

# Mathematics 1a, Section 3.8 Solutions

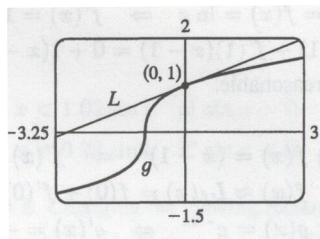
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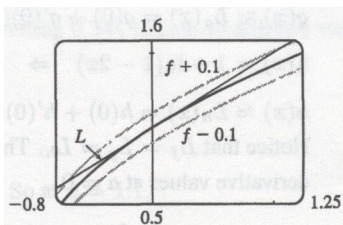
1.  $f(x) = x^3$ , so  $f'(x) = 3x^2$ , so  $f(1) = 1$  and  $f'(1) = 3$ . With  $a = 1$ ,  $L(x) = f(a) + f'(a)(x - a)$  becomes

$$L(x) = 1 + 3(x - 1) = 3x - 2$$

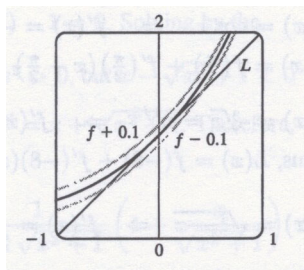
6.  $g(x) = \sqrt[3]{1+x} = (1+x)^{1/3}$ , so  $g'(x) = \frac{1}{3}(1+x)^{-2/3}$ , so  $g(0) = 1$  and  $g'(0) = \frac{1}{3}$ . Therefore,  $\sqrt[3]{1+x} = g(x) \approx g(0) + g'(0)(x - 0) = 1 + \frac{1}{3}x$ . So  $\sqrt[3]{0.95} = \sqrt[3]{1+(-0.05)} \approx 1 + \frac{1}{3}(-0.05) = 0.98\bar{3}$ , and  $\sqrt[3]{1.1} = \sqrt[3]{1+0.1} \approx 1 + \frac{1}{3}(0.1) = 1.0\bar{3}$ .



7.  $f(x) = \sqrt{1+x}$ , so  $f'(x) = \frac{1}{2\sqrt{1+x}}$ , so  $f(0) = 1$  and  $f'(0) = \frac{1}{2}$ . Thus,  $f(x) \approx f(0) + f'(0)(x - 0) = 1 + \frac{1}{2}x$ . We need  $\sqrt{1+x} - 0.1 < 1 + \frac{1}{2}x < \sqrt{1+x} + 0.1$ . By zooming in or using an intersect feature, we see that this is true when  $-0.69 < x < 1.09$ .



10.  $f(x) = e^x$ , so  $f'(x) = e^x$ , thus  $f(0) = f'(0) = 1$ . Thus  $f(x) \approx f(0) + f'(0)(x - 0) = 1 + x$ . We need  $e^x - 0.1 < 1 + x < e^x + 0.1$ , which is true when  $-0.483 < x < 0.416$ .



14. a.  $f(x) = (x - 1)^2$ , so  $f'(x) = 2(x - 1)$ , so  $f(0) = 1$  and  $f'(0) = -2$ . Thus

$$f(x) \approx L_f(x) = f(0) + f'(0)(x - 0) = 1 - 2x$$

$g(x) = e^{-2x}$ , so  $g'(x) = -2e^{-2x}$ , so  $g(0) = 1$  and  $g'(0) = -2$ . Thus

$$g(x) \approx L_g(x) = g(0) + g'(0)(x - 0) = 1 - 2x$$

$h(x) = 1 + \ln(1 - 2x)$ , so  $h'(x) = -\frac{2}{1-2x}$ , so  $h(0) = 1$  and  $h'(0) = -2$ . Thus

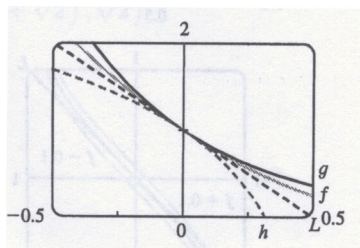
$$h(x) \approx L_h(x) = h(0) + h'(0)(x - 0) = 1 - 2x$$

Note that  $L_f = L_g = L_h$ . This happens because  $f, g, h$  have the same function values and the same derivative values at  $a = 0$ .

b. The linear approximation appears to be the best for the function  $f$  because it is closer to  $f$  for a larger domain than it is to  $g$  and  $h$ . The approximation looks worst for  $h$  since  $h$  moves away from  $L$  faster than  $f$  and  $g$  do.

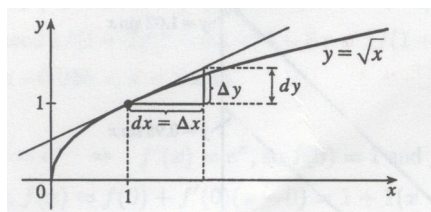
18. a.  $y = \sqrt{x}$ , so  $dy = \frac{1}{2}x^{-1/2}dx = \frac{1}{2\sqrt{x}}dx$ .

b.



$x = 1$  and  $dx = 1$  implies  $dy = \frac{1}{2(1)}(1) = \frac{1}{2}$ .  $\Delta y = f(x + \Delta x) - f(x) = \sqrt{1+1} - \sqrt{1} = \sqrt{2} - 1 \approx 0.414$ .

c.



Remember,  $\Delta y$  represents the amount that the curve  $y = f(x)$  rises or falls when  $x$  changes by an amount  $dx$ , whereas  $dy$  represents the amount that the tangent line rises or falls (the change in the linearization).

**20. a.**  $A = \pi r^2$ , so  $dA = 2\pi r dr$ . When  $r = 24$  and  $dr = 0.2$ ,  $dA = 2\pi(24)(0.2) = 9.6\pi$ , so the maximum possible error in the calculated area of the disk is about  $9.6\pi \approx 30\text{cm}^2$ .

**b.** Relative error is

$$\frac{\Delta A}{A} \approx \frac{dA}{A} = \frac{2\pi r dr}{\pi r^2} = \frac{2dr}{r} = \frac{2(0.2)}{24} = \frac{1}{60} = 0.01\bar{6}$$

Percentage error is relative error times 100%, or  $1.\bar{6}\%$ .

**22.**  $F = kR^4$ , so  $dF = 4kR^3 dR$ , thus

$$\frac{dF}{F} = \frac{4kR^3 dR}{kR^4} = 4 \frac{dR}{R}$$

Thus, the relative change in  $F$  is about 4 times the relative change in  $R$ . So a 5% increase in the radius corresponds to a 20% increase in blood flow.