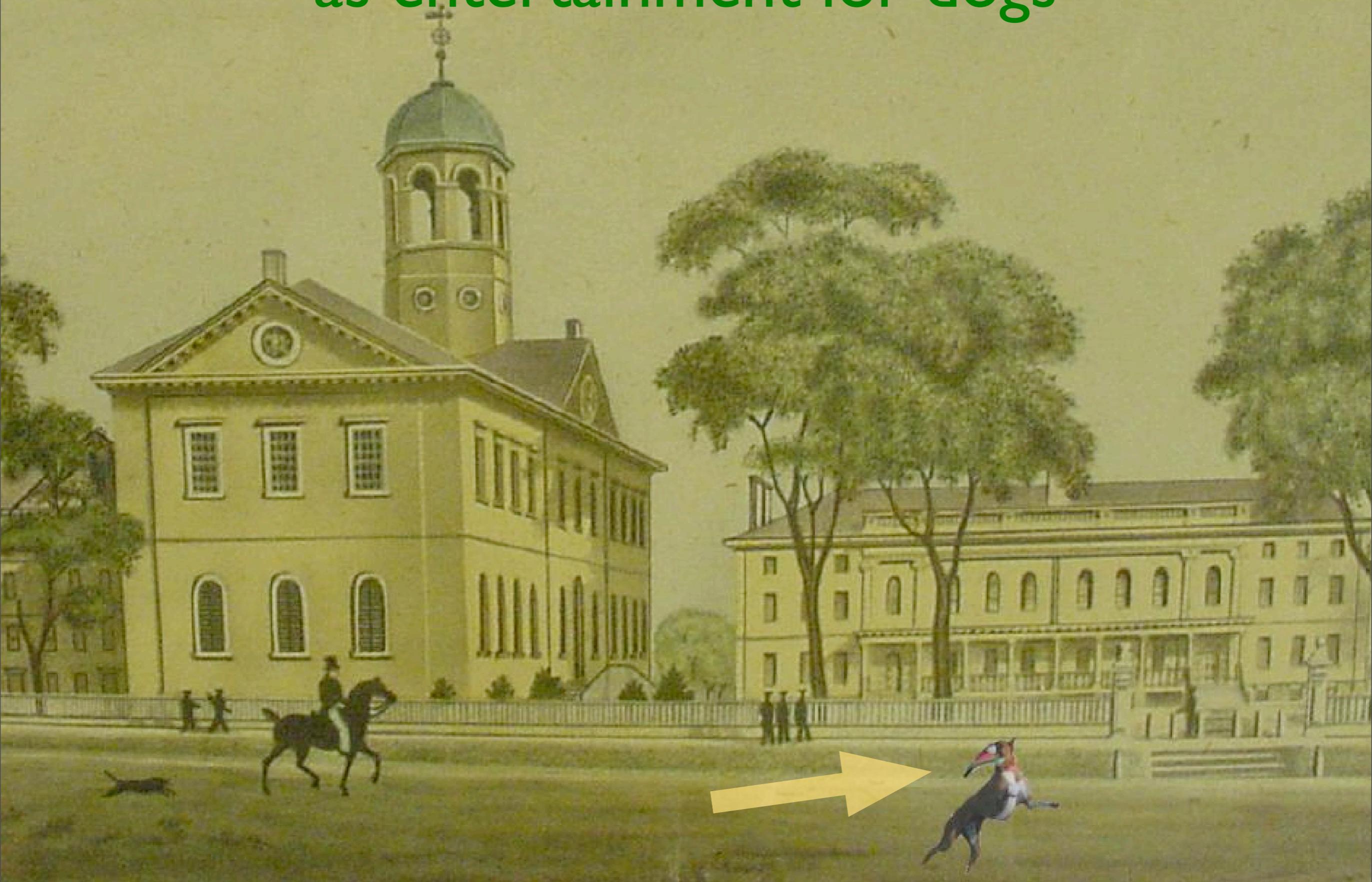
1877

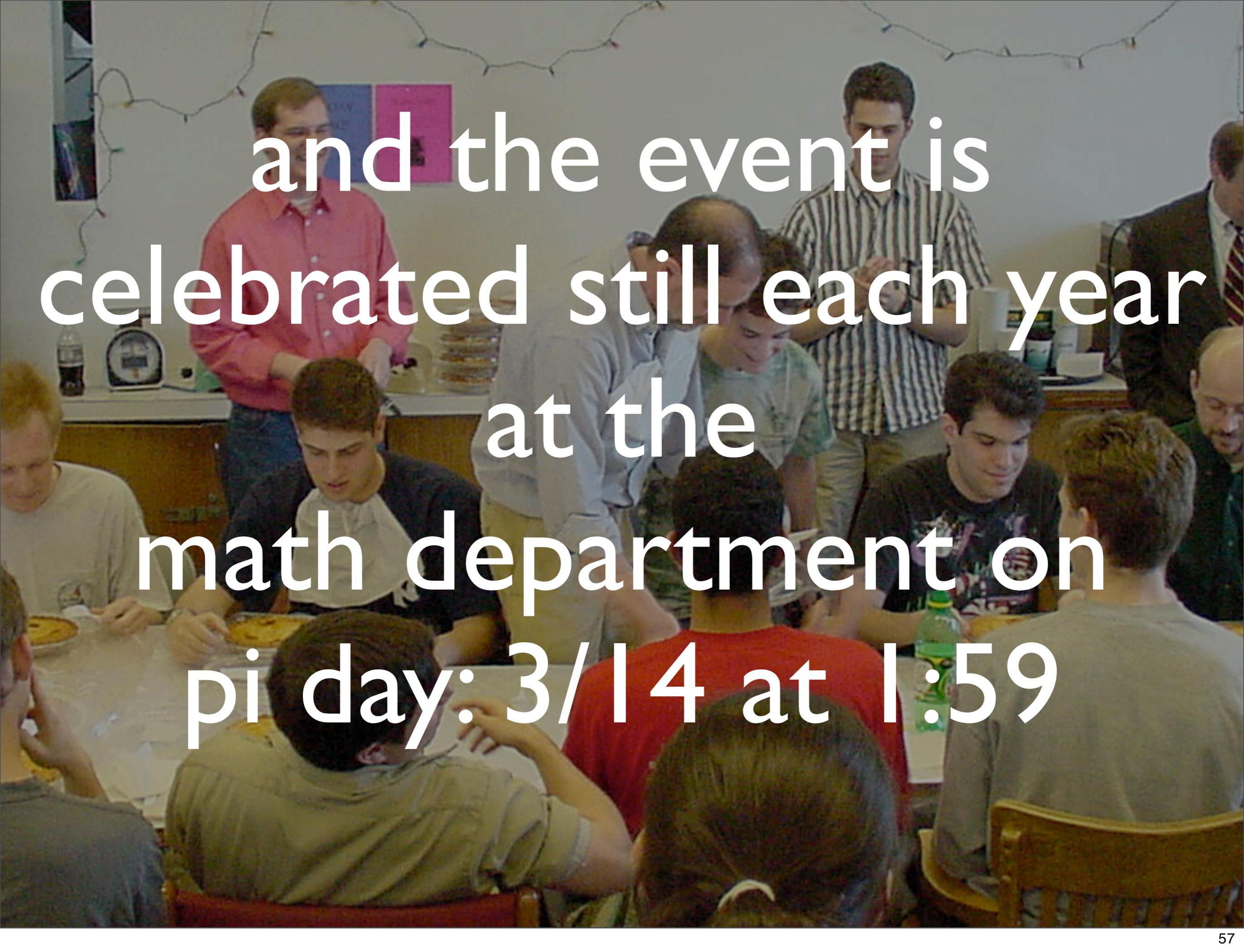


George Frisbie Hoar
(1826-1904), studied
later law at Harvard Law
School and served on the
Mass state senate and the
United States House of
Representatives.



Frisbies are documented at Harvard even
as entertainment for dogs





and the event is
celebrated still each year
at the
math department on
pi day: 3/14 at 1:59

Back to the problem

$$\vec{r}(t) = \langle \cos(e^t), e^t, \sin(e^t) \rangle$$

Find the length of the curve
from $t=0$ to $t=1$.

Product Rules

$$\frac{d}{dt} (\vec{v}(t) \cdot \vec{w}(t)) = \vec{v}'(t) \cdot \vec{w}(t) + \vec{v}(t) \cdot \vec{w}'(t)$$

$$\frac{d}{dt} (\vec{v}(t) \times \vec{w}(t)) = \vec{v}'(t) \times \vec{w}(t) + \vec{v}(t) \times \vec{w}'(t)$$

Application:

$$\frac{d}{dt} (\vec{r}(t) \times \vec{r}'(t)) = 0$$

Angular momentum conservation

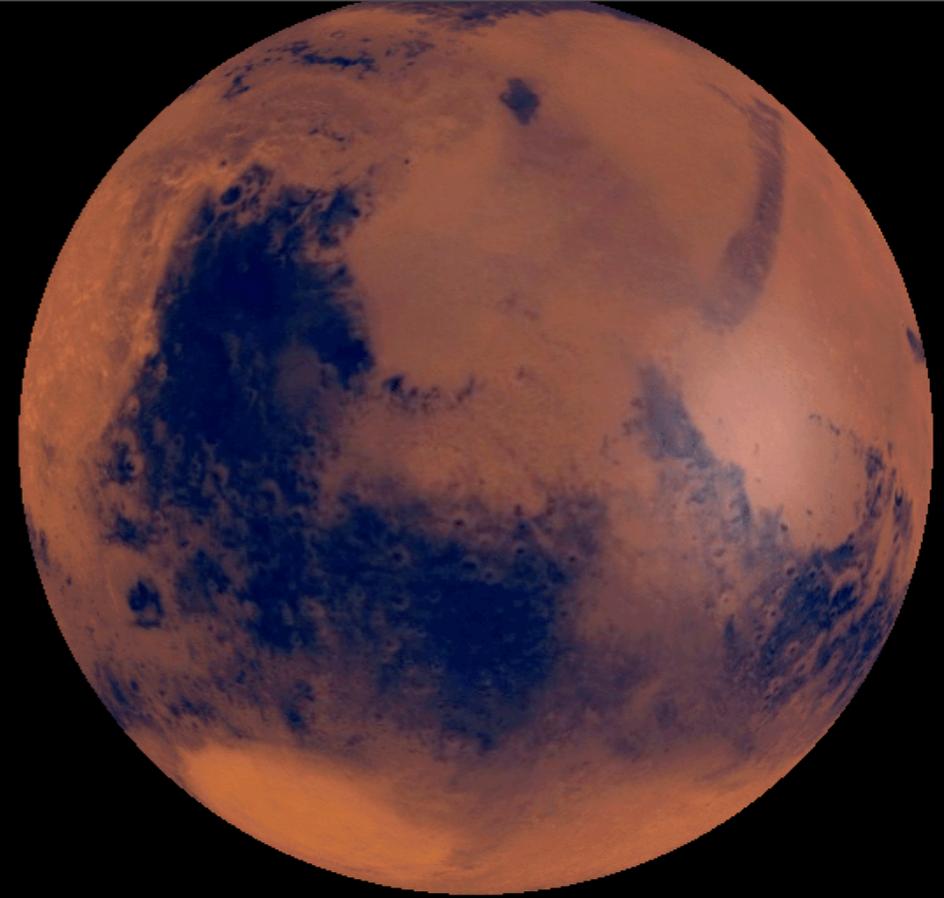
The Mars-bug riddle

Opportunity has
photographed a
“bunny”-shaped
yellow object of
about
4-5 centimeters
diameter.



Curvature Problem

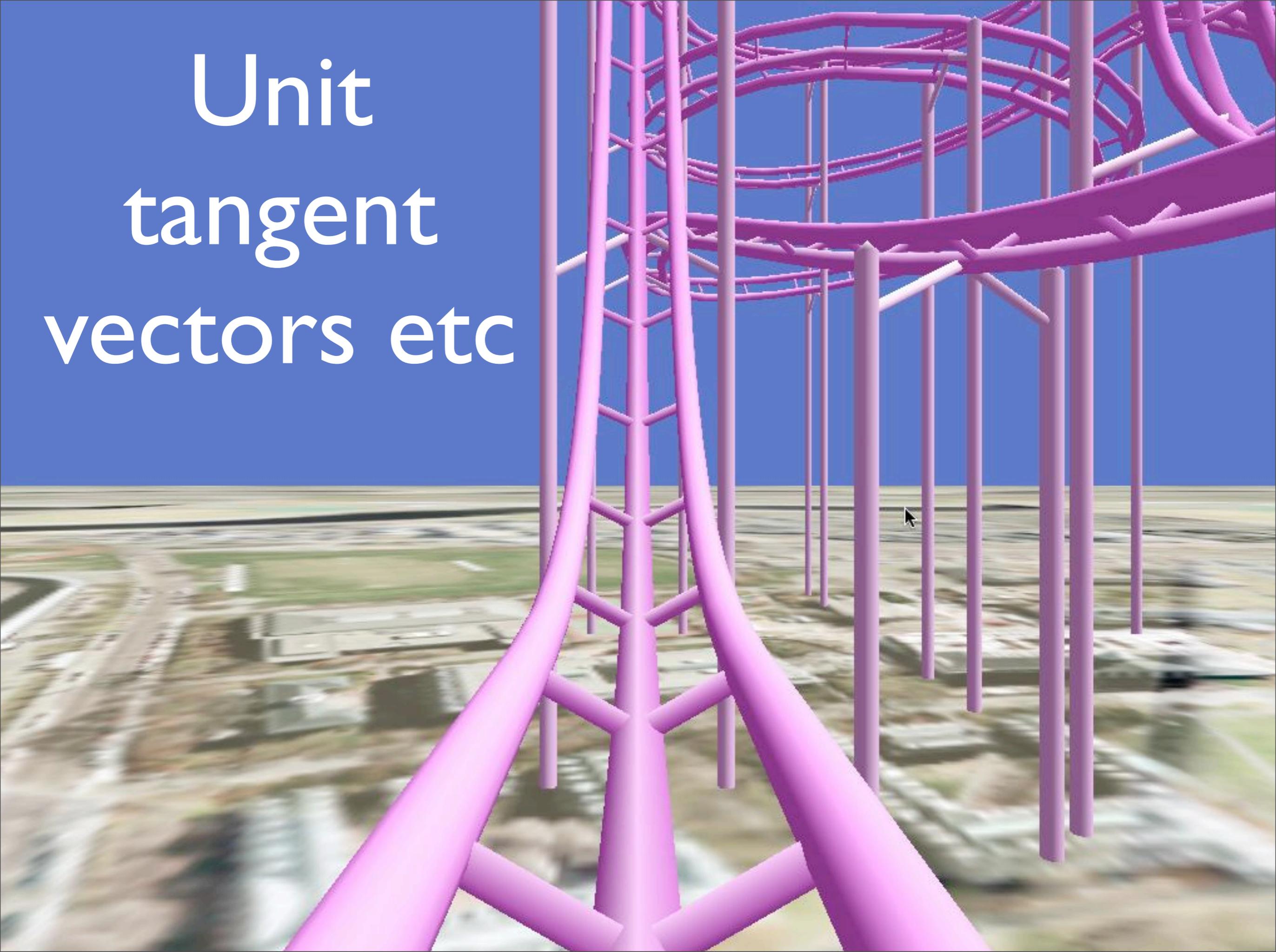
An mars bug flies along the path
 $r(t) = (50 \cos(t), 50 \sin(t), 10)$



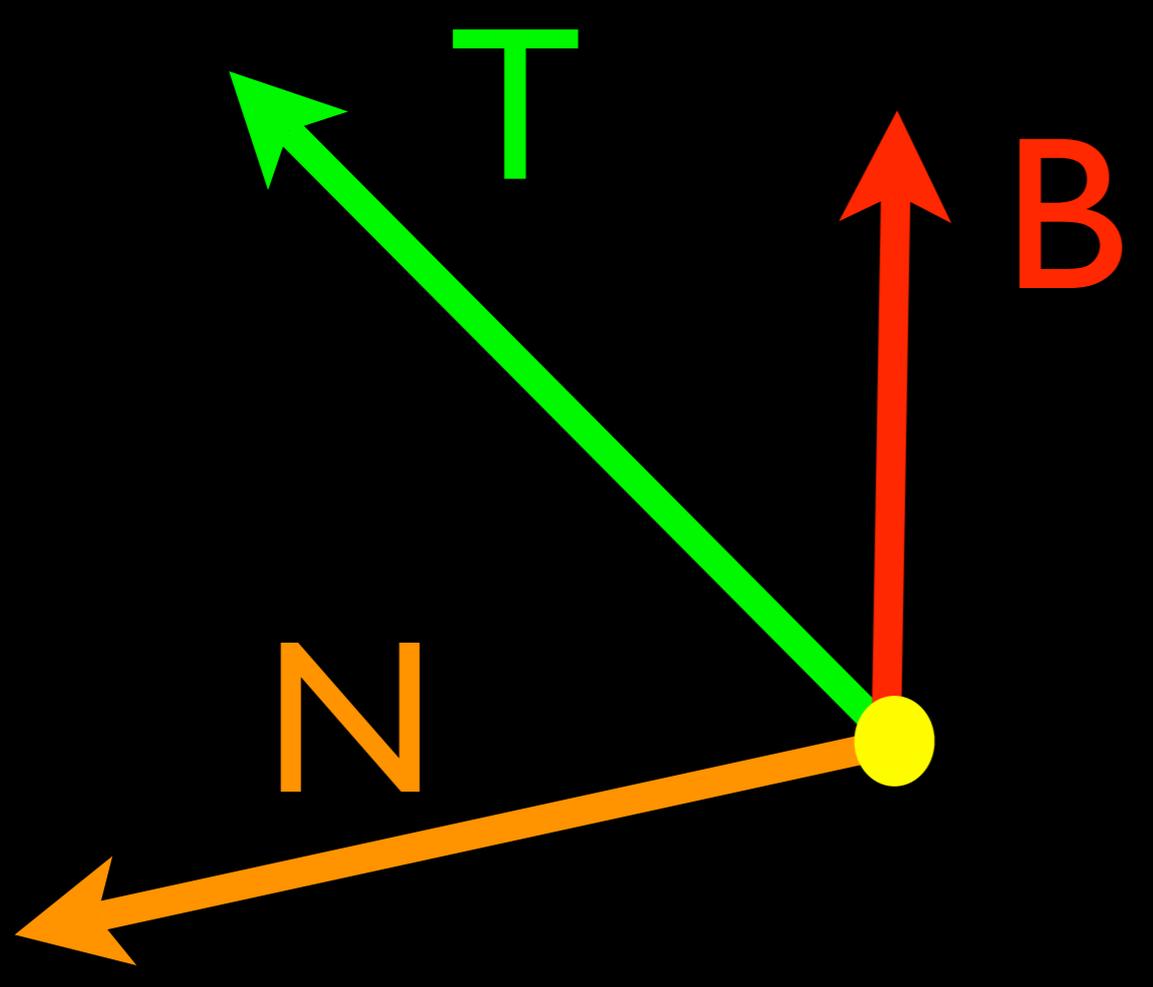
The mars rover travels along the path
 $r(t) = (2 \cos(t), 2 \sin(t), 10)$

Which path has larger curvature?

Unit
tangent
vectors etc







2 cd set

GOTHIC VAMPIRES

F R O M

HELL

&

COVERED

I N

G O T H I C

Formulas

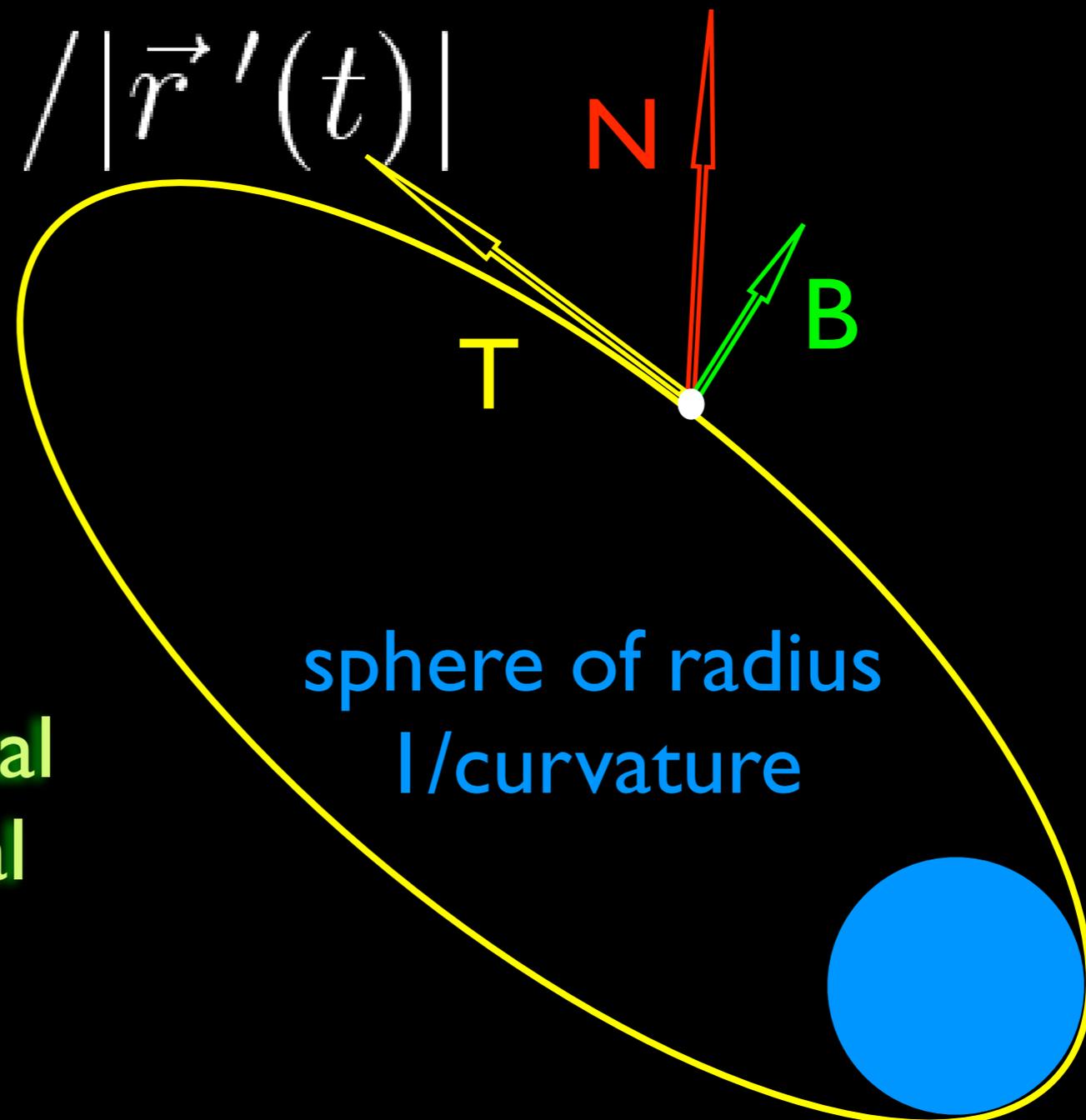
$$\vec{T}(t) = \vec{r}'(t) / |\vec{r}'(t)|$$

$$\vec{N}(t) = \vec{T}'(t) / |\vec{T}'(t)|$$

$$\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$$

$$\kappa(t) = |\vec{T}'(t)| / |\vec{r}'(t)|$$

$$= \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3}$$

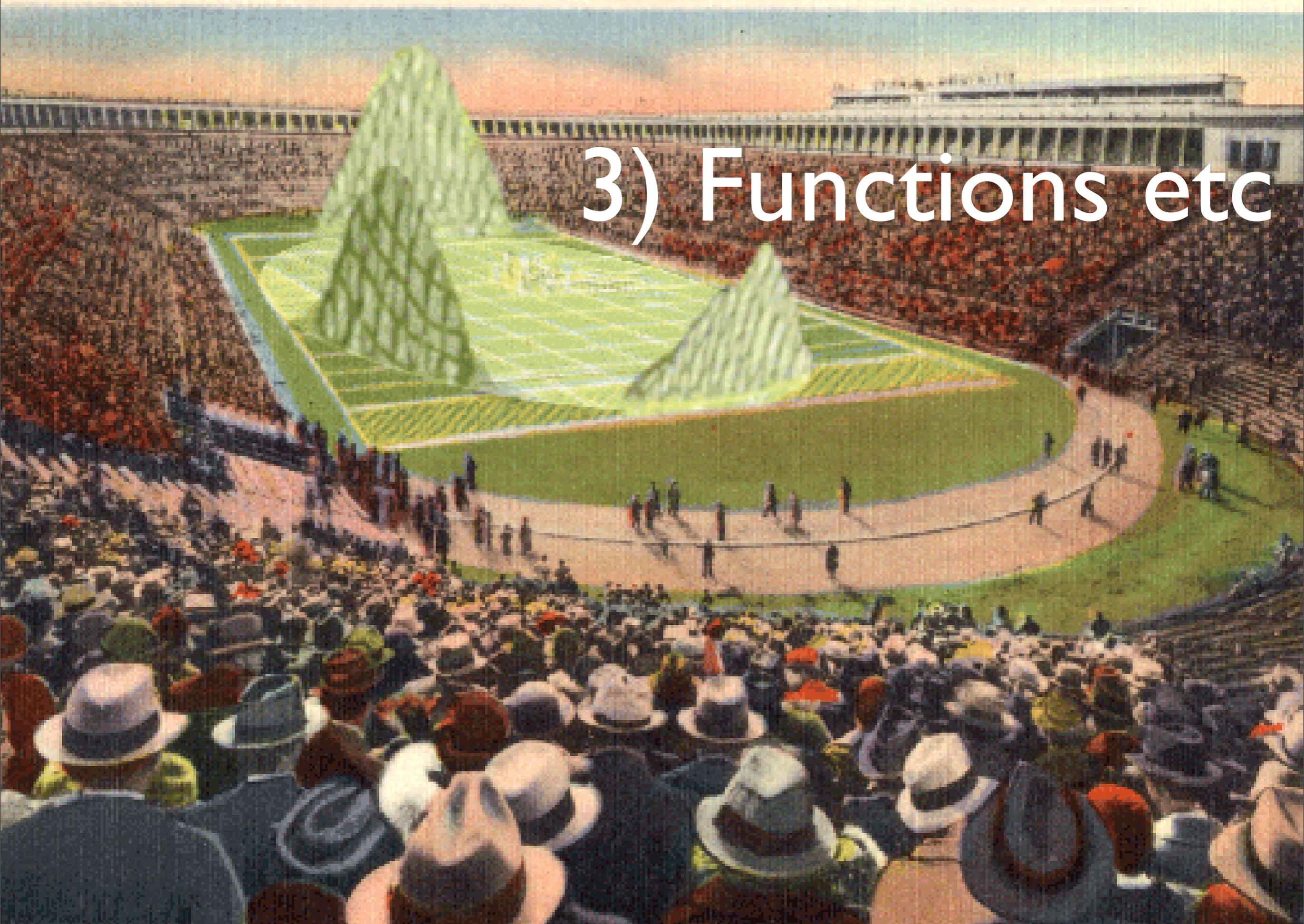


Unit tangent, unit normal and binormal vectors are normal to each other

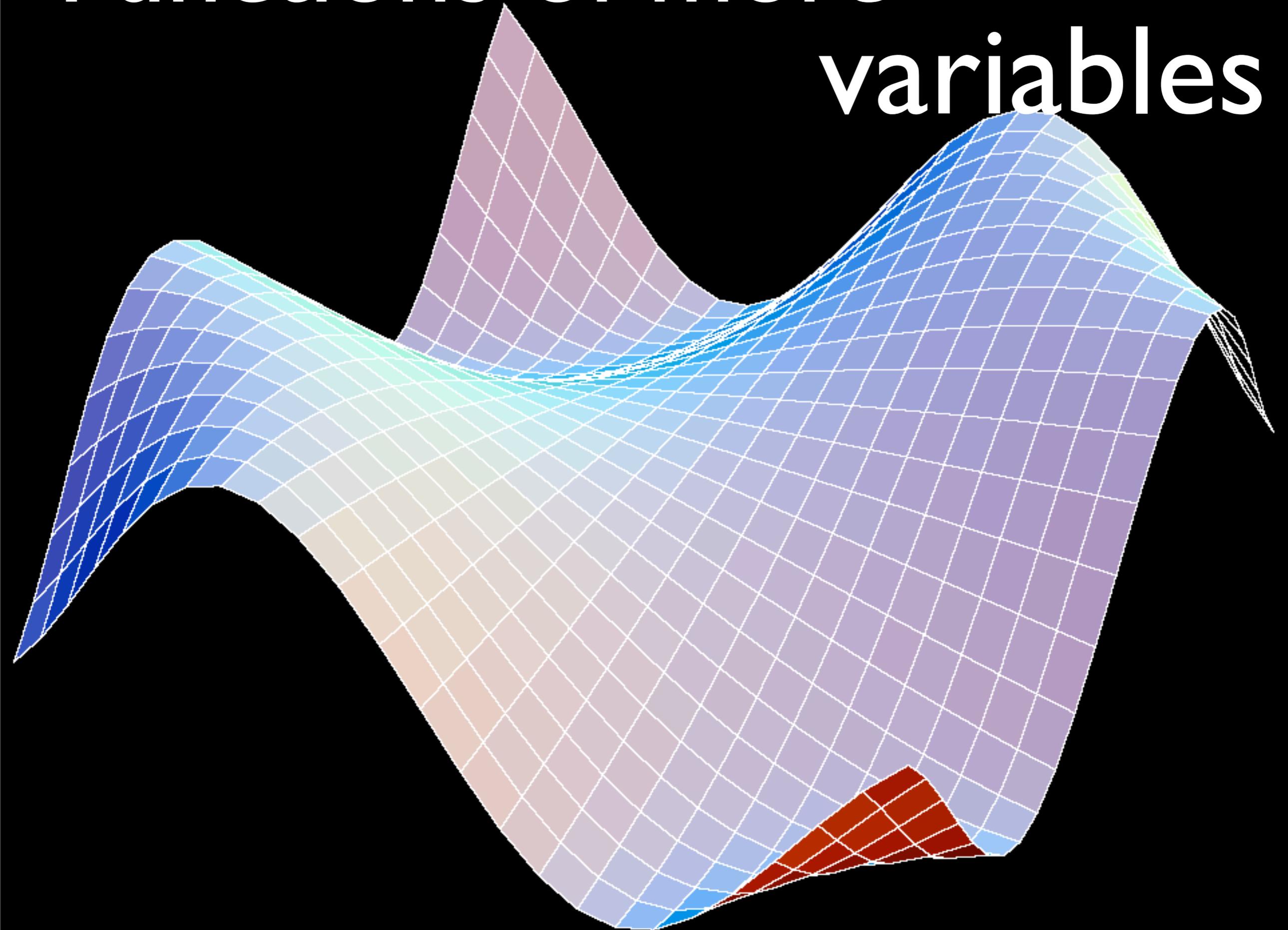
Thats all I have to say
about that.

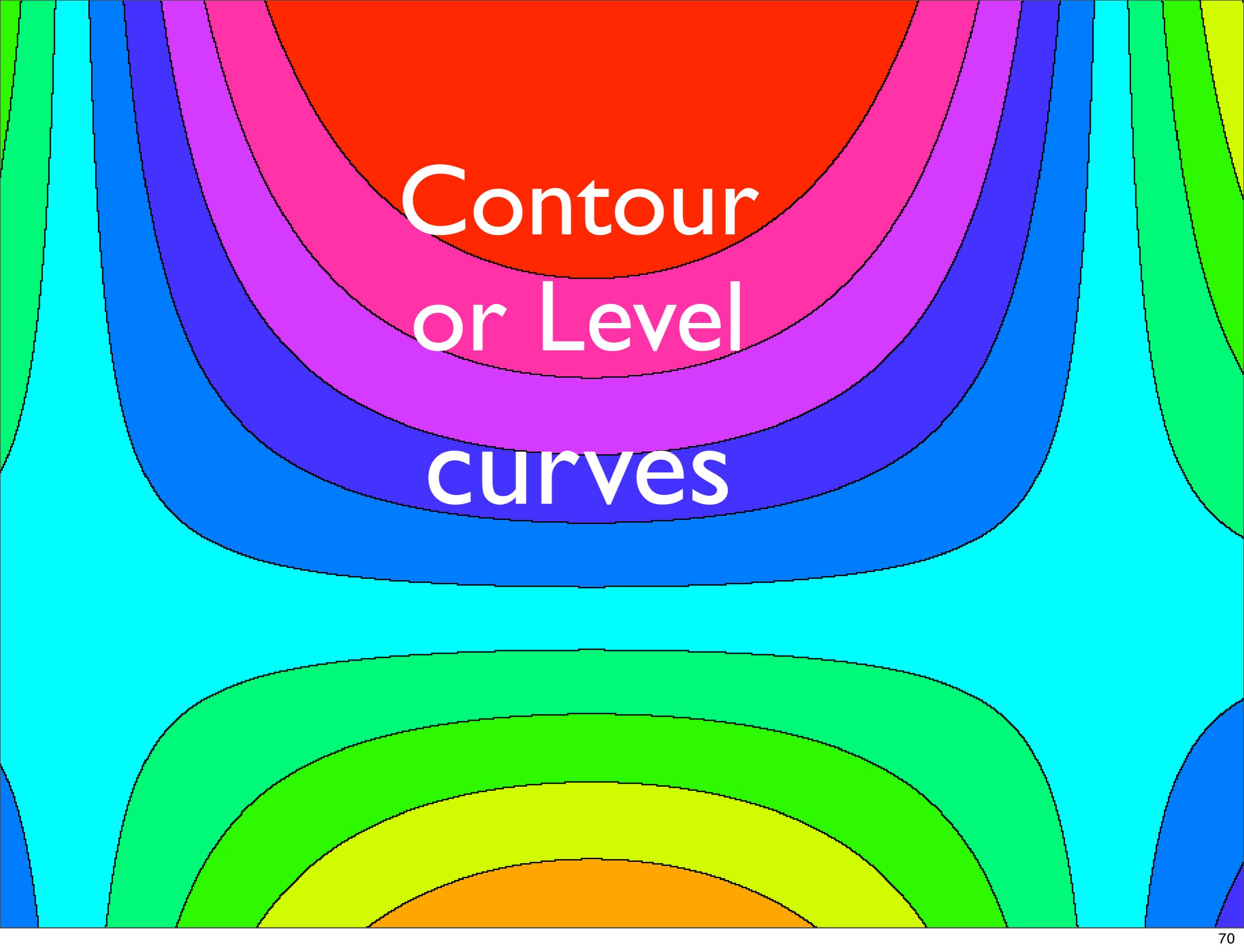


3) Functions etc



Functions of more variables

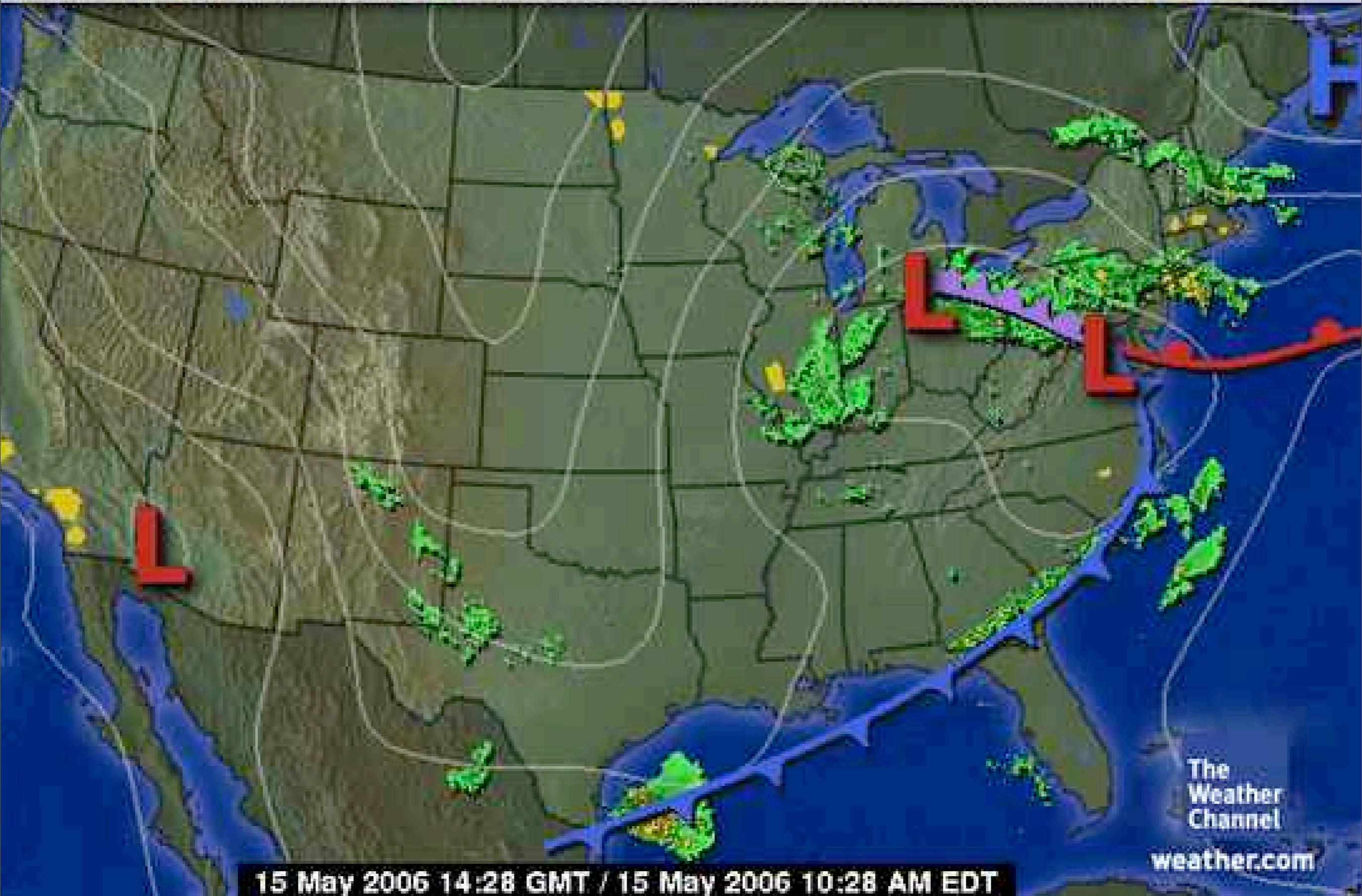


A contour plot showing two sets of nested, roughly elliptical contour lines. The top set of contours is colored in a gradient from red at the center to blue at the edges. The bottom set of contours is colored in a gradient from orange at the center to green at the edges. The background between the two sets of contours is a light cyan color. The text "Contour or Level curves" is centered in white over the red and pink contours.

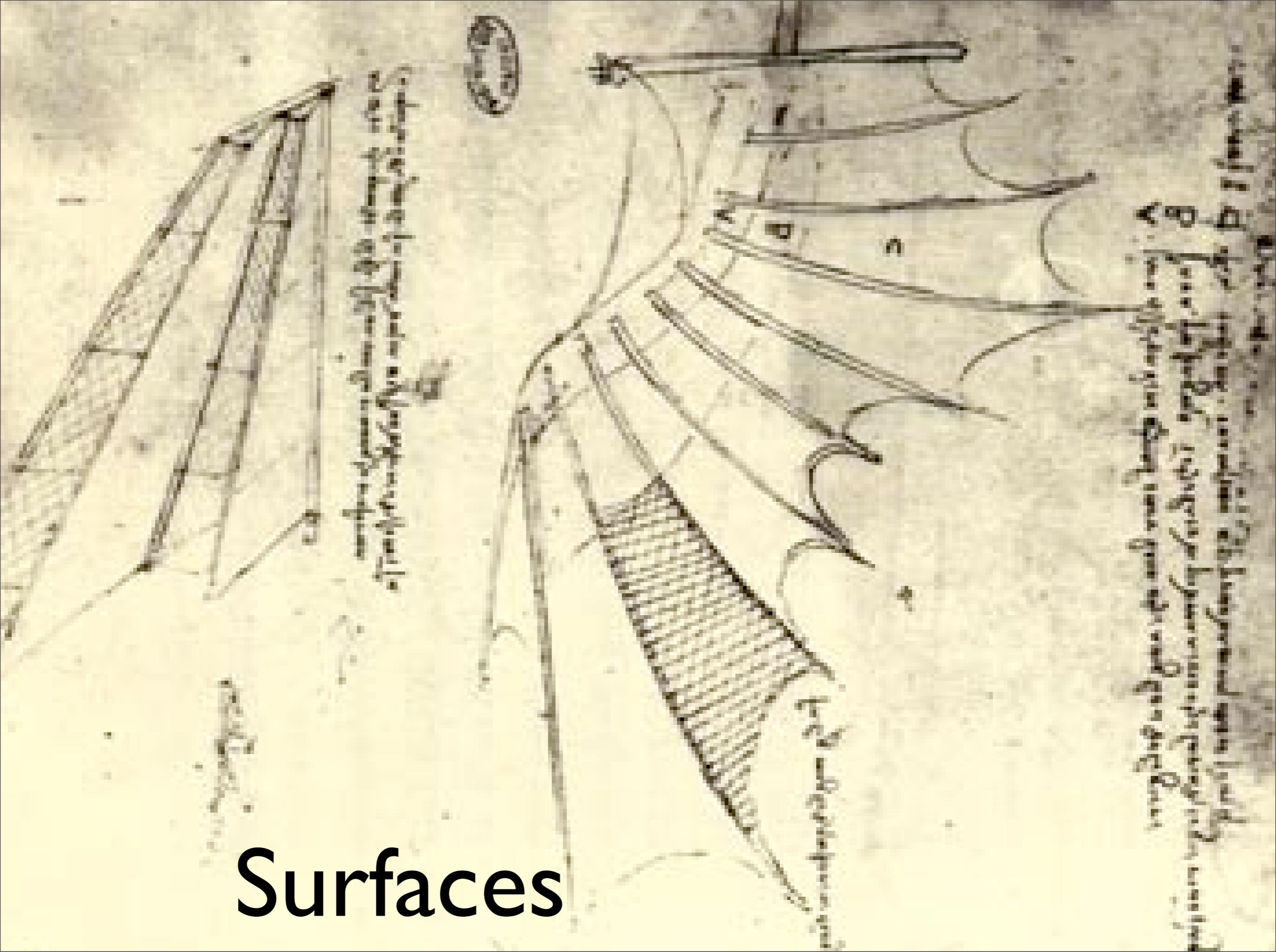
Contour
or Level
curves

rent Surface

RAIN/DRIZZLE MOD/HVY RAIN RAIN/ICE/SNOW LT SNOW/FLUR MOD/HVY SNOW FOG

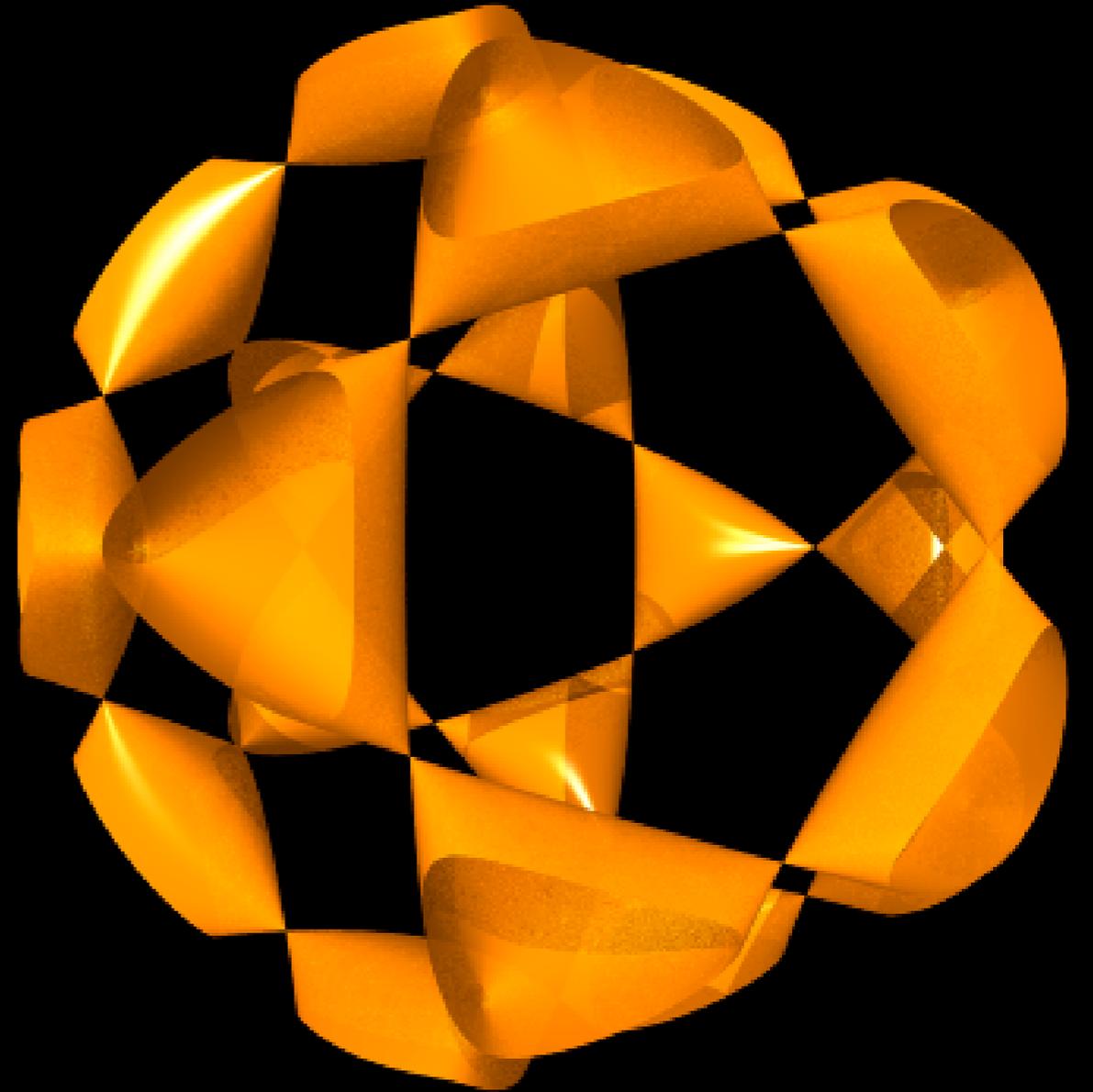


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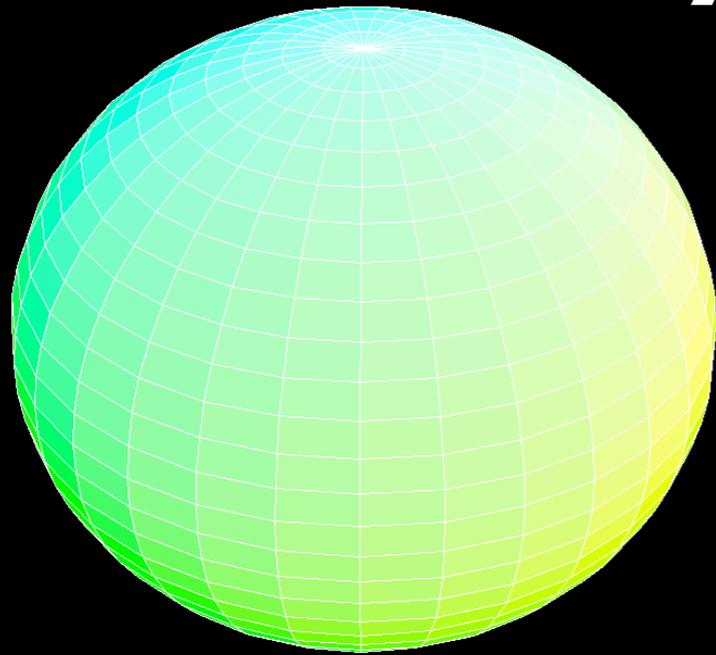
Surfaces

2 ways to represent surfaces

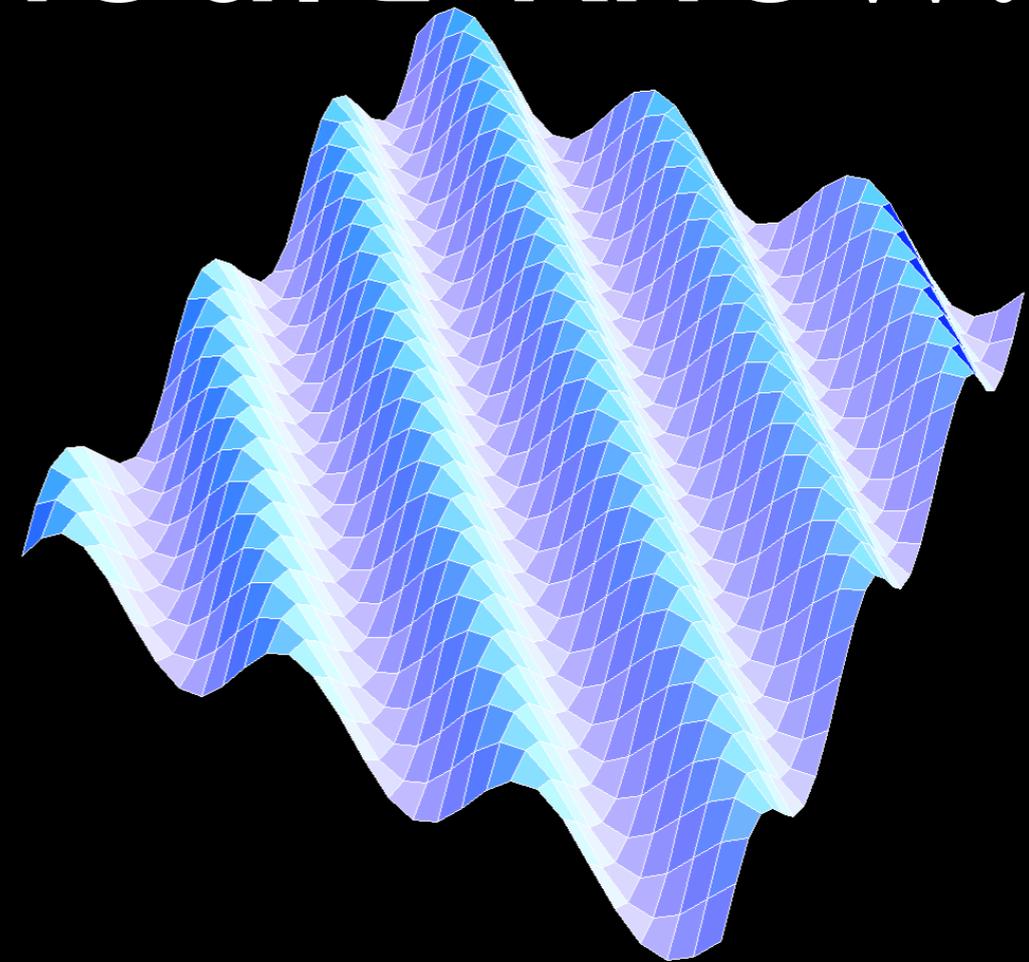


- Implicit surface $g(x,y,z)=c$
- Parametric surface $r(u,v)$

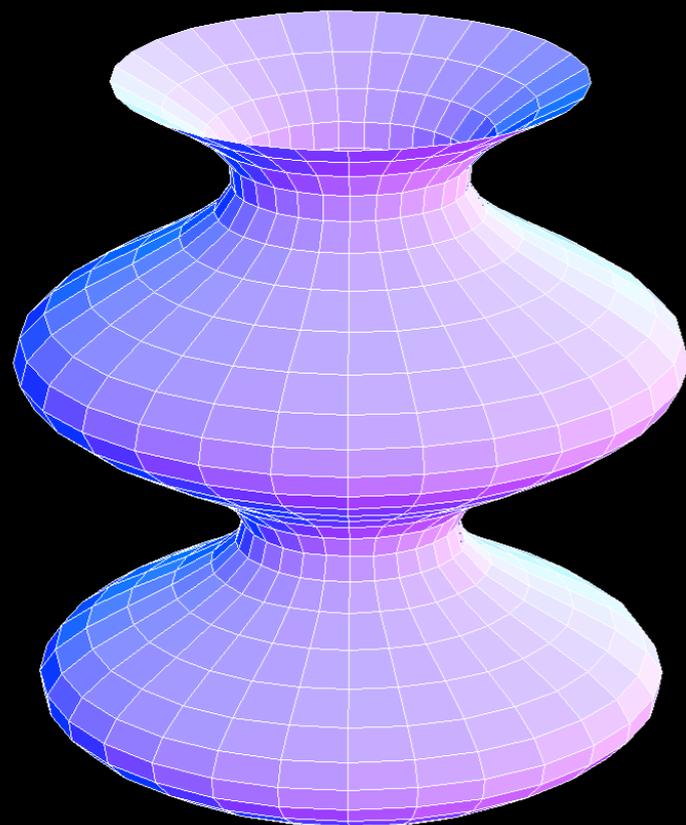
Surfaces you should know:



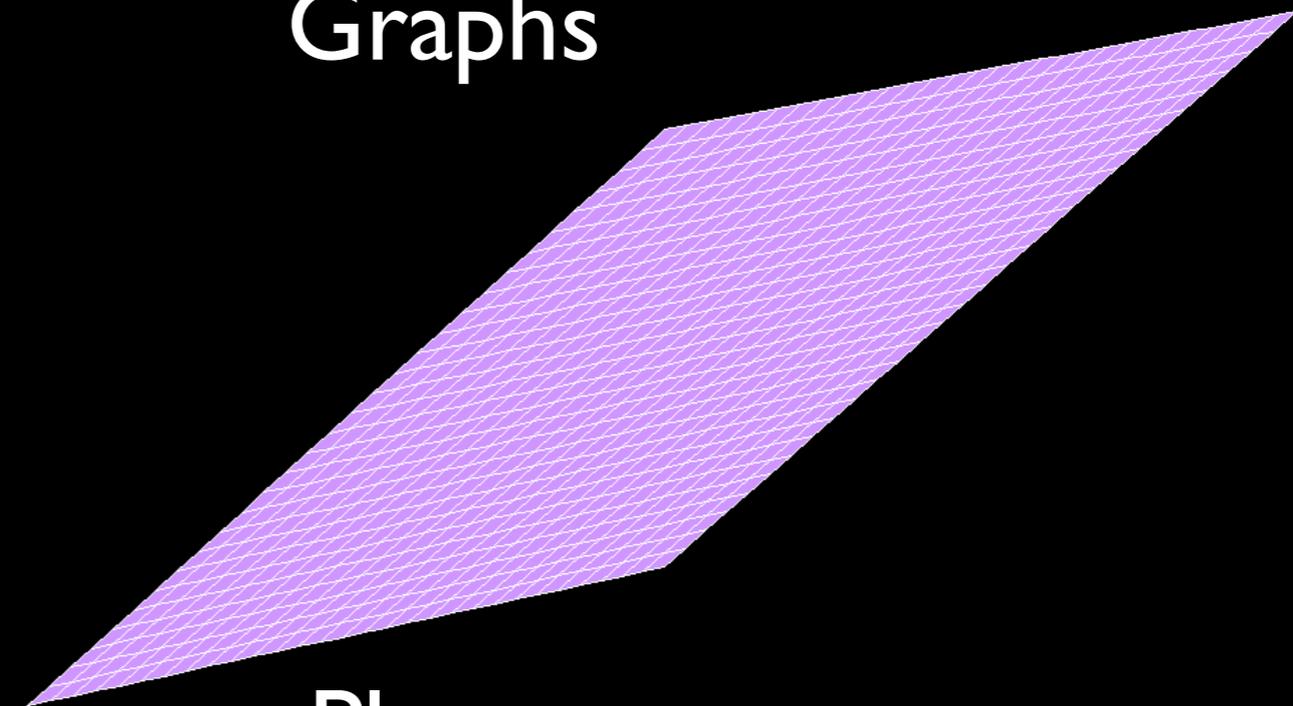
Spheres



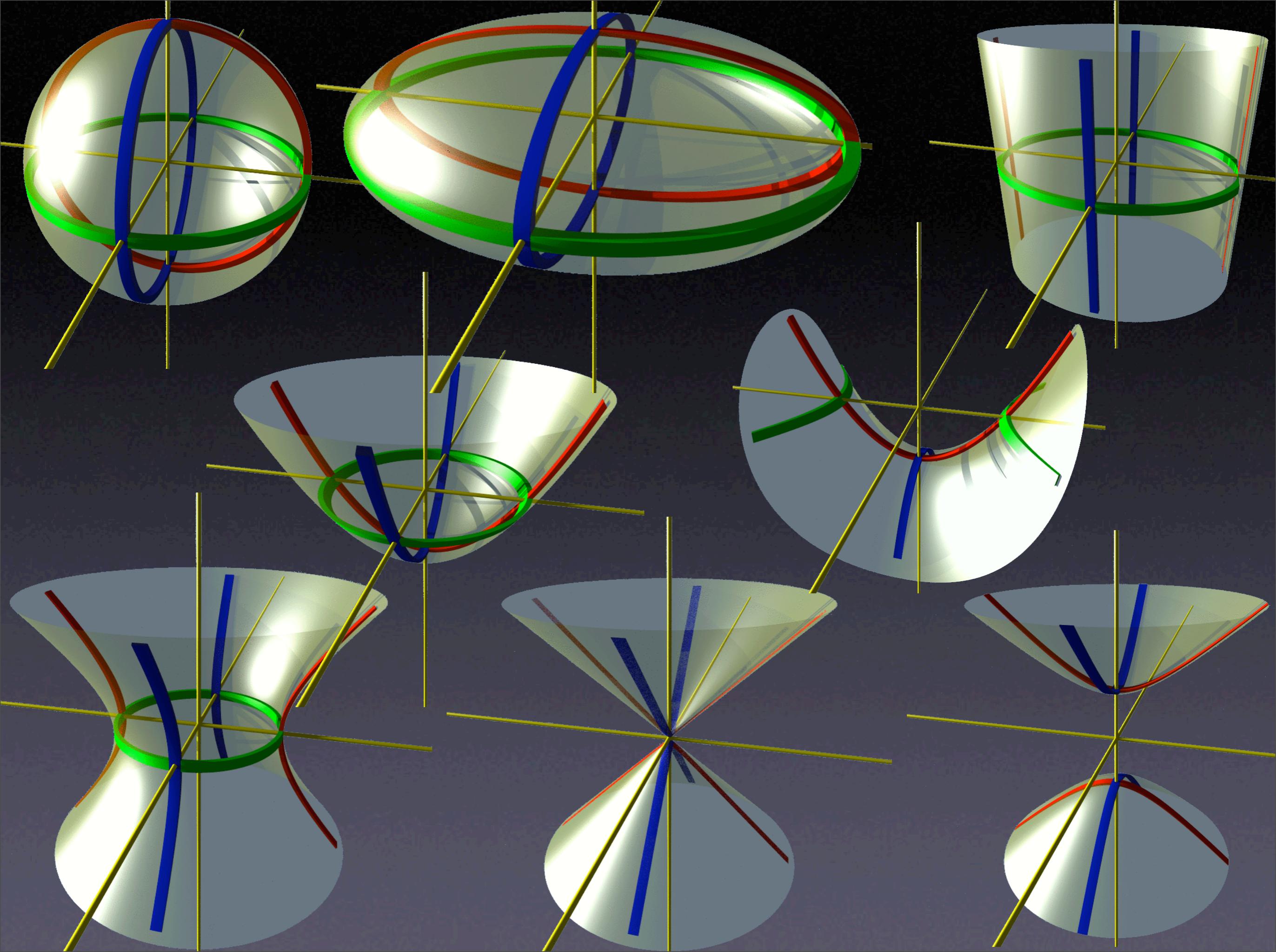
Graphs



Surfaces of revolution



Planes

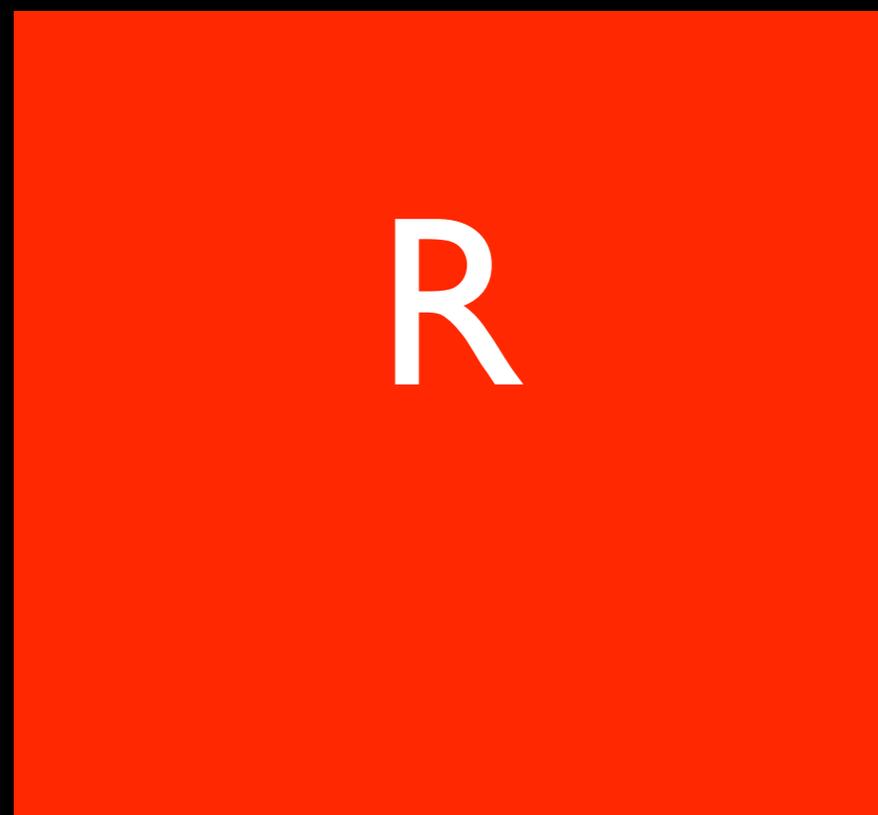


Surface Area

$$r(u, v) = (x(u, v), y(u, v), z(u, v))$$

$$r(R) = S$$

$$\text{Area}(S) = \int \int_R |r_u \times r_v| \, du \, dv$$



$$(x, y, z) = r(u, v)$$



That's all I have
to say about
that.



Derivatives

$$\partial_x f = f_x = \frac{\partial f}{\partial x}$$

$$\nabla f(x, y, z) = (f_x, f_y, f_z) = \text{grad}(f)$$

$$D_v f(x, y, z) = \nabla f(x, y, z) \cdot v$$

Chain Rule

$$\frac{d}{dt} f(\vec{r}(t)) = \nabla f(\vec{r}(t)) \cdot \vec{r}'(t)$$



DYSFUNCTION

THE ONLY CONSISTENT FEATURE OF ALL OF YOUR DISSATISFYING RELATIONSHIPS IS YOU.

Implicit Differentiation

$g(x,y,z) = 0$ defines $z = f(x,y)$

$$z_x = -g_x(x,y,z)/g_z(x,y,z)$$



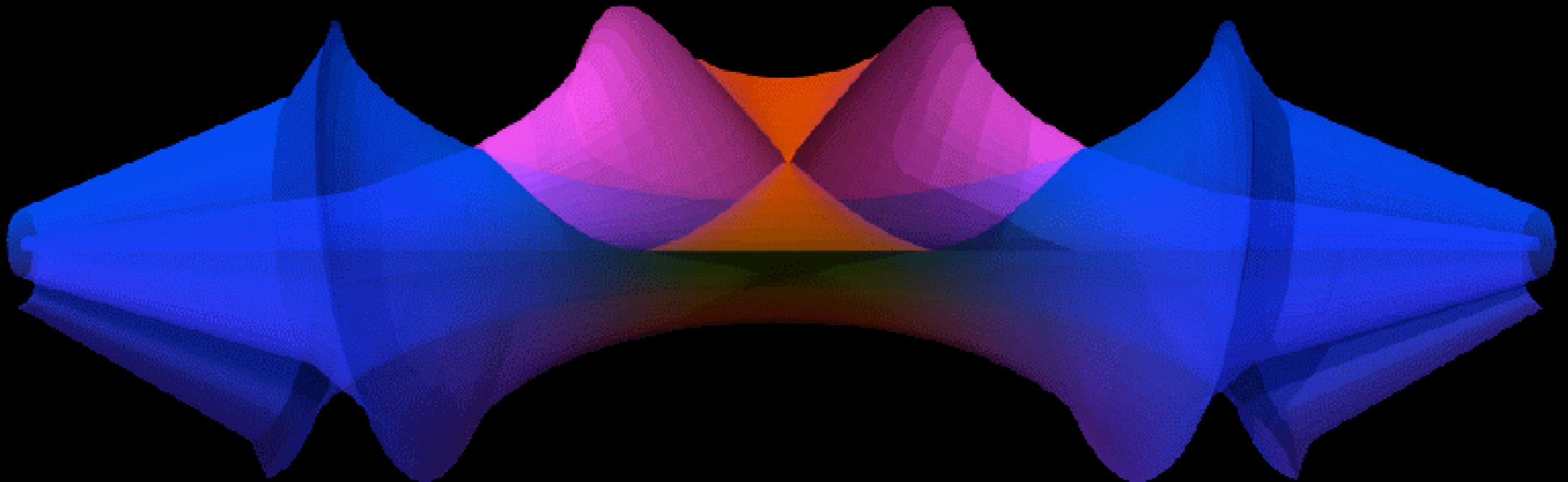
Example:

$$x^5 + y^5 - z - z^7 - 1 = 0$$

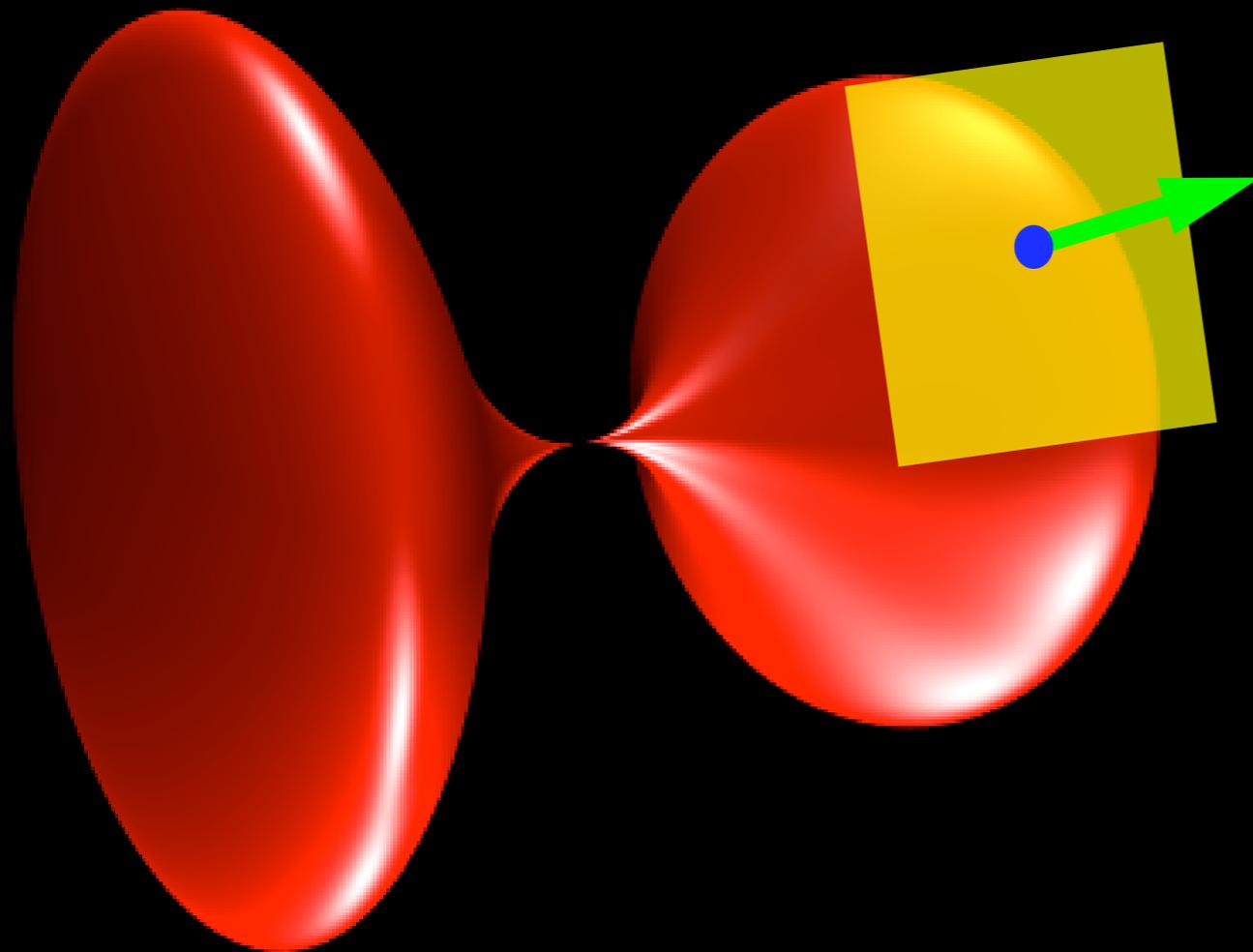
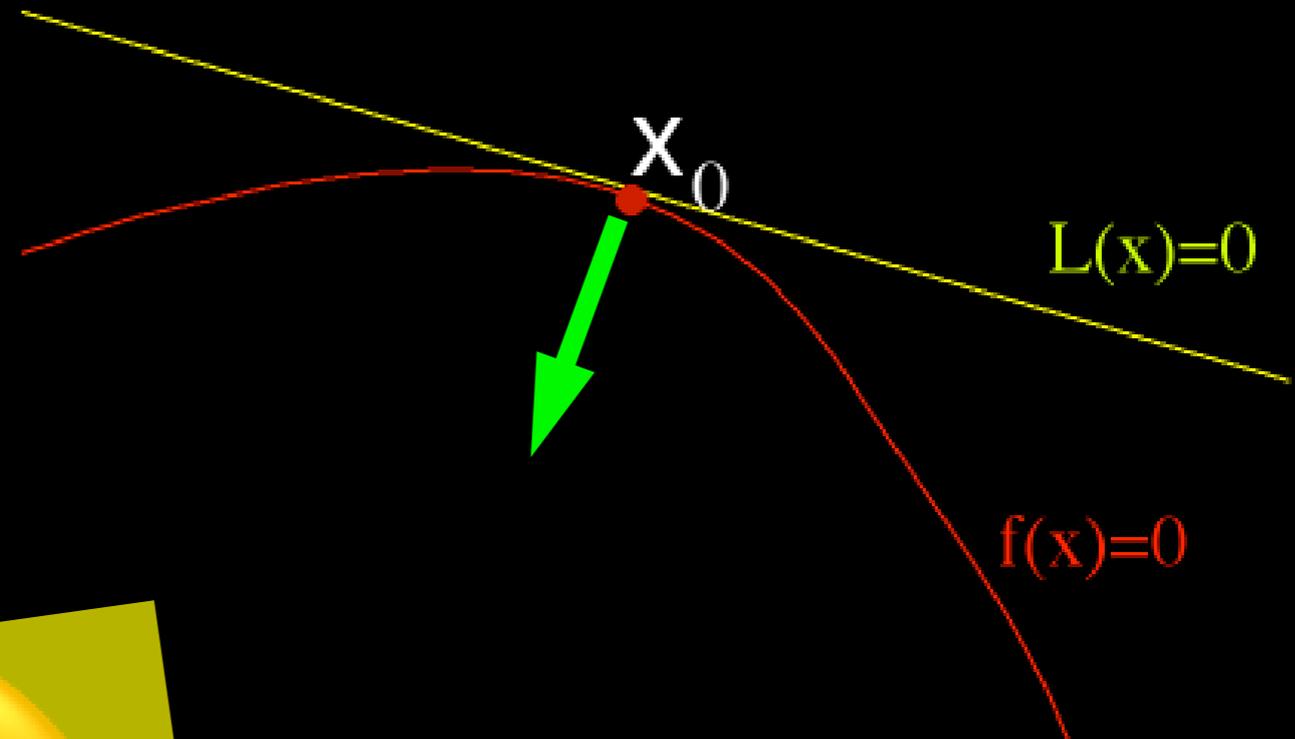
$$z = g(x, y)$$

$$g_x(x, y) = -f_x(x, y, z)/f_z(x, y, z) = -5x^4/(1 + 7z^6)$$

$$g_x(1, 0) = -5$$



Gradients and Tangents



Crucial: the normal vector (a,b,c) is the gradient. The equation of the plane is $ax+by+cz=d$ where d is found at the end.

A Trinity:

Linear Approximation

Estimation

Tangent plane

Richard Feynman's trick



Movie: "Infinity" (1996)

Estimation

The cube root of 1729.02 is close to the cube root of 1728, which is $12=x_0$.

We have

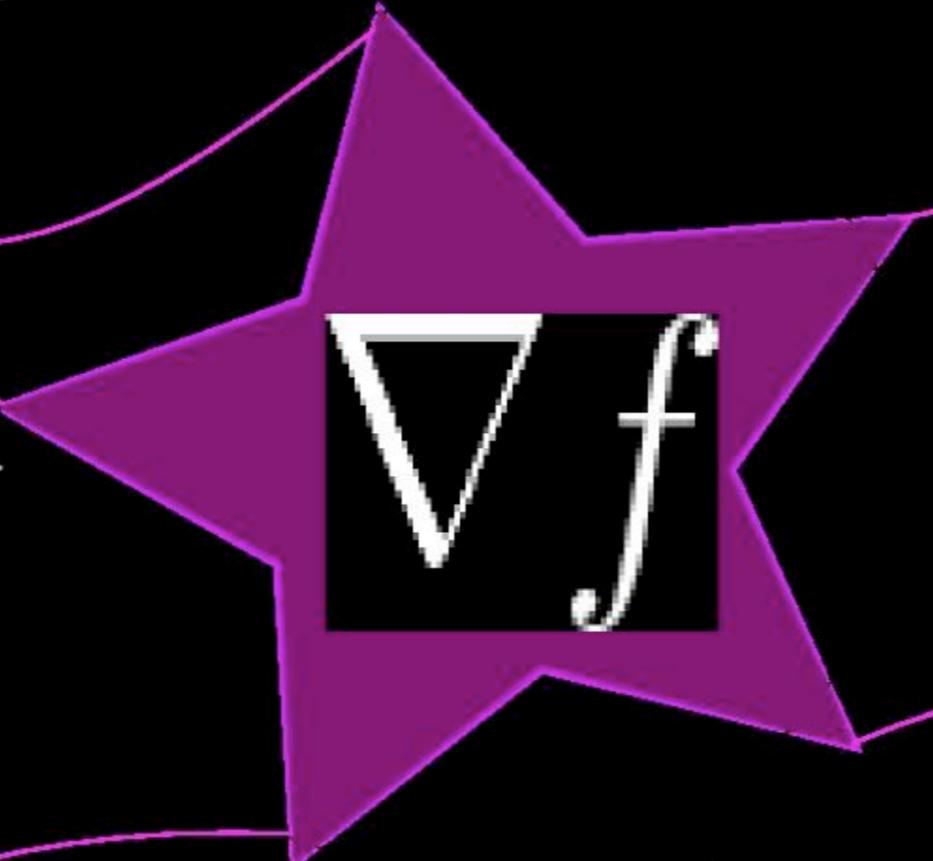
$$\begin{aligned} f(x) &= f(1728) + f'(1728) \cdot 1.02 = 12 + 1.02 / (144 * 3) \\ &= 12.00236 \end{aligned}$$

$$L(\vec{x}) = f(\vec{x}_0) + \nabla f(\vec{x}_0)(\vec{x} - \vec{x}_0)$$

$$L(\vec{x}) = f(\vec{x}_0) + \nabla f(\vec{x}_0)(\vec{x} - \vec{x}_0)$$

$$\frac{d}{dt} f(\vec{r}(t)) = \nabla f(\vec{r}(t)) \cdot \vec{r}'(t)$$

$$\nabla f = \vec{0}$$



∇f

$$\nabla f(\vec{x}_0) = (a, b, c)$$

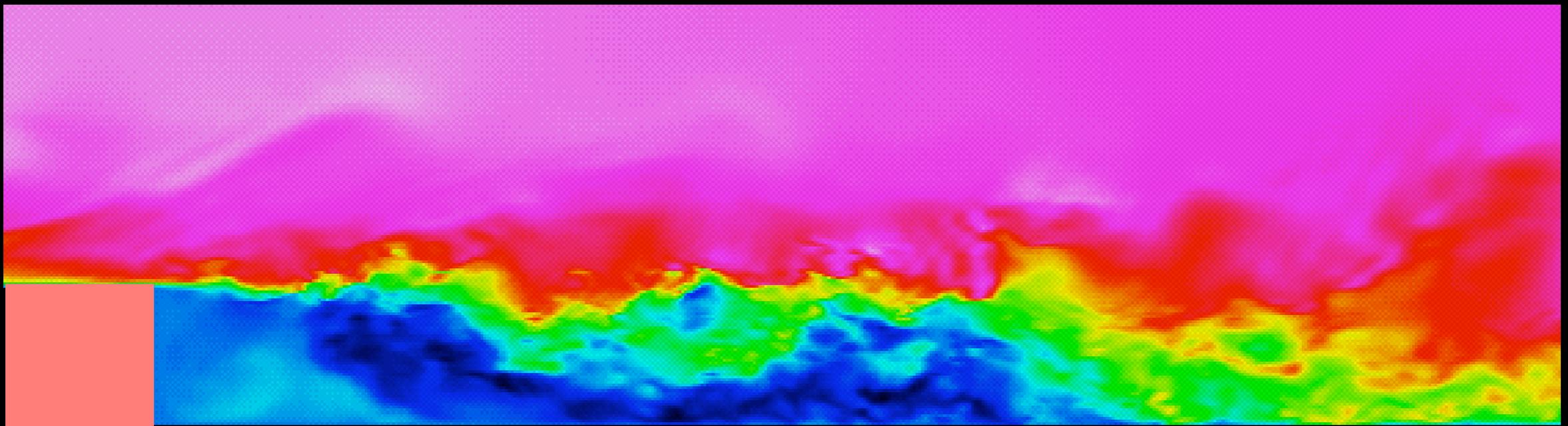
$ax + by + cz = d$ tangent plane

$$f(x, y) \sim L(x, y) \text{ near } (x_0, y_0)$$

PDE's

Equations in which partial derivatives appear: PDE's

$$\frac{d}{dt}u + u \cdot \nabla u = \nu \Delta u - \nabla p + f$$
$$\operatorname{div} u = 0$$



PDE's

PDE examples appearing in this course are Clairot's theorem:

$$f_{xy} - f_{yx} = 0.$$

or identities like $\text{curl}(\text{grad}(f))=0$
or $\text{div}(\text{curl}(F))=0$ which
are
based on Clairot.



PDE's

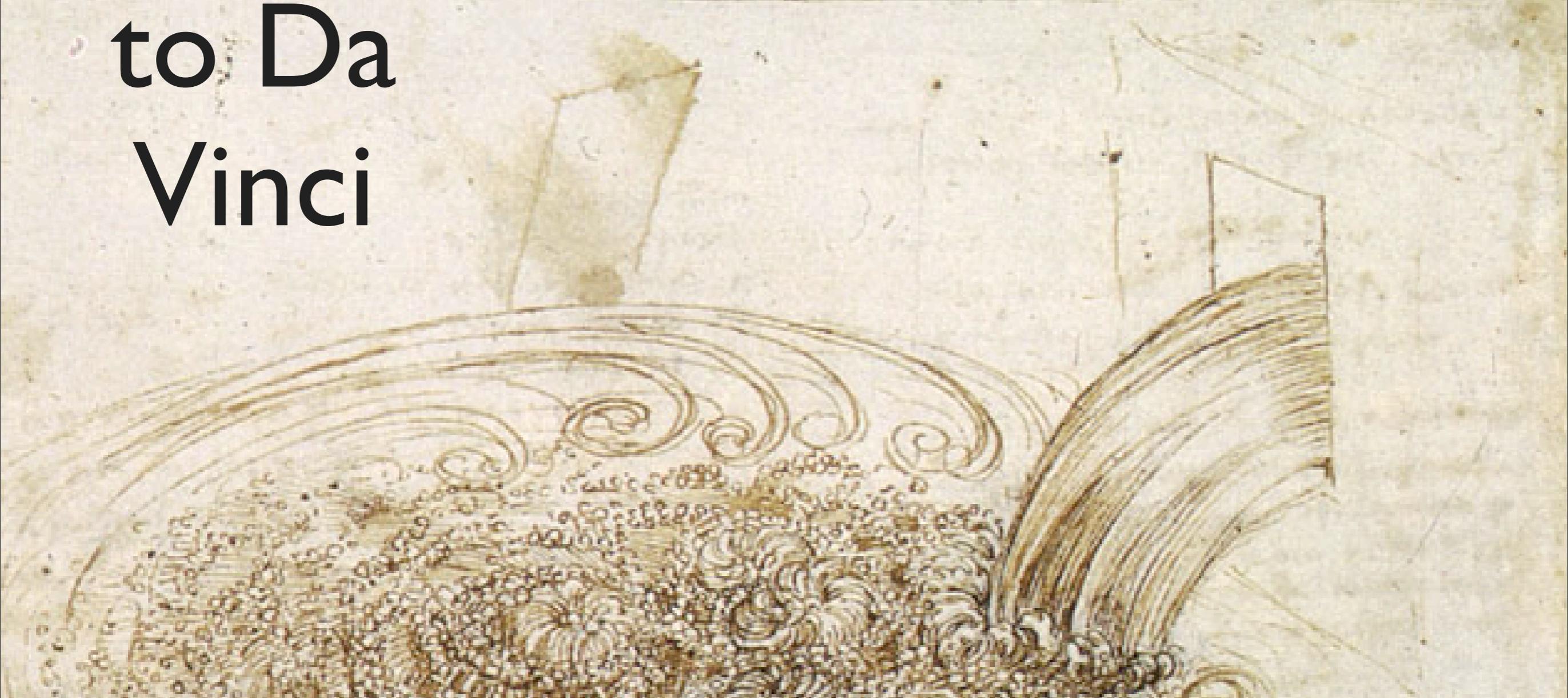
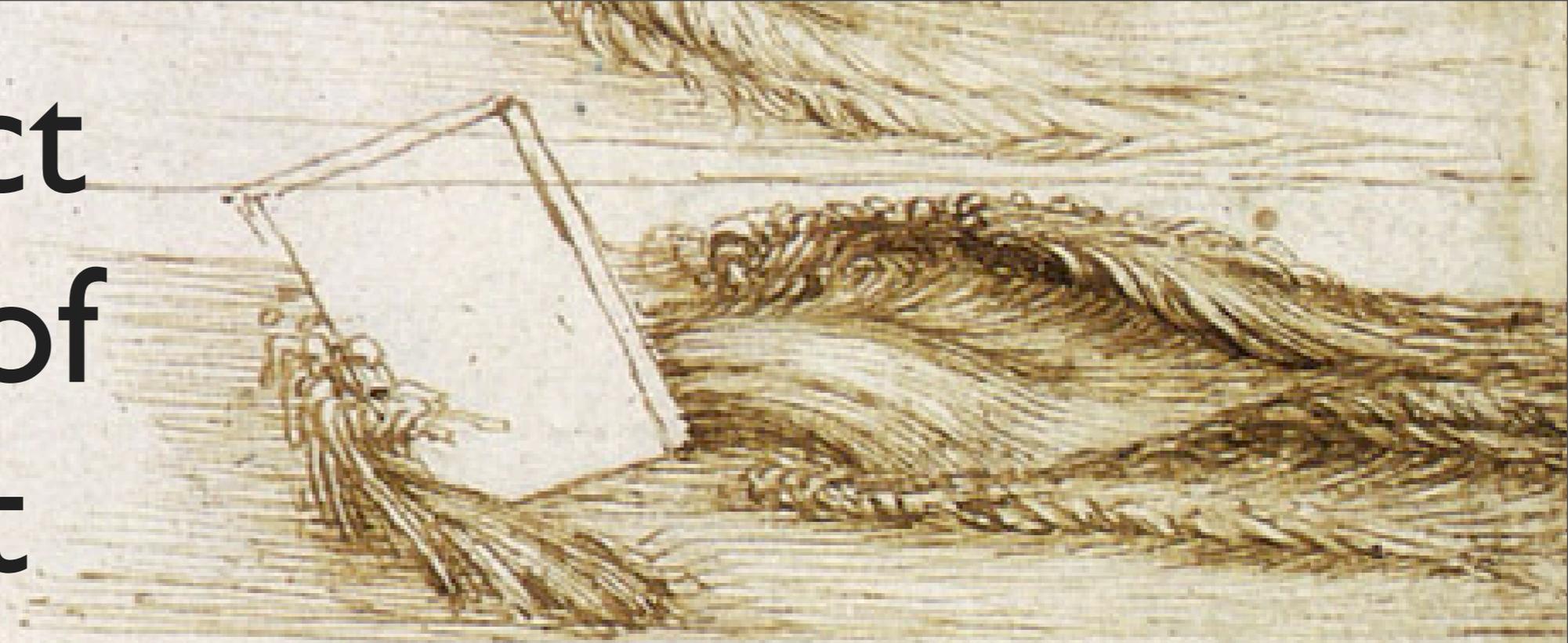
You should be able to verify that certain functions satisfy a PDE like

$$u_{xx} + u_{yy} = c^2 u_{tt} \quad \text{wave}$$

$$\mu(u_{xx} + u_{yy}) = u_t \quad \text{heat}$$

$$u_t = c u_x \quad \text{transport}$$

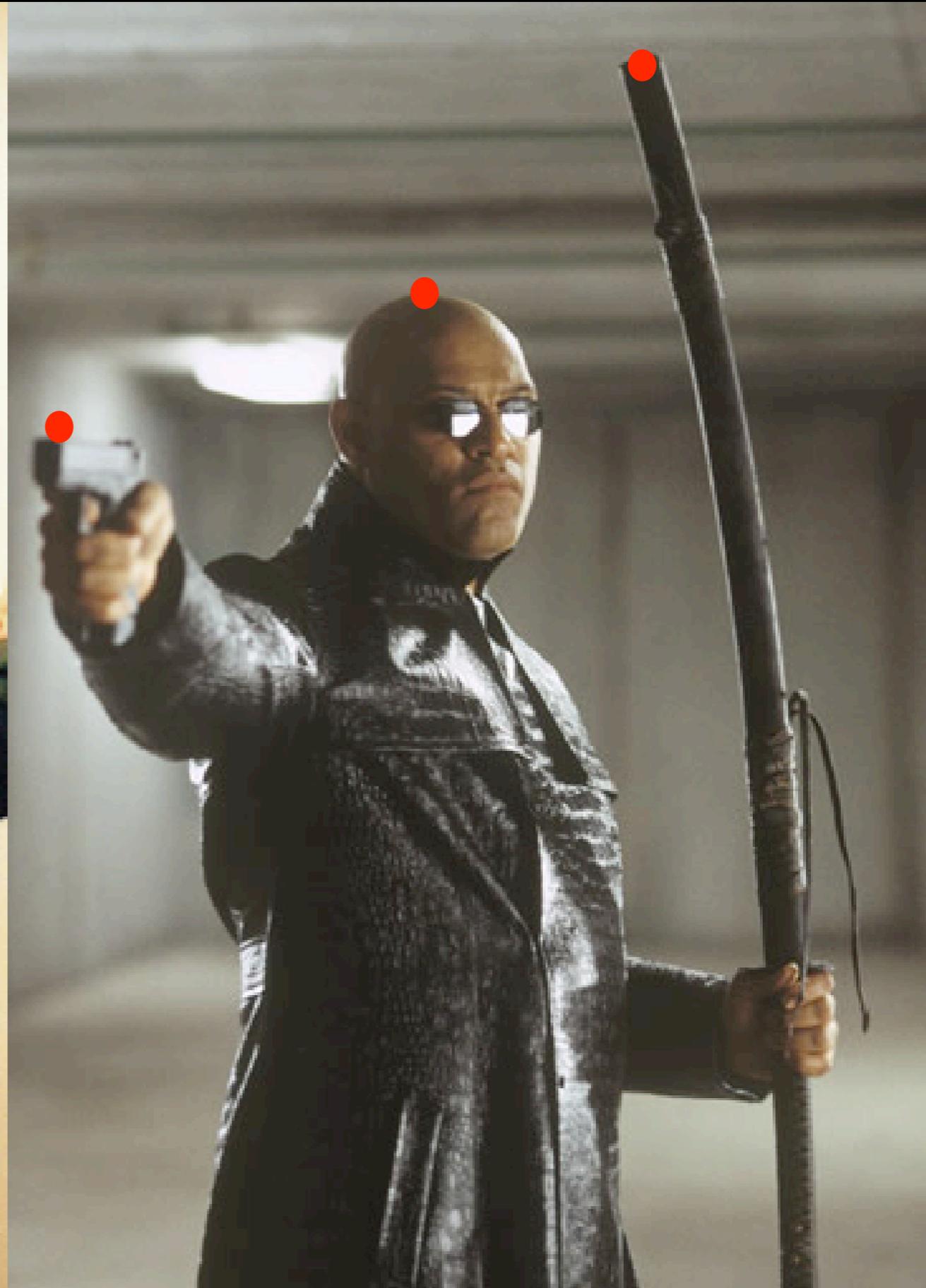
A subject
already of
interest
to Da
Vinci



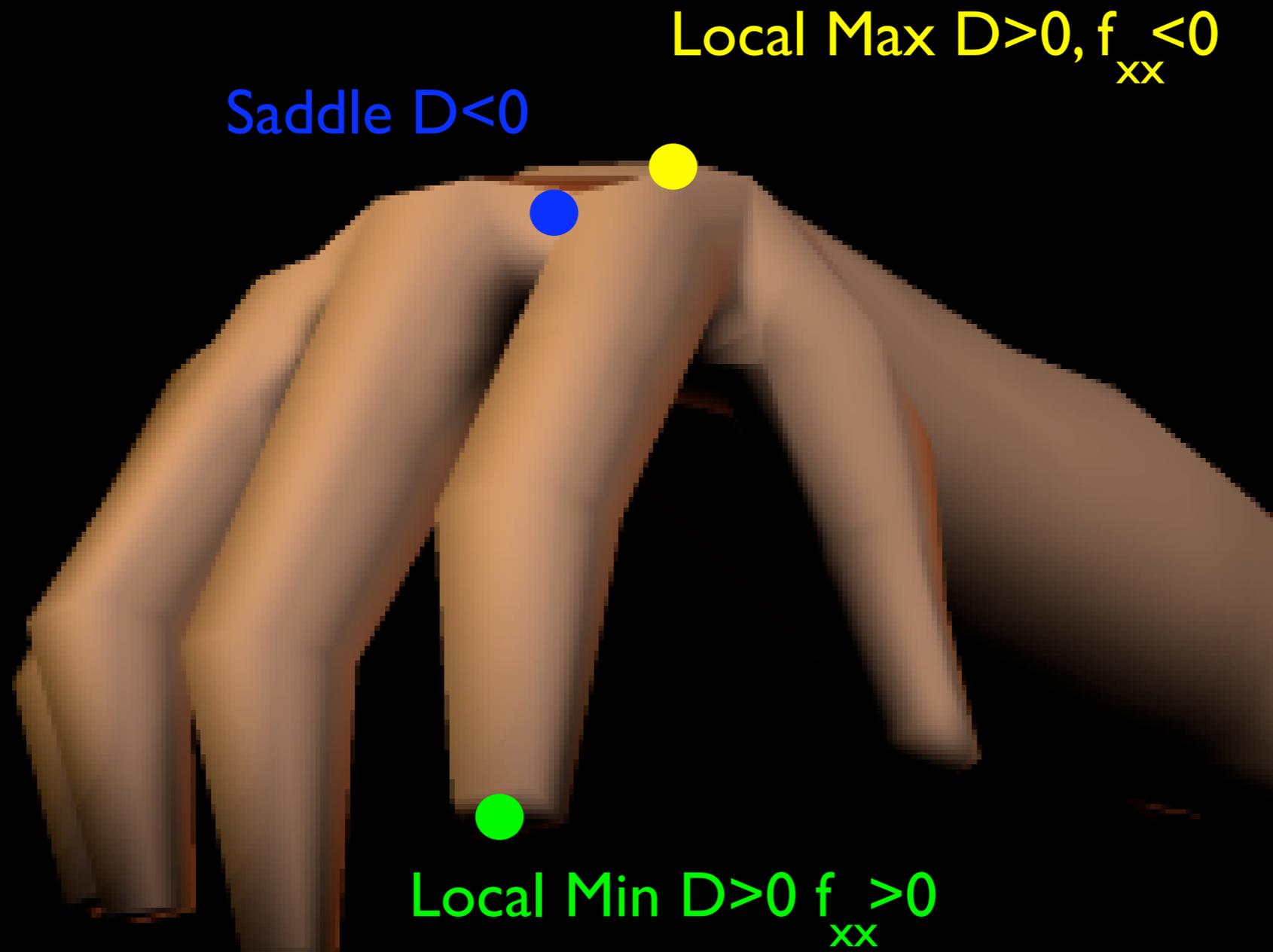
That's all I have
to say about
that.



Extrema



Second Derivative Test



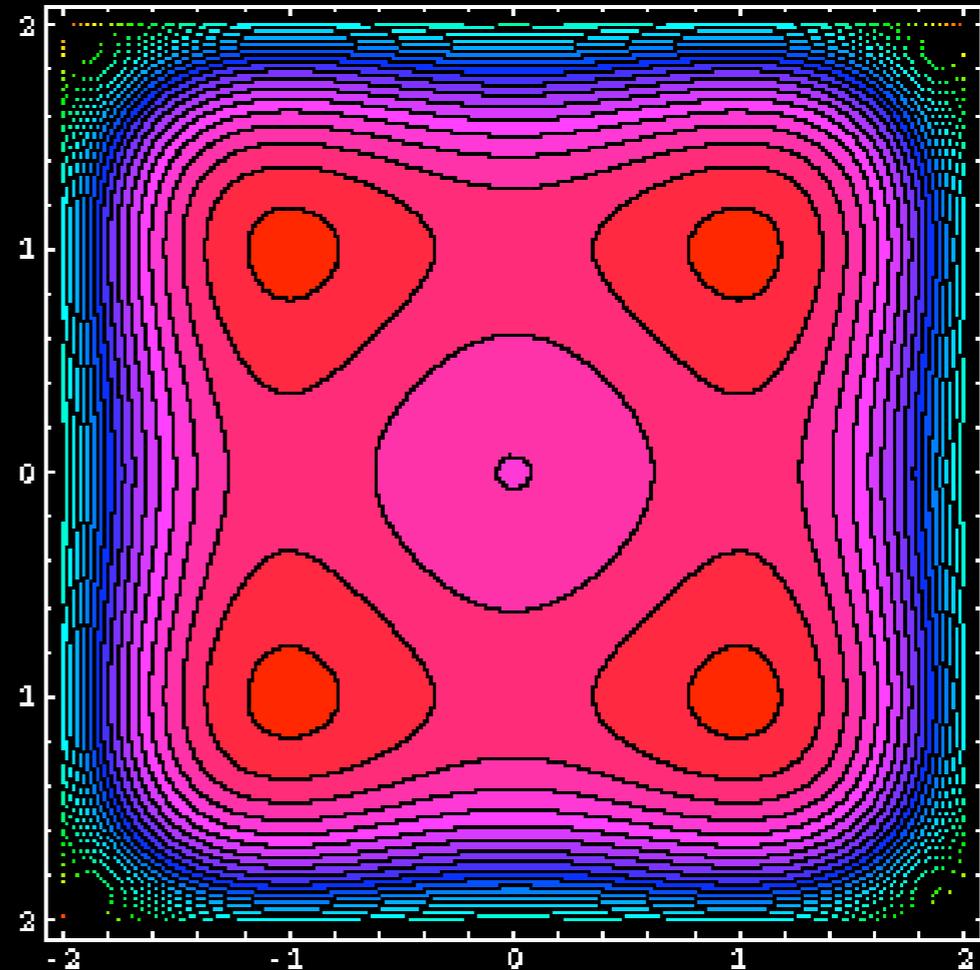
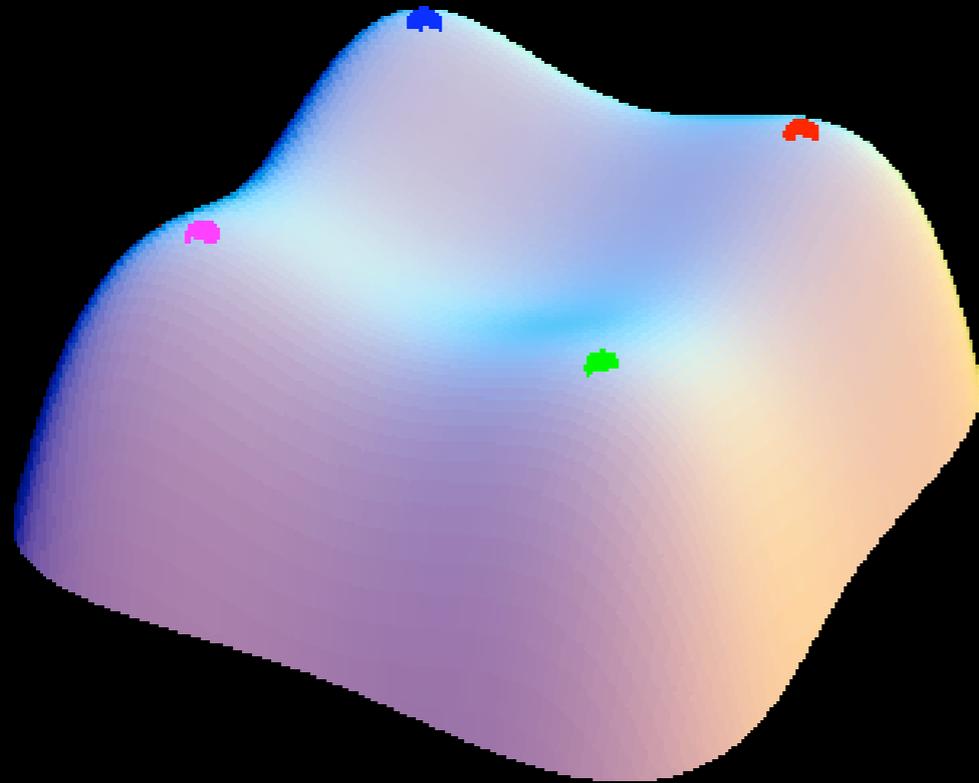
Problem 6: Find all
critical points of

$$f(x, y) = 2x^2 + 2y^2 - x^4 - y^4$$

and classify them.

Problem 5: extremize

$$f(x, y) = 2x^2 + 2y^2 - x^4 - y^4$$

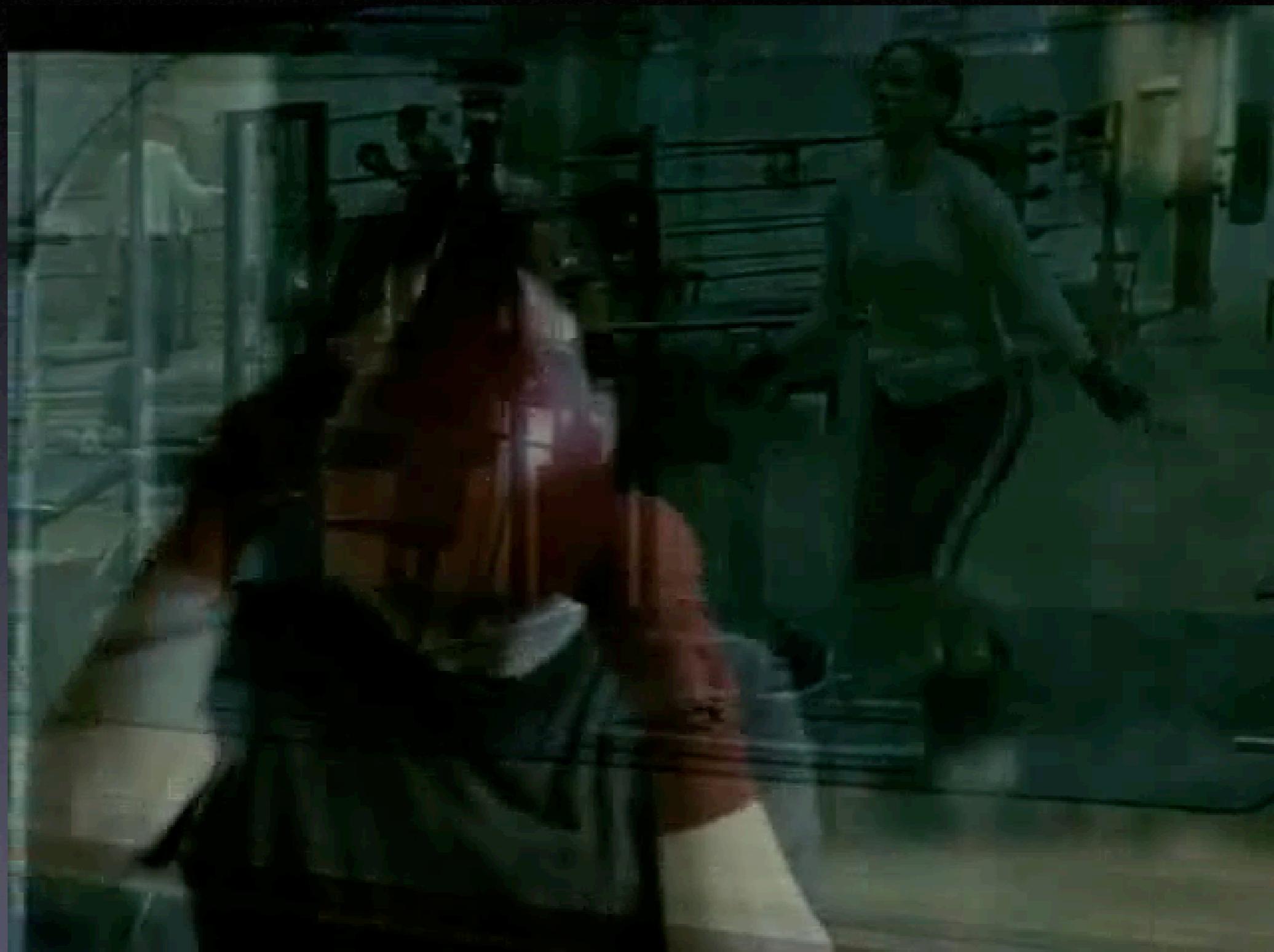


Quiz coming up



Win a DVD.

DVD preview



Are you ready for a
fight with this problem?

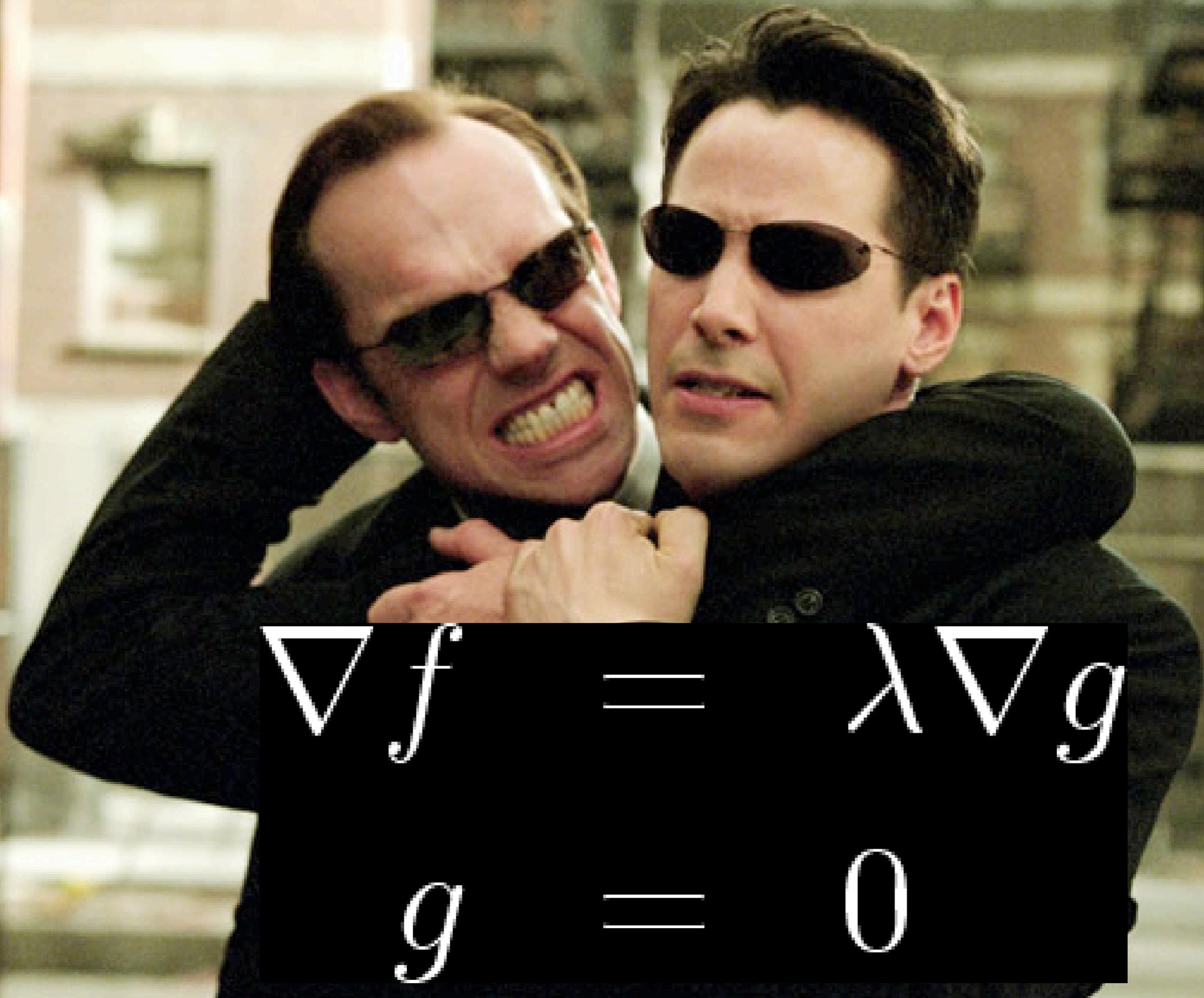
You know that the Laplacian of
 $f(x,y)$ is negative everywhere.
What can you say about the critical
points of f ?

Answer:

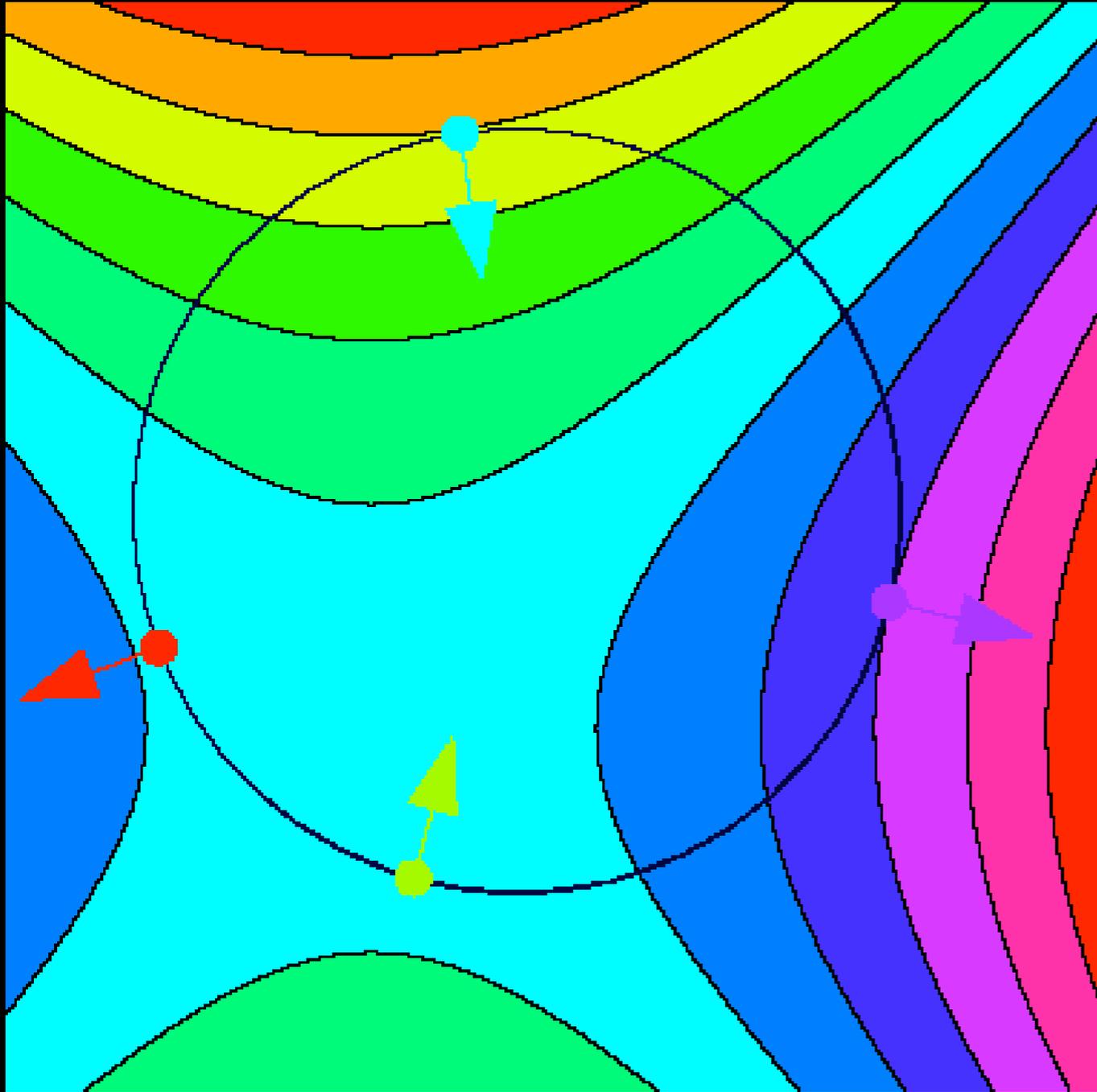
Every critical point is a saddle point if $f_{yy} > 0$ because $D < 0$ in that case.

If $f_{yy} < 0$, then the critical point can be either a saddle point or a local min.

Extrema with constraints



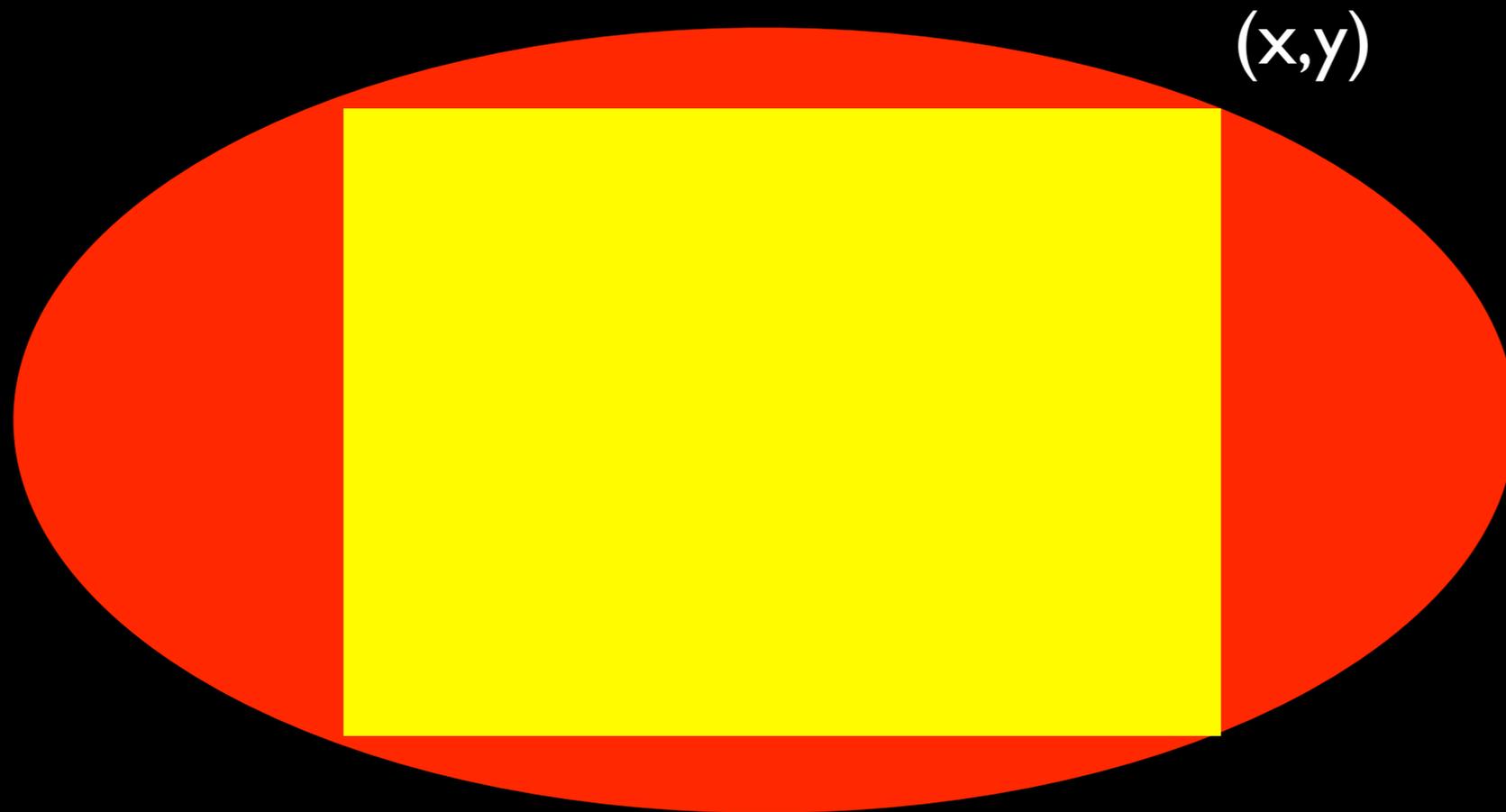
Lagrange



$$\begin{aligned}\nabla f &= \lambda \nabla g \\ g &= 0\end{aligned}$$

Problem

Find the largest rectangle inscribed in the ellipse E



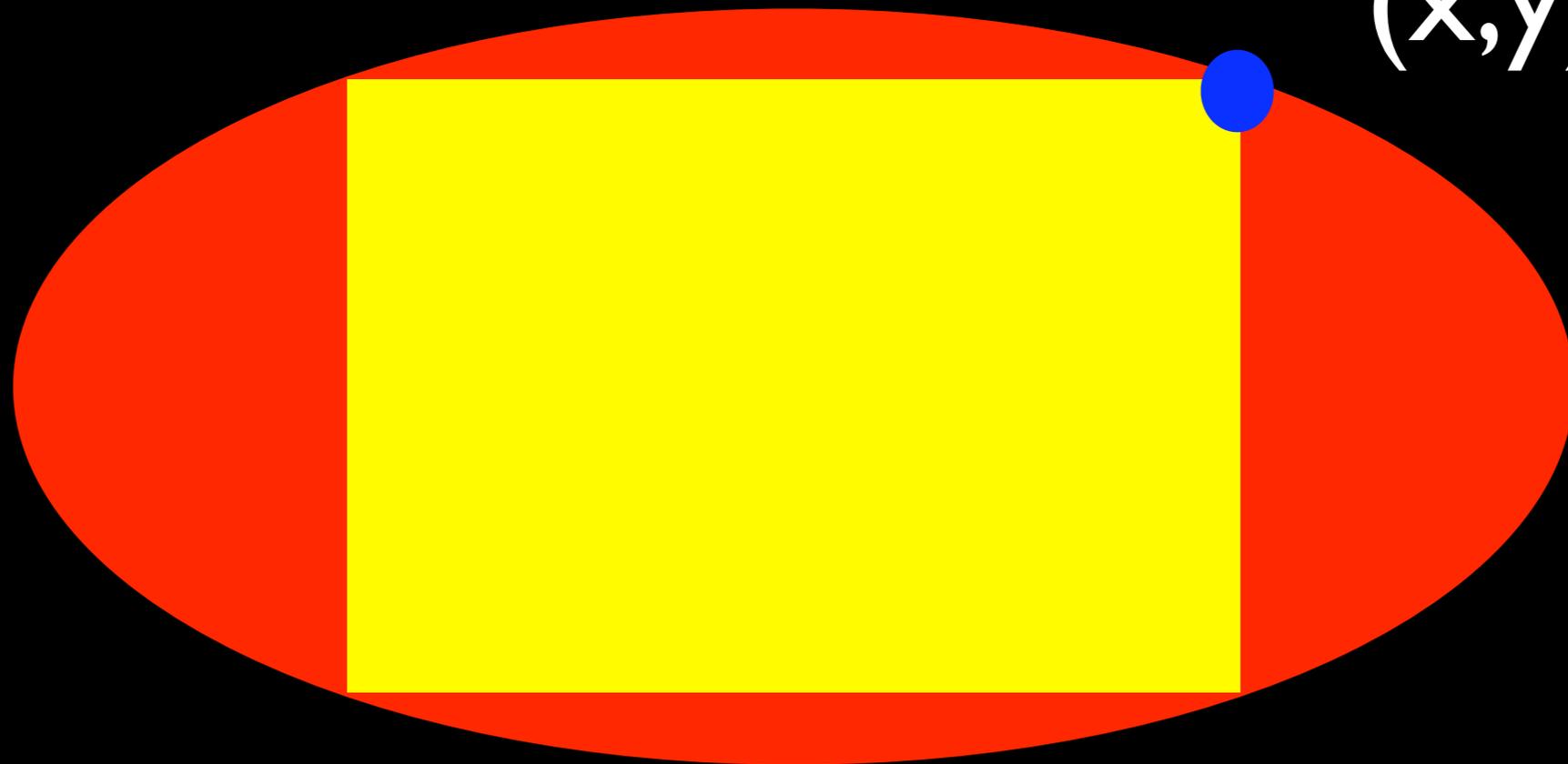
Ellipse E: $\frac{x^2}{4} + y^2 = 1$

Lagrange Problem

$$f(x, y) = 4xy$$

$$g(x, y) = x^2/4 + y^2 - 1 = 0$$

(x, y)



Ellipse E: $\frac{x^2}{4} + y^2 = 1$

Solution

$$f(x, y) = 4xy$$

$$g(x, y) = x^2/4 + y^2 - 1 = 0$$

Lagrange
equations

$$4y = \lambda x/2$$

$$4x = \lambda 2y$$

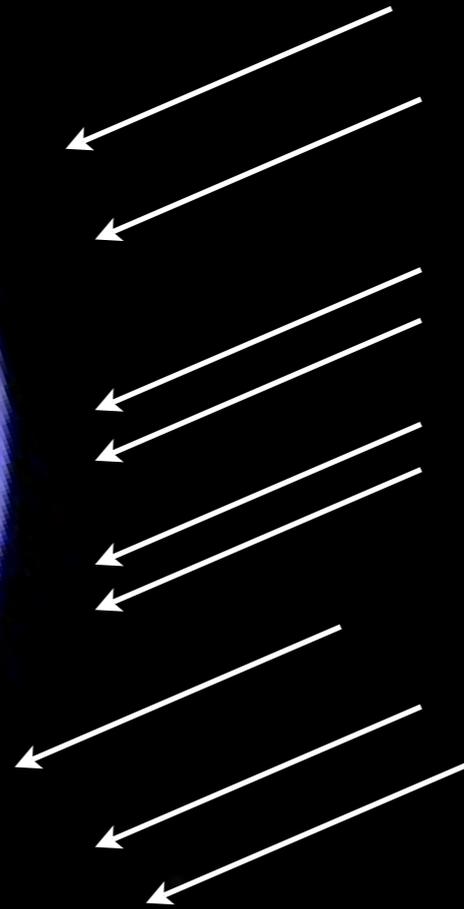
$$g(x, y) = 0$$

$$x = 2y, \frac{x^2}{4} + y^2 = 1$$

$$\Rightarrow y = 1/\sqrt{2}, x = \sqrt{2}$$

A final problem:

The earth's surface is the unit sphere. An alien species shines a mental enhancement ray in our direction with intensity $f(x,y,z) = xy + z$. Where is the maximal intensity on earth (we become Einsteins) where is the minimal intensity (we become slugs)



That's all I have
to say about
that.



An exam is like a box of chocolates. You never know what you are gonna get.



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Part II

To-
morrow
at the
same
time.

